OPC Factory Server- Tuning the Communication Parameters

04/2014

EIO0000001730.01

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Table of Contents

Safety Information

Important Information

NOTICE

Read these instructions carefully, and look at the equipment to become familiar with the device before trying to install, operate, or maintain it. The following special messages may appear throughout this documentation or on the equipment to warn of potential hazards or to call attention to information that clarifies or simplifies a procedure.

The addition of this symbol to a Danger safety label indicates that an electrical hazard exists, which will result in personal injury if the instructions are not followed.

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⚠ DANGER

DANGER indicates an imminently hazardous situation which, if not avoided, **will result in** death or serious injury.

⚠ WARNING

WARNING indicates a potentially hazardous situation which, if not avoided, **can result in** death or serious injury.

⚠ CAUTION

CAUTION indicates a potentially hazardous situation which, if not avoided, **can result in** minor or moderate injury.

NOTICE

NOTICE is used to address practices not related to physical injury.

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About the Book

At a Glance

Document Scope

This document describes tuning of the OFS communication parameters.

Validity Note

The document has been updated with the release of OFS V3.50.

Related Documents

Title of Documentation	Reference Number
OPC Factory Server V3.50 User manual	35008244

You can download these technical publications and other technical information from our website at www.schneider-electric.com.

Product Related Information

Contents

Chapter 1
Tuning the Communication Channel in a Vijeo Citect Environment

Introduction

This chapter provides guidelines and practical tips to analyze the performance of an existing system, and then configure some of the OFS parameters to optimize the overall performance.

The steps given in this chapter have been explained with an example.

NOTE: This document targets only devices with Ethernet TCP/IP communication (configured with MBT address in OFS configuration tool).

What Is in This Chapter?

This chapter contains the following topics:

Before Starting

Updating the Target Ethernet Module

Before working on OFS, make sure that the communication module is configured.

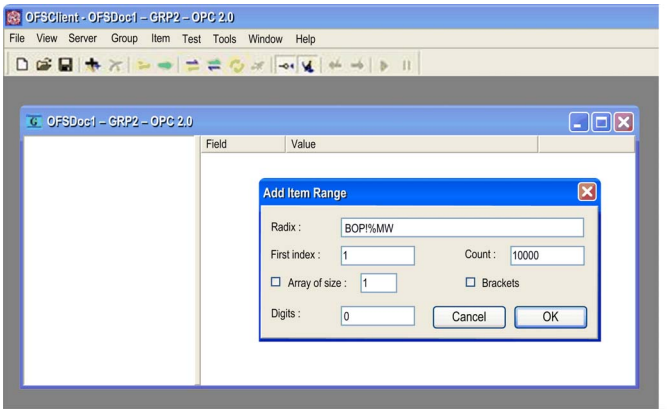
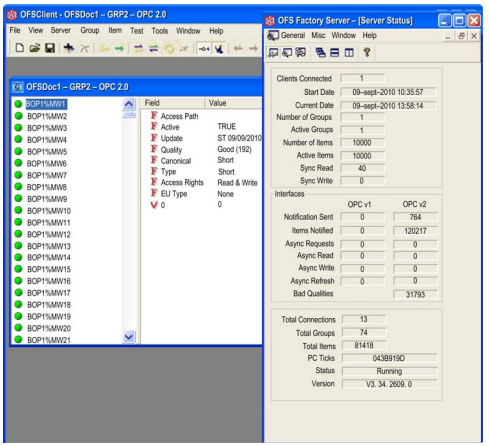
If you are using Quantum communication modules, make sure that the firmware of the CPU and the Ethernet module are updated to the latest version to improve the communication performance.

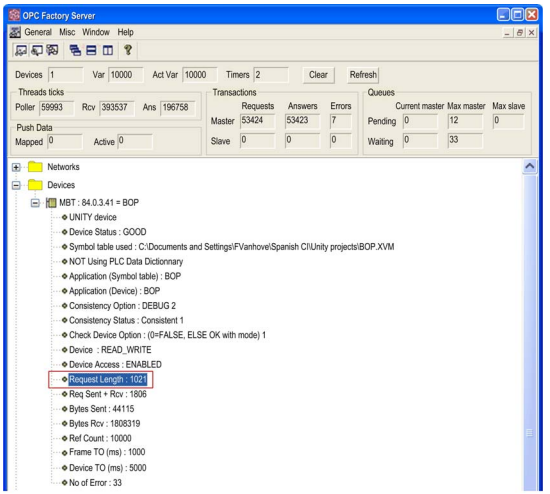
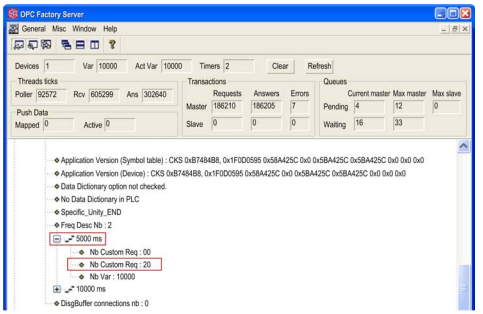
As an example, the latest release of 140NOE771•• module allows packets of 1024 bytes instead of 256 and also allows 12 concurrent requests instead of 4 compared to previous versions of CPU modules. Upgrading this firmware therefore, increases the theoretical Ethernet port throughput by 12 times. This works only with versions > V2.80 of the CPU module.

Testing Performance with the OFS Test Client

Determining the Number of Requests Required to Scan the PLC

To test the OFS request generation for determining the number of requests required to scan the PLC, perform the following steps:

Step	Action
1	Run the OFS test client and add the items needed in your real SCADA project in the **Add Item Range** dialog box. **Result:**   In the example shown above, the SCADA project has 10,000 items, so `%MW1` to `%MW10000` is added in the OFS test client.

Step	Action
2	Configure the group with a slow update rate. For example, 5000 ms.
3	Open the network window in OFS. **Result:**   As shown in the example above, the network window displays the information about the **Request Length** supported by the target Ethernet port and the number of requests required to read all the subscribed OPC items (**Nb VarMan Req**). This information enables you to verify that the communication port on the PLC is correctly configured and is also important to calculate the time required by OFS to refresh the entire OPC group containing your desired items.

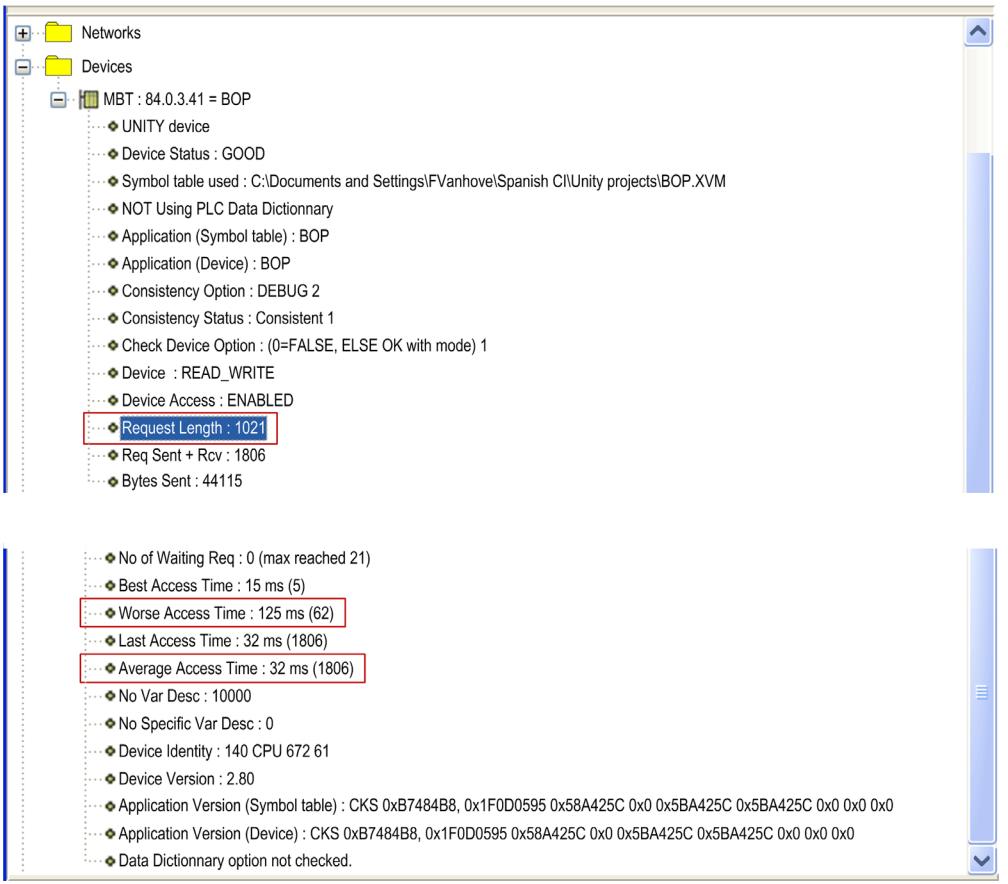
NOTE: In the real SCADA project, the **Nb VarMan Req** may be higher because the required addresses are not contiguous (in different memory block area) so OFS needs to send more requests.

Calculating the Time Needed to Scan the Entire Group

Run the OFC test client for a few minutes, and then check the **Average Access Time** in the OFS network window. Also, check the **Worse Access Time**, and the number of requests with **Worse Access Time** (shown between brackets). This information indicates the network health and stability. These access times are directly linked to the PLC task time, CPU load, and the network bandwidth.

As a general rule, you can evaluate the communication time for a single request using the formula, Request Time = Transmission Time Request + (2 x PLC Scan) + Transmission Time Answer.

To calculate the time needed to scan the entire group (that is, the time needed to scan all the active items in a given group once), you need to multiply the **Nb VarMan Req** by the **Average Access Time**.



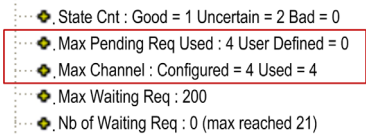
In the example above, the **Nb VarMan Req** is 20 and the **Average Access Time** is 32 ms; therefore the time needed to scan the group is 20*32 ms = 640 ms.

Since OFS can send multiple requests in parallel, you need to divide the above result by the number of parallel requests. The number of requests sent in parallel to the device depends on **Max Channel** and **Max Pending** parameters.

Max Channel is the number of channels (number of TCP/IP connections for MBT alias) available with the device. It can also be considered as the number of requests processed in parallel by the device in one PLC scan. The maximum number of connections that can be available to the device is device dependent. Refer to Estimation of Network Performance *(see OPC Factory Server V3.50, User Manual)*. **Max Pending** is the number of requests sent by the server to the device waiting for a response.

By default, in the OFS configuration tool, **Max Channel** is set to 4, and **Max Pending** is set to 0. **Max Pending** = 0 means that the user lets the OFS server identify the target communication port of the PLC and determine how many parallel requests can be sent at the same time. OFS bases its decision as per a predefined table listing the type and reference of the communication module (NOE/COPRO/ETY, and so on).

You can configure **Max Pending**, either at 0, or at the same value as **Max Channel**. You can check the number of **Max Pending** requests determined by OFS from the network window of OFS. You can also read this value directly from the OPC client: <alias name> `!#NbrMaxPending`. The actual time needed to scan the entire OPC group is therefore evaluated using the formula (**Nb VarMan Req** x **Average Access Time**) / **Max Pending Req Used**.



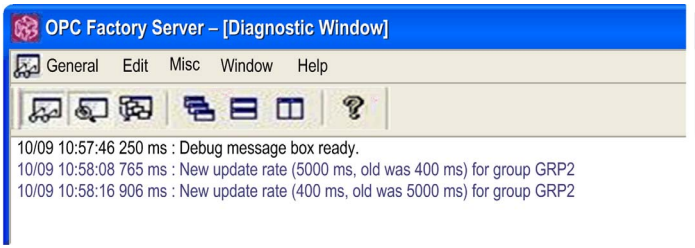
In the above example, the configured value of **Max Channel** is 4 and **Max Pending** is 0 (**Max Pending Req Used** is set by OFS to 4). If you want to maximize communication performance, you can configure **Max Channel** to 12. To avoid consuming all communication bandwidth available in PLC (in case Unity Pro is to be connected to PLC), you can retain **Max Channel** to 4. The time required to scan 10,000 items is (20 x 32)/4 = 160 ms.

NOTE: You need to consider the total number of connections to this Ethernet port: if you run 2 Vijeo Citect redundant servers (that is, 2 OFS instances in parallel), you may encounter a situation when the 2 instances of OFS send their maximum number of parallel requests to the PLC (2 x **Max Pending**). For example, this may happen during redundancy switch over. The PLC cannot service the requests in one cycle so it buffers the requests and services them in several cycles. This happens only in the transient state. During normal and steady state, only 1 server is active and sends requests.

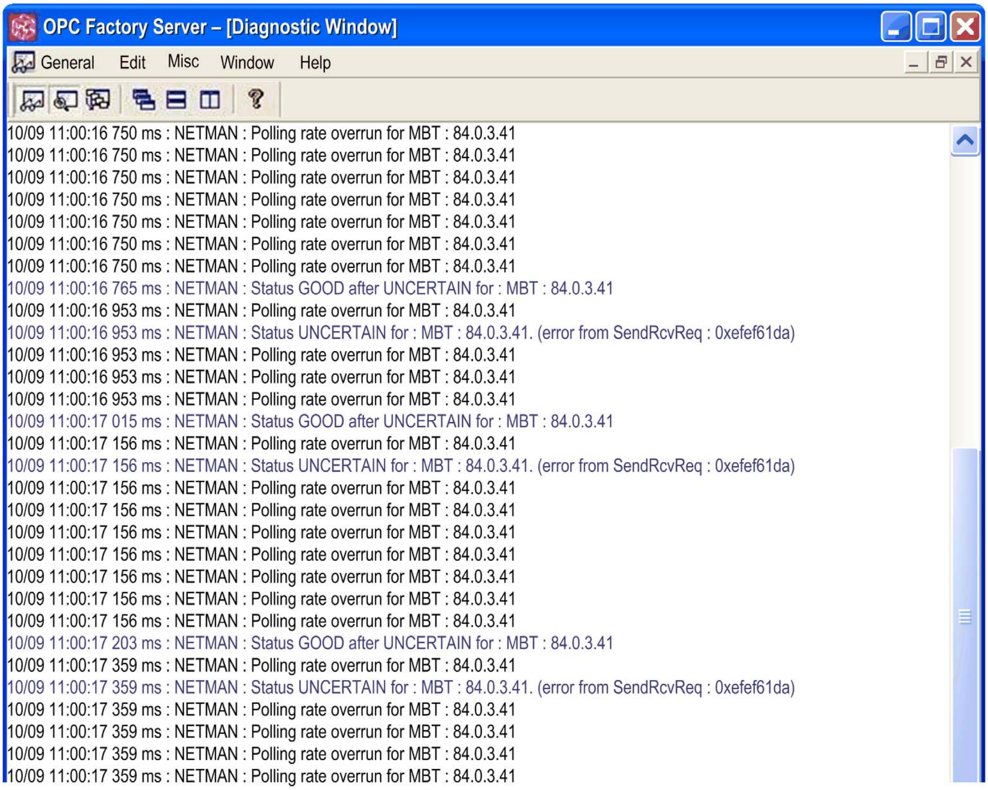
Decreasing the Group Update Rate to Test the Communication Performance

Now that a theoretical value for the group scan time has been set, you can find the minimum OPC client refresh rate (subscription rate). This group update rate was set to 5000 ms earlier. You can try to decrease it to 2 times the group scan time calculated above. This will allow you to check if OFS performs as required and if the above theoretical calculation works in practice. One way to verify whether OFS keeps up with the refresh rate of the client or not is to turn on the Verbose mode in OFS. If some requests are not responded before the next OFS poll cycle, a message appears as **Polling rate overrun for XXX** in the OFS **Diagnostic Window**.

In the above example, the calculated group scan time is 160 ms. You can try to decrease the group refresh rate of the OFS client to 400 ms, and monitor the **Diagnostic Window** in Verbose mode.



As shown above, no message appears. This means that OFS can send and receive all 20 requests before the next OFS scan cycle (400 ms). You can now try to decrease the OFS client group refresh rate to 300 ms.



You can see in the above graphic that OFS fails to achieve the desired refresh rate of the client. The value of some of the items therefore becomes uncertain. This value must be avoided being sent to the SCADA system. A general rule is to set the refresh rate of the OPC to 2 times the calculated OFS scan time. Testing is required as shown above to verify the health of the communication channel.

Determining the OPC Client Update Rate

Now that you have finished testing with the OFS test client, follow the same steps with your real OPC client. This helps you determine the realistic update rate that you can specify in your SCADA/OPC client and the performance that you can expect. As mentioned earlier, the **Nb VarMan Req** may be higher in the real SCADA project for the same number of variables to be refreshed because the required item addresses are not contiguous, so OFS needs to send more requests.

The group update rate must be configured in the OPC client directly.

In the Vijeo Citect and the OFS OPC driver, this is done through the following *ini* parameters:

- `Group1 Update Rate`
- `Group2 Update Rate`
- `Group3 Update Rate`

NOTE: OFS does not support group update rate inferior to 300ms.

Glossary

A

Address

Builder name for a PLC variable. For example "%MW1".

Alias

An alias is a shortcut that may be used when a network address for the device is necessary (single replacement string). The use of an alias is also a very practical way to disconnect your OPC application from network addresses of devices that may be modified when necessary.

ASP

Active **S**erver **P**age allows a Web site builder to dynamically create web pages. It supports the code written in compiled languages such as by Visual Basic, C++, C #, etc.

C

CCOTF

Configuration **C**hange **O**n **T**he **F**ly.

Client application

Software using the primitives provided by a server application, via mechanisms (interfaces) implemented by OLE.

CLR

Common **L**anguage **R**untime is part of the .Net framework. It is the program that controls execution of programs written in all supported languages allowing them to understand each other. It also controls the security aspect.

CLS

Common **L**anguage **S**pecification allows the user to optimize and ensure the interoperability of languages by defining all functions that developers may use in numerous languages.

COM

Component **O**bject **M**odel: foundations of the OLE 2.0 standard.

CRA

Communicator **R**emote **A**daptater: drop end communicator.

CRP

Communicator **R**emote **P**rocessor: I/O network head module or bus head communicator.

D

DCOM

Distributed **COM**: COM model distributed over a TCP-IP network.

F

FIP

Factory **I**nstrumentation **P**rotocol.

FTP

File **T**ransfer **P**rotocol is the standard internet protocol that is used for exchanging files between computers and the internet.

G

GAC

Global **A**ssembly **C**ache contains all assemblies necessary for .NET and manages different versions of assemblies.

H

Handle

Single value identifying the object.

HTML

Hyper**T**ext **M**ark-up **L**anguage is the language used to describe Web pages.

HTTP

Hyper**T**ext **T**ransfert **P**rotocol is the protocol used for transferring HTML pages.

I

IDE

Integrated **D**evelopment **E**nvironment is a program that includes a code editor, a compiler, a detected error analyzer and a graphic interface.

IIS

Internet **I**nformation **S**erver is the ftp, Web or HTTP server developed by Microsoft to work under Windows.

Impersonation

Ability to execute a thread with a different security context than that of the thread's owner in a client/server application. When a client contacts a server, the server typically runs with the security context of some service account that has access to every resource that it might possibly need to carry out a request.

J

JRE

Java **R**untime **E**nvironment is a subgroup of the Sun Java development kit that may be embedded in an application. JRE provides minimum conditions (an environment) for running a Java application.

L

LCID

Language **C**ode **ID**entifier.

M

Multi-clients

Several client applications simultaneously access the same server application.

O

OFS

OPC Factory **S**erver: OLE server for exchanging data with the PLC.

OLE

Object **L**inking and **E**mbedding: object for linking and embedding. In particular supplies the OLE Automation interface, a technique which enables a server to display the methods and properties to a client.

OPC

OLE for **P**rocess **C**ontrol.

OPC group

Controls a collection of **OPC** items, that is a list of PLC variables.

OPC item

PLC variable on a PLC and a given communication medium.

OPC server

Controls a collection of OPC groups. Hierarchical root of the OPC model.

P

PLC

Programmable **L**ogic **C**ontroller: programmable controller (industrial).

Primitive

OPC function

R

RCW

Runtime **C**allable **W**rapper: The main function is to group calls between .Net client and the non-managed COM object.

RDE

Read **D**ata **E**ditor: The OFS RDE is used to display and edit the variables of devices from a table based on a Java application or window.

Remote server

The client and server application are located on 2 separate stations, linked by the Microsoft TCP-IP network.

S

Server application

Software presenting the primitives to the client applications, via mechanisms (interfaces) implemented by **OLE**.

SOAP

Simple **O**bject **A**ccess **P**rotocol a Microsoft protocol using HTTP and XML for information exchange.

Socket

Communication channel established between the OFS server and one or more PLCs, on a given communication media. The number of sockets available depends on the communication medium.

SOE

Sequence **O**f **E**vents.

SP

Service **P**ack: operating system corrections and upgrades

Symbol

Identifier attributed by a designer to a control system. For example "PUMP". A symbol cannot start with the prefix ‘%’.

U

UNC

Universal **N**aming **C**onvention.

V

VB

Visual **B**asic: consumer language supporting OLE Automation.

VBA

Visual **B**asic for **A**pplications: Script language using Basic syntax included in the MS-Office Suite.

W

Wintel

Windows/**Intel**: describes a PC equipped with a 32-bit Windows operating system and an Intel x86 processor.

WSDL

Web **S**ervice **D**escription **L**anguage provides a basic model in XML format for describing Web services.

X

XML

e**X**tensible **M**arkup **L**anguage is an derived extensible meta-language used for structuring data.