

## [Tech Note 962](#)

# Automating Object Configuration Tasks in the GRAccess Toolkit: Configuring UDA Array

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## Introduction

The GRAccess Toolkit enables automating activities that engineers normally perform manually using the Industrial Application Server Integrated Development Environment (IDE).

This *Tech Note* describes configuring UDA Array and assigning values to UDA Array programmatically using a C# application.

For this *Tech Note*, a template called **\$UDArrayTest** has been created. It is derived from the **\$UserDefined** template.

The Following tasks are done programmatically in the newly created **\$UDArrayTest** template object.

1. [Configure the UDA Array](#)
2. [Modify the Value of Only the 3rd Element of the Array](#)

## Application Versions

To execute the GRAccess code snippet that is described in this document, you will need the following :

- Visual Studio 2005, C#
- Industrial Application Server 3.0 and later
- GRAccess 3.0

Before executing the code snippet in item#1, the Archestra IDE configuration looks like following:

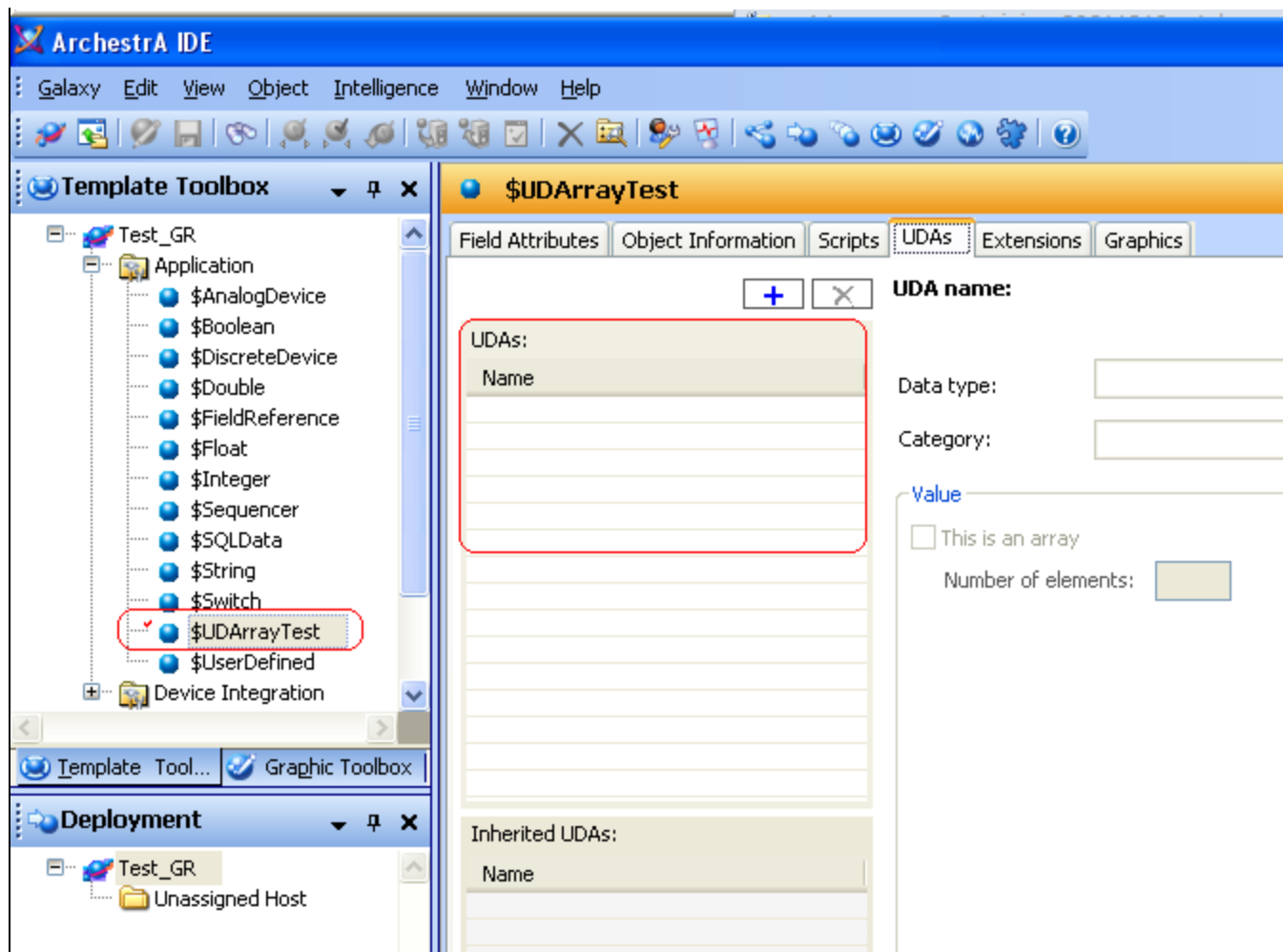


FIGURE 1: UDA FOR \$UDARRAYTEST OBJECT

## Configure the UDA Array

Configure the UDAarray with 5 integers, and assign values to each element of the array.

### Code Snippet in C#

#### Declarations:

```

ICommandResult CR;
ITemplate UDAtest;
MxValue MXVal = new MxValueClass();
MxValue MXValArray = new MxValueClass();

```

#### Code Snippet:

## Automating Object Configuration Tasks in the GRAccess Toolkit: Configuring UDA Array

```
//Checkout the Template Object
UDATest.CheckOut();
UDATest.AddUDA( "UDAarray", MxDataType.MxInteger,
MxAttributeCategory.MxCategoryWriteable_USC_Lockable,
MxSecurityClassification.MxSecurityFreeAccess, true, 5);
CR = UDATest.CommandResult;
if (!CR.Successful)
{
    MessageBox.Show( "Adding UDA UDAarray to $UDArrayTest failed:"
        + CR.Text + " : "
        + CR.CustomMessage);
    UDATest.CheckIn( "" );
}
else
{
    UDATest.Save();
    //Assign Values to all 5 elements of Array
    MXVal.PutInteger(9991);
    MXValArray.PutElement(1, MXVal);
    MXVal.PutInteger(9992);
    MXValArray.PutElement(2, MXVal);
    MXVal.PutInteger(9993);
    MXValArray.PutElement(3, MXVal);
    MXVal.PutInteger(9994);
    MXValArray.PutElement(4, MXVal);
    MXVal.PutInteger(9995);
    MXValArray.PutElement(5, MXVal);
    UDATest.ConfigurableAttributes[ "UDAarray" ].SetValue(MXValArray);
    UDATest.Save();
    UDATest.CheckIn( "" );
}
```

Notice that there is no datatype set specifically for the array in the above snippet. The array gets the datatype of the very first element set. In this example, **MXVal.PutInteger(9991);** determines that the array will be of **Integer** type.

Figure 2 (below) shows the ArchestrA IDE after executing the above code snippet.

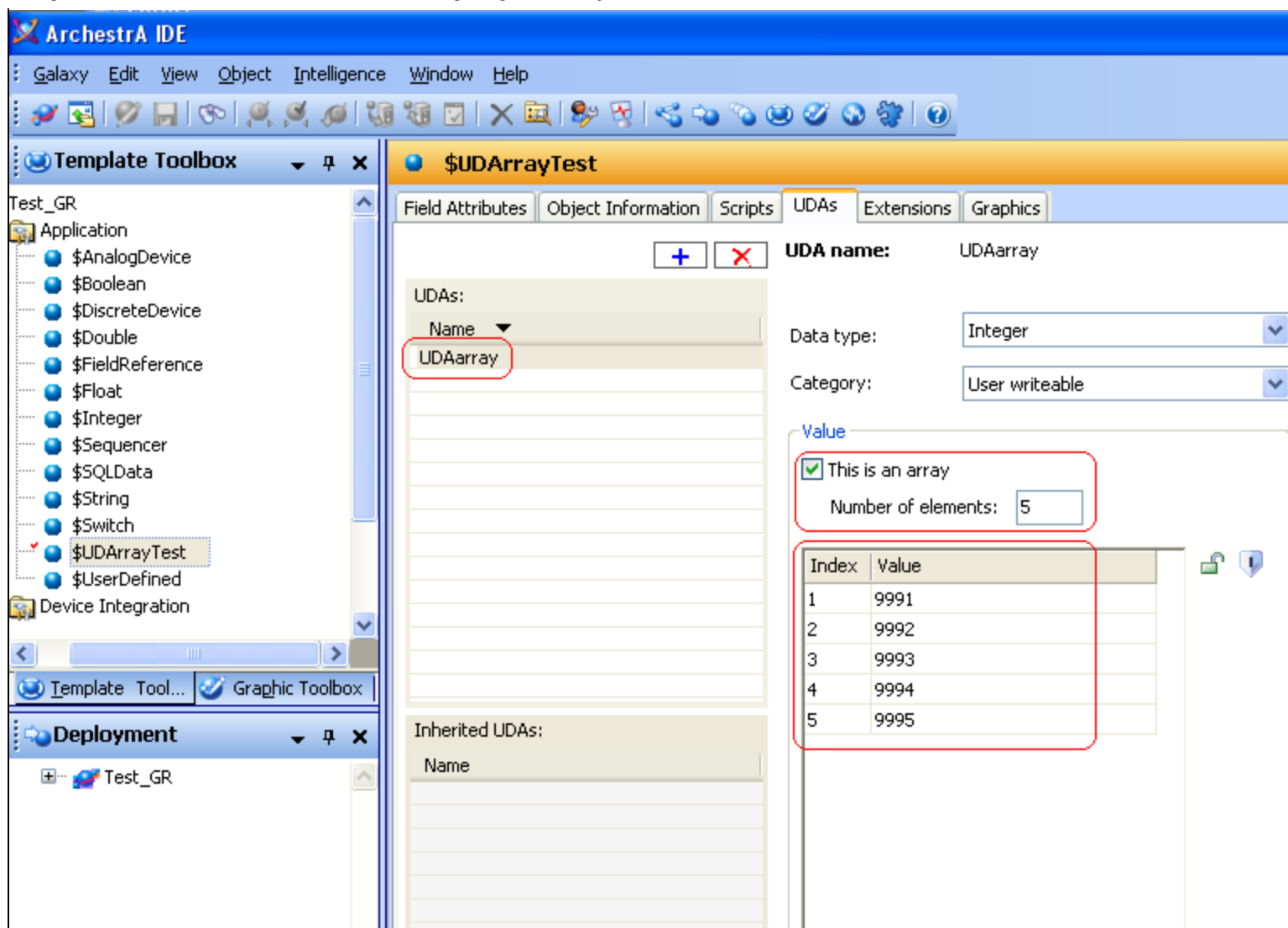


FIGURE 2: UDAARRAY MODIFICATIONS

## Modify the Value of Only the 3rd Element of the Array

### Code snippet in C#

#### Declarations:

```

ICommandResult CR;
ITemplate UDATest;
MxValue MXVal = new MxValueClass();
MxValue MXValArray = new MxValueClass();

```

**Code Snippet:**

```
//Change value of only element#3 in the array
UDATest.UpdateUDA("UDAarray", MxDataType.MxInteger,
    MxAttributeCategory.MxCategoryWriteable_USC_Lockable,
    MxSecurityClassification.MxSecurityFreeAccess,true,10);
CR = UDATest.CommandResult;
if (!CR.Successful)
{
    MessageBox.Show("Adding UDA UDAarray to $UDArrayTest failed:"
        + CR.Text + " : " +
        CR.CustomMessage);
    UDATest.CheckIn(" ");
}
else
{
    UDATest.Save();
    MXVal.PutInteger(999333);
    MXValArray.PutElement(3, MXVal);

    UDATest.ConfigurableAttributes["UDAarray"].SetValue(MXValArray);
    UDATest.Save();
    UDATest.CheckIn(" ");
}
}
```

Figure 3 (below) shows the ArchestrA IDE after executing the above code snippet.

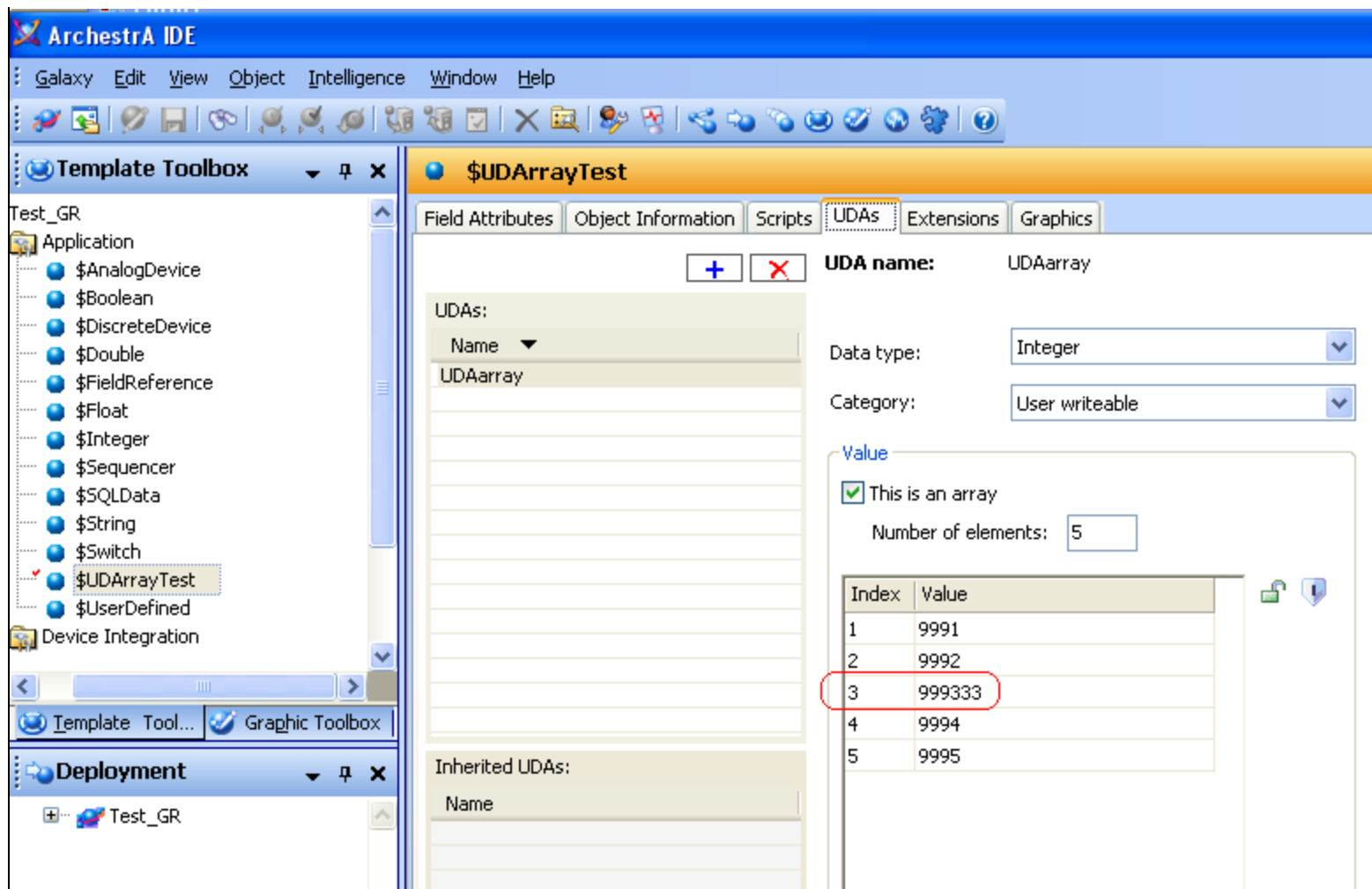


FIGURE 3: IDE AFTER RUNNING THE CODE

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