

# **X150/X150E Software Reference User Guide**

**Software revision**

**X150 version 5.9**

**X150E version 6.2**

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# IMPORTANT INFORMATION FOR USERS

## Installation and Operation of Digiplan Equipment

It is important that Digiplan motion control equipment is installed and operated in such a way that all applicable safety requirements are met. It is your responsibility as an installer to ensure that you identify the relevant safety standards and comply with them; failure to do so may result in damage to equipment and personal injury. In particular, you should study the contents of this user guide carefully before installing or operating the equipment.

The installation, set-up, test and maintenance procedures given in this User Guide should only be carried out by competent personnel trained in the installation of electronic equipment. Such personnel should be aware of the potential electrical and mechanical hazards associated with mains-powered motion control equipment - please see the safety warning below. The individual or group having overall responsibility for this equipment must ensure that operators are adequately trained.

Under no circumstances will the suppliers of the equipment be liable for any incidental, consequential or special damages of any kind whatsoever, including but not limited to lost profits arising from or in any way connected with the use of the equipment or this user guide.



### SAFETY WARNING

High-performance motion control equipment is capable of producing rapid movement and very high forces. Unexpected motion may occur especially during the development of controller programs. **KEEP WELL CLEAR** of any machinery driven by stepper or servo motors. Never touch it while it is in operation.

This product is sold as a motion control component to be installed in a complete system using good engineering practice. Care must be taken to ensure that the product is installed and used in a safe manner according to local safety laws and regulations. In particular, the product must be enclosed such that no part is accessible while power may be applied.

### EMC INFORMATION

EMC Information is presented in boxed paragraphs (such as this one). Digiplan cannot guarantee compliance unless guidelines are strictly followed.

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### Products Covered by this User Guide

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This User Guide is applicable to all products which use the X150 or X150E controllers.

The X150 is used in the BLHX servo drive, the PDHX stepper drive and the X150DS servo controller. The X150E is used in the BDHX-E servo drive and the PDHX-E stepper drive.

Not all the commands listed here apply to every product. Each command description heading contains a list of X150/X150E products. If a command can be used with a particular product, the product name is followed by a software version number, from which the command description applies. For example, the ICON command description applies to the BDHXE from version 6.2 of the software onwards. If a command cannot be used with a particular product **n/a** (not applicable) appears following the product type. For example, PDHXE **n/a** appears in the OSB command header, meaning OSB does not apply to the PDHXE.

Note: In many cases commands may have been available in earlier revisions of the software, but command descriptions have been extensively revised to be valid from version 5.9 for X150 products and version 6.2 for X150E products.

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Please note: The  symbol warning label means Caution - refer to the accompanying documentation.

### User Guide Change Summary

When a user guide is updated, the new or changed text is differentiated with a change bar in the outside margin (this paragraph is an example). If an entire section is changed, the change bar is located on the outside margin of the section title.

This is the first issue of the X150/X150E Software Reference User Guide.

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# X150/X150E Series Software Reference Guide

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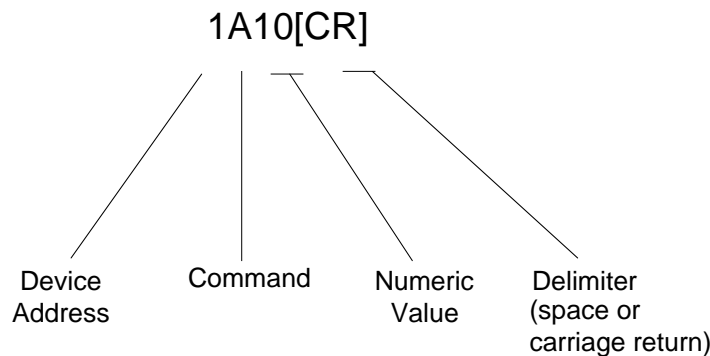
## Command Structure

This section defines the basic format for positioner commands.

### Basic Format

All positioner commands are sequences of upper case characters of the form:

[device address] [command] [numeric value] [delimiter]



where:

**device address** - is a numerical value from 1 to 16 for the X150 and from 1 to 32 for the X150E. It determines which device will receive the command. Its value will be between 1 and 16 (or 1 and 32) since up to 16 positioners (or 32) may be present in a system. If the device address is omitted, the command applies to all positioners.

**command** - up to six characters beginning with an uppercase ASCII letter

**numeric value** - a number defining the value to be programmed, such as the number of steps to move. If the numeric value is omitted the current value will be reported.

**delimiter** - is a SPACE or CARRIAGE RETURN

All individual commands end in a delimiter that signifies that the command is complete. A delimiter serves the same function as the space between words in a sentence. The delimiter, which is part of the command, is a space character (entered with the keyboard space bar) or a carriage return [CR].

The format for each individual command is given by the **syntax**, for example:

<a>GH<s>n

<a> is the device address  
GH is the command

<s> is the sign, indicating direction of travel  
n is the numeric value, in this case the speed in revs/sec

Characters inside <> are optional. The direction is taken to be positive if no sign is included.

### **Sign <s>**

s = sign (+ or -)

The sign placed before the numeric value indicates the required direction of travel for a move. If the sign is omitted, a positive value is assumed.

### **Numeric Value n**

The value of n may be expressed as:

an Integer (a whole number such as 40)

a decimal number such as 10.25

a scientific E notation number such as  
+12.3840E-04 etc.

### **Value Reporting**

All commands which take a value, such as a velocity command like 1V5, will return the current programmed value if none is sent. So sending 1V[CR] will result in the positioner responding with a message such as \*V = 5 revs/sec. Certain commands will return a value which differs slightly from the value originally programmed. This is caused by rounding errors following controller calculations and can be ignored.

### **Defaults**

Command parameters have default or factory setting values which are listed for each command. The value given is the general product default (corresponding to the commands RFS0 followed by RIFS). See commands RFS and RIFS for further information.

## Command Attributes

All commands are either Immediate or Buffered and Universal or Device Specific, as explained below.

**Immediate (I):** Executed immediately upon receipt.

**Buffered (B):** Stored in the command buffer and executed in sequential order.

**Universal (U):** Commands that are intended for all positioners in the system. They do not require a device address. Any universal command can be made device specific by including a device address.

**Device Specific (D):** Commands that are intended for one positioner only and therefore require a device address for execution. All commands that request data to be transmitted back to the host are device specific. This includes position report backs and status requests. All 'Universal' commands can be made 'device specific' by including a device address, except the 'Z' (reset) command.

### Buffered/Immediate Commands

All commands annotated with \* can be prefixed by the character B, in which case they become buffered rather than immediate commands.

**WARNING:** Although every effort is made to ensure that the default values of parameters are harmless and conservative, there can be problems when the unit is connected to non-standard servo drives or loads. Under these circumstances follow the tuning procedures starting with low servo gains as described.





## DETAILED COMMAND LIST

<b>A</b>	<b>Acceleration Rate</b>	BDHXE v6.2    PDHXE v6.2 BLHX v5.9    PDHX v5.9 X150DS v5.9
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SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>An	Revs/sec <sup>2</sup>	0 or n = 0.060 - 10 999,999		Buffered, Universal, Saveable in sequence  <b>SEE ALSO</b> V, D

**Description**

Set the acceleration rate. The acceleration remains set until it is changed or the system is reset.

If n = 0 there is no acceleration period. The maximum possible acceleration is used (start/stop move).

If using low values of acceleration a check should be made to ensure that it has not been rounded down to zero.

*Example*

<u>Command</u>	<u>Description</u>
<b>1A10</b>	Sets acceleration of device 1 at 10 revs/sec <sup>2</sup>
<b>A5</b>	Sets acceleration of all devices to 5 revs/sec <sup>2</sup>

The data value can be substituted with one of the Controller's variables.

*Example*

<u>Command</u>	<u>Description</u>
<b>VAR1=10</b>	Load the value 10 into VARIABLE 1
<b>A(VAR1)</b>	Set the accelerate value to 10 revs/sec

**B****Buffer Status Request**

BDHXE v6.2	PDHXE v6.2
BLHX v5.9	PDHX v5.9
X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aB	N/A	N/A	N/A	Immediate, Device Specific, Never Saved
<b>RESPONSE TO</b>	aB	<b>IS</b> *B or *R		<b>SEE ALSO</b> BS

**Description**

The command requests the status of the command buffer. The response, \*R[CR] or \*B[CR], indicates if more or less than 10% of the command buffer is free.

\*R = more than 10% of the buffer is free

\*B = less than 10% of the buffer is free

The command is normally sent after a long series of commands to ensure that room exists for more commands. The command buffer is 2000 bytes long. Each character (including delimiters) uses one byte.

**Example**

Command  
**1B**

Response  
\*B (less than 10% of command buffer is free)

<b>BDL</b>	<b>Busy Delay</b>	BDHXE v6.2 BLHX v5.9 X150DS v5.9	PDHXE v6.2 PDHX v5.9
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SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aBDLn	milliseconds	0 - 300ms	200ms	Buffered, Device Specific,

**Description**

This command allows the output on busy to remain active for a defined time period. It is useful when the drive is being controlled from a PLC requiring an acknowledge signal to be present for a certain minimum time. Note the delay is programmed in milliseconds, but only has an input resolution of 2ms.

*Example*

Command  
**1OUT3G**  
**1BDL50**

Response  
 Define output 3 as busy output  
 Make busy active for 50ms

<b>BS</b>	<b>Buffer Size Request</b>	BDHXE v6.2 BLHX v5.9 X150DS v5.9	PDHXE v6.2 PDHX v5.9
-----------	----------------------------	--	-------------------------

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aBS	Bytes	0 - 2000	N/A	Immediate, Device Specific, Never Saved

**RESPONSE TO** aBS **IS** \*n bytes free **SEE ALSO** B

**Description**

Requests the remaining bytes available in the command buffer. The response, 4 decimal digits (0-2000) followed by a [CR], indicates the number of bytes remaining in the command buffer. When entering long strings of commands, check the buffer status to ensure that there is enough room in the buffer, otherwise commands will be lost. Each character (including delimiters) uses one byte.

*Example*

Command  
**1BS**

Response  
 Response \*122[CR] (122 bytes remaining in the buffer)

<b>C</b>	<b>Continue</b>				BDHXE v6.2 PDHXE v6.2
					BLHX v5.9 PDHX v5.9
					X150DS v5.9
<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>	
<a>C	N/A	N/A	N/A	Immediate, Universal, Never Saved	
					<b>SEE ALSO</b> PS, U

**Description**

The continue command ends a pause state. It enables the interface to continue executing buffered commands after a pause has been initiated with the PS command or the U command. This command is useful when you want to transmit a string of commands before you actually execute them.

**Example**Command**MC****A10****V10****PS****G****T10****SB****C**Description

Set continuous mode

Set acceleration to 10 revs/sec<sup>2</sup>

Set velocity to 10 revs/sec

Pause

G will not be recognised until PS is cleared with C

Delay for 10 secs

Stop

Continue

<b>*CAG</b>	<b>Configure Acceleration Gain</b>	BDHXE v6.2	PDHXE v6.2
		BLHX v5.9	PDHX v5.9
		X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>CAGn	Milliseconds	1.0 to 32768	1.00	Immediate, Universal, *
				<b>SEE ALSO</b> SIM, CCS

**Description**

During following in scaling mode (SIM3, 4) the acceleration profile to the input stream velocity can be adjusted using the CAG command. CAG sets the time constant of a digital filter which profiles or smoothes the input pulse stream. In response to a step change in input frequency, the output will accelerate or decelerate to the new rate following an exponential profile. The CAG value represents the time in milliseconds to reach 67% of the final speed; 95% of the final speed is reached after 3 times the CAG value.

*Example*

<u>Command</u>	<u>Description</u>
<b>ST0</b>	Motor energised
<b>SIM3</b>	Normal unreversed scaled following
<b>CCS3</b>	Step and direction decode
<b>CUR200</b>	The input pulse stream resolution
<b>CMR4000</b>	The motor resolution
<b>CAG100</b>	100ms input filter controls acceleration
<b>1SV</b>	Save, and power up in the following mode

<b>*CCP</b>	<b>Configure Command Peak</b>	BDHXE v6.2	PDHXE n/a
		BLHX v5.9	PDHX n/a
		X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>CCPn	N/A	n = 0 - 1023	1023	Immediate, Universal, *

**Description**

This command can be used to limit or clamp the maximum value of the output demand to a value less than the full range of -1023 to +1023. Since the drive is configured as a torque amplifier, CCP serves as a torque-limiting function.

*Example 1*

<u>Command</u> <b>1CCP(VARn)</b>	<u>Description</u> Load maximum value of the output demand from value in VARn
-------------------------------------	--

*Example 2*

<u>Command</u> <b>1CCP102</b>	<u>Description</u> Limit the interface output to -102 to +102 i.e. 10% of full scale
----------------------------------	---

This clamping action is the last to take place before the control signal is output, therefore a command such as CCP0 would block any output signal to the drive.

<b>CCS</b>	<b>Configure Command Source</b>	BDHXE v6.2	PDHXE v6.2
		BLHX v5.9	PDHX v5.9
		X150DS v5.9	

<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
aCCSn	N/A	n = 0 - 3	0	Buffered, Device Specific
				<b>SEE ALSO</b> SIM

**Description**

This command is used to configure the decode of the external axis encoder input when using following mode of operation as follows:

n = 0	Normal x4 decode
n = 1	x2 decode
n = 2	x1 decode
n = 3	Step and direction decode

*Example*

<u>Command</u> <b>1CCS1</b> <b>1SIM1</b>	<u>Description</u> Set axis 1 to x2 decode Select encoder following mode, axis 1
--	--

If an encoder to be tracked by axis 1 has 1000 lines per rev, it is decoded as 2000 steps per rev (x2 decode). The motor on axis 1 with 4000 steps per rev would move 1/2 revolution in response to a 2000 step move (1 revolution) of the tracked axis.

<b>*CDG</b>	<b>Configure Derivative Gain</b>	BDHXE v6.2	PDHXE n/a
		BLHX v5.9	PDHX n/a
		X150DS v5.9	

<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
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<a>CDGn      N/A                      n = 0 - 32,767      RFS dependent      Immediate, Universal, \*

**Description**

Configure the derivative gain when using PID tuning. This term represents the derivative of position error, in other words the rate at which position error is changing. It produces a damping action in a similar way to velocity feedback and sets the velocity feedback and feedforward gains to equal values.

<b>CDR</b>	<b>Configure Drive Resolution</b>	BDHXE v6.2 BLHX n/a X150DS n/a	PDHXE n/a PDHX n/a
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SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>CDRb	N/A	0 or 1	0	Immediate, Device specific

**Description**

Configure Drive Resolution allows you to configure the drive to work with a 512 line encoder or a 1024 line encoder for commutation signals.

<u>b</u>	<u>Resolution</u>
0	1024
1	512

This command is only valid for a BDHX-E. The default value is 1024 lines.

<b>CER</b>	<b>Configure Encoder Resolution</b>			BDHXE <i>n/a</i>	PDHXE v6.2
				BLHX <i>n/a</i>	PDHX v5.9
				X150DS <i>n/a</i>	
<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>	
aCER<n>	n=pulses/rev	0 - 32767	4000	Immediate, Buffered,	
				<b>SEE ALSO</b>	MR

**Description**

If an encoder is being used for position purposes, this command configures the number of pulses the encoder produces per revolution. The number of pulses entered is post-quadrature (i.e. the number of encoder lines multiplied by 4). A 1000 line encoder producing 4000 pulses, will require you to enter CER4000.

*Example*

Command  
**CER8000**

Description  
Configure encoder resolution as 8000, i.e. 8000 pulses are produced by 1 revolution of the encoder.



<b>*CEW</b>	<b>Configure In-Position Window</b>	BDHXE v6.2	PDHXE n/a
		BLHX v5.9	PDHX n/a
		X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>CEWn	Steps	n = 0 - 31,999	49	Immediate, Universal, *

**Description**  
 This command, together with the CIT command, can be used to configure an in-position window, which in its turn can be used to indicate that the preceding index has terminated. An output can be configured as an in position output with the OUTnT command.

The in-position condition is met when:

- a) The indexer algorithm has finished (no input position command)
- b) The CEW condition is met i.e. the position error is less than that specified by CEW
- c) The above condition has been true for the length of time specified by the CIT command

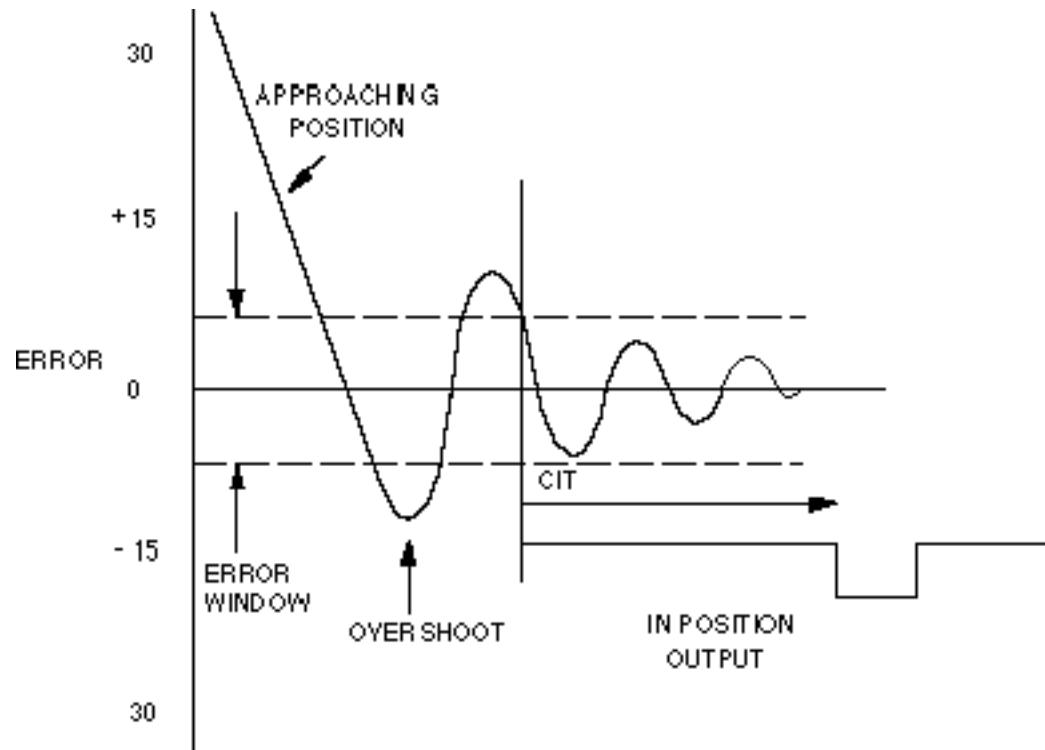


Figure 1-1. Final Positioning

<b>*CFG</b>	<b>Configure Feedforward Gain</b>	BDHXE v6.2 BLHX v5.9 X150DS v5.9	PDHXE n/a PDHX n/a
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SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>CFGn	N/A	n = 0 - 32,767	RFS dependent	Immediate, Universal, *

**Description**

Used to set the velocity feedforward gain. The opposing action of proportional and velocity feedback results in a position error which depends on speed. This is called 'following error'. Velocity feedforward can be used to offset the following error and improve tracking accuracy. This is important in contouring applications. For true PID, this can be set to the same value as the velocity feedback, or the CDG command may be used instead.

<b>CFS</b>	<b>Configure Fail Safe</b>	BDHXE v6.2 BLHX n/a X150DS n/a	PDHXE n/a PDHX n/a
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SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>CFSb	N/A	0 or 1	0	Immediate

**Description**

Configure Fail Safe loop active (b=0) is used to configure the Reset input on the User I/O Connector as a pull-down input. This will require a user to connect the Reset input to +Vs via a normally closed emergency off switch before the drive can be energised. This is the preferred safety off switch arrangement, where breaking a circuit causes the drive to de-energise.

When configured not active (b=1) the Reset input is configured as a pull-up input, requiring the user to connect the input to 0V to reset the drive.

<u>b</u>	<u>Fail safe loop active?</u>
0	YES
1	NO

If no safety loop is available or if the drive is being tested the safety loop can be overridden by use of the aCFS1 command.

This command is only valid for a BDHX-E. The default value is fail safe loop active.

<b>*CIG</b>	<b>Configure Integral Gain</b>	BDHXE v6.2 PDHXE n/a BLHX v5.9 PDHX n/a X150DS v5.9
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SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>CIGn	N/A	n = 0 - 32,767	0	Immediate, Universal, *
<b>SEE ALSO</b>				OSB, CIW, OSM

**Description**

Used to set the integral gain. If proportional feedback is insufficient to overcome static position errors due to friction or gravity, integral action accumulates a steady-state position error until sufficient torque is applied to move the load to reduce the error. It improves overall positioning accuracy, but low frequency oscillation may occur around the commanded position.

<b>*CIT</b>	<b>Configure In-Position Time</b>	BDHXE v6.2 PDHXE 6.2 BLHX v5.9 PDHX 5.9 X150DS v5.9
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SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>CITn	Milliseconds	n = 0 - 32,766	20	Immediate, Universal
<b>SEE ALSO</b>				CEW

**Description**

This command is used to specify the time period that the servo is to be within the in position window before the 'in position' signal is generated. The range of n is 0 to 32,767 and it represents the number of milliseconds to be used as the testing time frame. The shortest time for which the motor must be stopped and within the window before it is considered 'in position' is 2 milliseconds. If at any point during that 2 milliseconds the motor is outside the window, then the 'in-position' output will remain inactive.

*Example*

Command  
**1OUT2T**  
**1CIT30**  
**1CEW20**

Description  
 Set output 2 as 'in position'  
 Set 'in position' time to 30ms  
 Set error window to 20 steps

<b>*CIW</b>	<b>Configure Integral Action Window</b>		BDHXE v6.2	PDHXE n/a
			BLHX v5.9	PDHX n/a
			X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>CIWn	User steps	n = 0 - 31,999	39	Immediate, Universal
				<b>SEE ALSO</b> OSB

**Description**

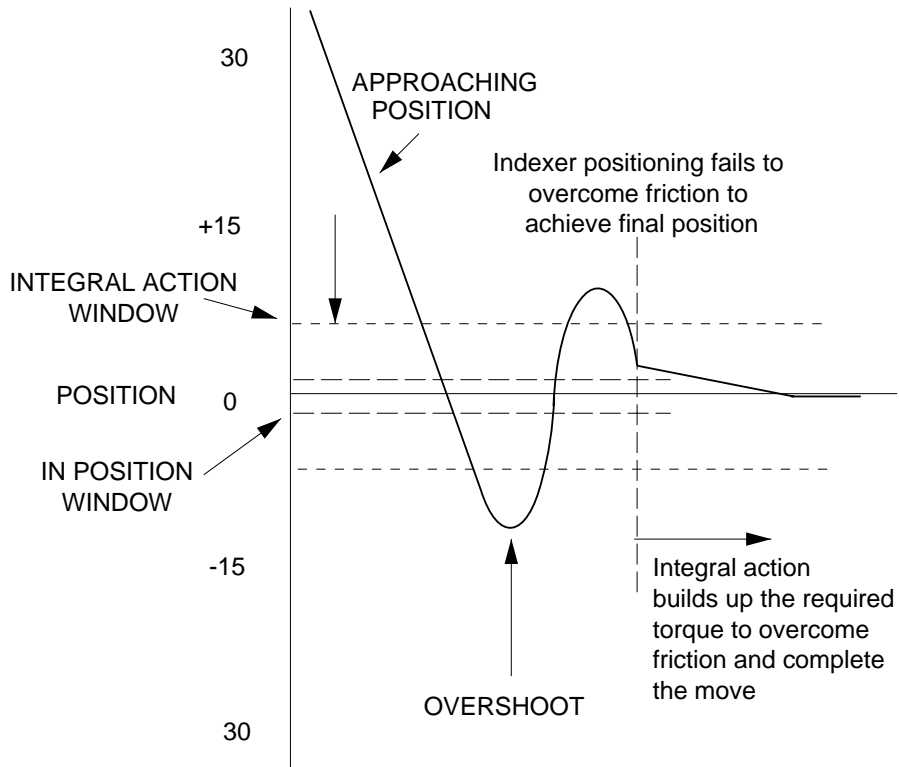
Sets the width of the position window within which integral action is active when the indexer demanded motion is complete.

*Example*

Command  
**1CIW5**

Description

Figure 1-2 shows the integral action window set to 5 user steps by this command and it initiates final positioning under integral gain.



**Figure 1-2. Integral Action**

<b>*CIX</b>	<b>Configure Index Mark Resolution</b>		BDHXE v6.2	PDHXE n/a
			BLHX v5.9	PDHX n/a
			X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>CIX	Steps/mark	1 - 32,767	RFS dependent	Immediate, Universal, *

**SEE ALSO** CUR, CMR, OSK

**Description**

For systems fitted with an incremental encoder with an index mark, this command programs the Controller with the encoder resolution in terms of the number of steps between index marks. This number is used for encoder error checking (see option OSK). It is usually the number of steps per rev of the motor and it will normally be 2000 or 4000 for a brushless system (4096 for DS). This parameter does not need to be changed unless the motor is changed to one having a different encoder resolution or number of steps per revolution.

*Example 1*

Command  
**1CIX(VARn)**

Description  
Set the index mark resolution for an encoder resolution contained within VARn

*Example 2*

Command  
**1CIX2000**

Description  
Set the index mark resolution for device 1 for a 500 line encoder

Note that the control module uses a x4 decoding circuit giving an effective resolution of 4 times the number of encoder lines.

<b>*CJL</b>	<b>Enter Combined Motor &amp; Load Inertia</b>	BDHXE v6.2 BLHX v5.9 X150DS v5.9	PDHXE n/a PDHX n/a
-------------	--	--	-----------------------

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>CJLn	Kg-cm <sup>2</sup>	N/A	RFS dependent	Immediate, Universal

**SEE ALSO** CTQ,

**Description**

This command has no effect on the behaviour of the Controller. It allows entry of the combined motor and load inertia in calculations.

*Example*

Command	Description
<b>1CJL1.8</b>	Defines a motor and load inertia of 1.8 Kg-cm <sup>2</sup>

<b>*CMR</b>	<b>Configure Motor Resolution</b>	BDHXE v6.2 BLHX v5.9 X150DS v5.9	PDHXE v6.2 PDHX v5.9
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SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>CMRn	Steps/rev	n = 1 - 32,767	4096	Immediate, Universal, *

**SEE ALSO** CUR, CIX

**Description**

Programs the Controller to match the motor resolution for the servo motor. The number n is determined by the encoder fitted to the motor relative to your required speed and velocity distance units (motor revs, metres, table revs etc.). It will normally be 2000 or 4000 for a brushless system to be programmed in rps units at the motor.

In systems using load mounted encoders to provide position feedback (SIM6), the CMR value needs to be set to match the load encoder resolution.

Note: The ratio between CMR and CUR will effect the value of D. If CMR : CUR is altered the distance travelled will remain the same.

**Example 1**

<u>Command</u>	<u>Description</u>
<b>1CMR2000</b>	Set the resolution for device 1 to be programmed in motor revs per second for a 500 line encoder

Note that the Controller uses a x4 decoding circuit giving an effective resolution of four times the number of encoder lines.

**Example 2**

<u>Command</u>	<u>Description</u>
<b>1VAR30=2000</b>	Set VAR30 to 2000
<b>1CMR(VAR30)</b>	Set the motor resolution for device 1 to be programmed in motor revs per second for a 500 line encoder

Note: Software scaling is the scaling of the encoder input when using the SIM3 or SIM4 commands to achieve following at a ratio greater or less than 1. Unlike hardware scaling, exact following ratios can be achieved by controlling both the numerator and denominator parts of the fraction used to set the scaling ratio, thus ratios such as 3:1 can be obtained.

The scaling ratio is set using the CMR command value divided by the CUR command value to give :

$$\text{Motor Output Rate} = \text{input rate} \times \frac{\text{CMR}}{\text{CUR}}$$

<b>*COFF</b>	<b>Configure Amplifier Offset</b>	BDHXE v6.2 PDHXE n/a BLHX v5.9 PDHX n/a X150DS v5.9
--------------	-----------------------------------	---

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>COFFn	N/A	n = -1024 - +1023	0	Immediate, Universal, *

**Description**

This command can be used to cancel the effect of an offset in the torque amplifier. An excessive offset error can sometimes be the cause of movement at power up, but it is unlikely to affect the closed loop operation unless it is very large. The value should be chosen such that at standstill, position demand equals actual position. It can be set by opening the loop (make CPG, CVG, CIG all zero) and adjusting COFF for zero drift, or reading back the position using the DPE command and setting COFF for the smallest error.

*Example*

<u>Command</u>	<u>Description</u>
<b>1VAR2=10</b>	Set variable 2 to the value 10
<b>1COFF(VAR2)</b>	Torque amplifier offset set to 10

Note 1023 represents the maximum torque in a given direction.

<b>CPC</b>	<b>Configure Motor Pole Count</b>	BDHXE v6.2 PDHXE <i>n/a</i>
		BLHX <i>n/a</i> PDHX <i>n/a</i>
		X150DS <i>n/a</i>

<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
<a>CPCn	Motor pole pairs	4,6,8	6	Immediate, Device specific

**Description**

Configure motor pole count for the BDHX servo drive. The BDHX can work with 4,6 or 8 pole pair motors. This command allows you to configure the drive to work with non-Digiplan motors. The default setting is for Digiplan Motors which have 6 pole pairs.

**NOTE:** This command is only valid when the drive type is 7, that is for a BDHX-E servo drive.

*Example*

<u>Command</u>	<u>Description</u>
<b>1CPC4</b>	Configure the drive for use with a 4 pole pair motor



<b>*CPE</b>	<b>Configure Position Error Limit</b>	BDHXE v6.2	PDHXE v6.2
		BLHX v5.9	PDHX v5.9
		X150DS v5.9	

<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
<a>CPEn	Motor steps	n = 0 - 32,767	4000	Immediate, Universal, *
				<b>SEE ALSO</b> FSD

**Description**

Defines maximum allowed position error. If the absolute position error is greater than this number, the Controller will de-energise the drive. If a valid number in steps is entered, it will become the new maximum position error, otherwise the current setting is reported. Exceeding the maximum position error is a fault condition that will cause the amplifier to be shutdown. If the maximum position error is defined as 32,768 the shutdown function is disabled and no amount of position error will generate an error condition or shutdown the motor.

A stepper motor fitted with an encoder can also use CPE to provide Stall Detect. A stall is detected when the error between the commanded position and the actual position, determined by the encoder, exceeds the value set by the CPE command.

**NOTE:** In the event that the gain used during setting up is too great, a small position error setting will prevent oscillation and potential mechanical damage to the connected system.

*Example*

Command  
**1CPE1000**

Description  
Set the position error limit of device 1 to 1000 motor steps

<b>*CPG</b>	<b>Configure Proportional Gain</b>	BDHXE v6.2 BLHX v5.9 X150DS v5.9	PDHXE n/a PDHX n/a
-------------	------------------------------------	--	-----------------------

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>CPGn	N/A	n = 0 - 32,767	RFS dependent	Immediate, Universal, *

**Description**

This command is used to set the proportional gain. The proportional gain determines the amount of torque produced in response to a given position error. It sets the stiffness of the system and also affects the following error. A high proportional gain gives a stiff, responsive system but results in overshoot and oscillation which require damping.

If no value is supplied with the command, the previous setting is reported.

<b>*CTG</b>	<b>Configure Filter Time Constant</b>	BDHXE v6.2 BLHX v5.9 X150DS v5.9	PDHXE n/a PDHX n/a
-------------	---------------------------------------	--	-----------------------

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>CTGn	Milliseconds	n = 0 - 32,767	0	Immediate, Device Specific, *

**Description**

Sets the time constant of the filter used to reduce the effect of transients at the input of the drive amplifier and to smooth the response of the incremental velocity feedback loop.

<b>*CTQ</b>	<b>Enter Motor Torque</b>	BDHXE v6.2 PDHXE n/a BLHX v5.9 PDHX n/a X150DS v5.9
-------------	---------------------------	---

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>CTQn	Nm	N/A	3.6	Immediate, Universal, *
				<b>SEE ALSO</b> CJL,

**Description**

This command has no effect on the behaviour of the Controller. It allows entry of the available motor torque in calculations.

*Example*

<u>Command</u>	<u>Description</u>
<b>2CTQ2.4</b>	Defines the maximum motor torque as 2.4Nm

<b>*CUR</b>	<b>Configure User Resolution</b>	BDHXE v6.2 PDHXE v6.2 BLHX v5.9 PDHX v5.9 X150DS v5.9
-------------	----------------------------------	---

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>CURn	User steps	n = 1 - 32,767	4000	Immediate, Universal, *
				<b>SEE ALSO</b> CMR

**Description**

This command is used to define the number of steps per revolution required by the user. Previous D commands are reconfigured by the CUR command so that the move distance remains the same.

*Example*

<u>Command</u>	<u>Description</u>
<b>1CUR2000</b>	Set user resolution as 2000 steps/rev
<b>D4000</b>	Set distance to 4000 user steps (2 revs)
<b>G</b>	Go - move 2 revolutions

**Example**

<u>Command</u>	<u>Description</u>
<b>1CUR4000</b>	Set user resolution to 4000 steps/rev
<b>1D4000</b>	Set the move distance to 4000 steps (1 rev)
<b>1CUR2000</b>	Change the resolution to 2000 step/rev, but the distance programmed by the D command changes to 2000 so the move distance remains 1 revolution.

**Example**

<u>Command</u>	<u>Description</u>
<b>1VAR30=1000</b>	Set variable 30 to a value of 1000
<b>1CUR(VAR30)</b>	Set user resolution to 1000 steps/rev

Note: Software scaling is the scaling of the encoder input when using the SIM3 or SIM4 commands to achieve following at a ratio greater or less than 1. Unlike hardware scaling, exact following ratios can be achieved by controlling both the numerator and denominator parts of the fraction used to set the scaling ratio, thus ratios such as 3:1 can be obtained.

The scaling ratio is set using the CMR command value divided by the CUR command value to give :

$$\text{Motor Output Rate} = \text{input rate} \times \frac{\text{CMR}}{\text{CUR}}$$

Note: The ratio between CMR and CUR will effect the value of D. If CMR : CUR is altered, the D value is automatically corrected so that the distance travelled will remain the same.

<b>*CVG</b>	<b>Configure Velocity Gain</b>	BDHXE v6.2    PDHXE n/a BLHX v5.9    PDHX n/a X150DS v5.9
-------------	--------------------------------	---

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>CVGn	N/A	n = 0 - 32,767	RFS dependent	Immediate, Universal, *

**Description**

Used to set the gain of the velocity feedback loop. The velocity feedback is a signal which increases with shaft speed. It acts in opposition to proportional feedback to stabilise the motion. This setting is generally used to damp vibrations in the servo response, allowing a higher proportional gain to be used.

<b>*CVT</b>	<b>Configure Velocity Trip</b>	BDHXE v6.2	PDHXE n/a
		BLHX v5.9	PDHX n/a
		X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>CVTn	Revs/sec	n = 0.5 - 200.0	149.9	Immediate, Universal, *
				<b>SEE ALSO</b> CPE, CIX

**Description**

Defines maximum allowed motor speed for a servo system. If the absolute motor speed exceeds this value, the Controller will de-energise the drive. If a valid number is entered, it will become the new maximum speed. Exceeding the maximum speed is a fault condition that will cause the amplifier to be shut down. If the maximum speed is defined as zero the shutdown is disabled and no speed however great will generate an error condition or shutdown the motor. This command uses the CIX value to convert the rps figure to an encoder count rate trip. The resolution of this figure is coarse, 0.5 rps at 4000 steps/rev for example, and it should be set somewhat larger than the maximum indexing speed to allow for ripple.

Note: This command can be used if the module is operated as a velocity amplifier without position control (that is with CPG zero). It is also used with the SIM6 load feedback mode to provide a safety trip if the load encoder or the load coupling breaks.

*Example*

Command  
**CVT50**

Description  
Set the motor speed trip to 50 rps

After a CVT trip the message:

“#94 Shutdown by excessive motor speed”

will appear in response to the RSE command and RE will indicate “\*B’ (de-energised). Bit 10, in the RSE bit list has been assigned to this fault and will be set. The status code for this error is 4, the same as the position error trip code.

**CVT0** will disable the velocity trip limit.

<b>D</b>		<b>Distance</b>		BDHXE v6.2	PDHXE v6.2
				BLHX v5.9	PDHX v5.9
				X150DS v5.9	
<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>	
<a>D<s>n	Steps	-268,435,454 to +268,435,454	4000	Buffered, Universal, Saveable in Sequence	
				<b>SEE ALSO</b>	MN, MPA, MPI, A, V, G, MQ

**Description**

This command is used in MN and MQ to move the motor a number of steps (n ) in the direction specified by <s>. The direction is assumed to be positive if no sign is given. The D command overrides a previous H command in terms of motor direction.

*Example*

<u>Command</u>	<u>Description</u>
<b>MN</b>	Normal mode
<b>A10</b>	Set acceleration to 10 revs/sec <sup>2</sup>
<b>V10</b>	Set velocity to 10 revs/sec
<b>D-100000</b>	A 4000 steps/rev motor will turn 25 revolutions in the negative direction
<b>G</b>	Go

The data value can be substituted with one of the Controller's variable values.

*Example*

<u>Command</u>	<u>Description</u>
<b>VAR5=40000</b>	Load variable 5 with the value 40000
<b>D(VAR5)</b>	Set the move distance to 40000 steps
<b>G</b>	Go, a 4000 steps/rev motor will turn 10 revs

<b>DCLR</b>	<b>Clear Display on RP240</b>		BDHXE v6.2	PDHXE v6.2
			BLHX v5.9	PDHX v5.9
			X150DS v5.9	

<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
<a>DCLRn	Line number	0, 1, 2	None	Buffered, Universal, Saveable in Sequence
				<b>SEE ALSO</b> DPC, DTXT, DVO, DCNT

**Description**

The Clear Display (DCLR) command clears a specified line of the RP240 display, and repositions the cursor to the beginning of the line.

- n= 0 Clear all lines of the RP240 display and positions the cursor at the beginning of the first line
- n= 1 Clear line 1 of the RP240 display
- n= 2 Clear line 2 of the RP240 display

**Example**

<u>Command</u>	<u>Description</u>
<b>DCLR1</b>	Clear line one (1) of the RP240 display

**DCNT****Enable/Disable Pause  
and Continue**

BDHXE v6.2 PDHXE v6.2  
BLHX v5.9 PDHX v5.9  
X150DS v5.9

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>DCNTb	None	0, 1	0	Buffered, Universal, Saveable in Sequence

**RESPONSE TO** aDCNT IS \*b **SEE ALSO** DSTP, DTXT

**Description**

This command enables or disables the PAUSE and CONTINUE keys on the RP240.

DCNT0 Disable PAUSE and CONTINUE keys  
DCNT1 Enable PAUSE and CONTINUE keys

When the PAUSE and CONTINUE keys are enabled (DCNT1), pressing the pause key will pause command execution. Pressing the CONTINUE key re-enables command execution.

Pressing the PAUSE key will not pause motion. It will pause execution of commands after the motor has come naturally to rest.

Once you have activated the PAUSE and CONTINUE keys, they will remain active at all times, although execution will be delayed while numeric or function key information is being requested (VARn=NUM or VARn=FUN).

When enabled, the CONTINUE key will also clear a pause condition set by either the PS or U command.

The PAUSE key can also be cleared by the C command or the active going transition of an input defined as function F e.g. 1IN3F

**Example**

<u>Command</u>	<u>Description</u>
<b>1XE10</b>	Erase sequence #10
<b>1XD10</b>	Begin definition of sequence #10
<b>1DCNT1</b>	Enable PAUSE and CONTINUE keys
<b>1DSTP1</b>	Enable STOP key
<b>1XT</b>	End definition of sequence #10



<b>DFX</b>	<b>Display Flags Indexer</b>		BDHXE v6.2	PDHXE v6.2
			BLHX v5.9	PDHX v5.9
			X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aDFX	N/A	N/A	N/A	Immediate, Device Specific, Never Saved

**RESPONSE TO**            aDFX IS \*bbbb\_.....

**Description**

Reports all indexer status flags as 36 bits where the response is:

bbbb\_.....bbb[CR]

The order of the bits is \*35,34,33,32\_.....\_3,2,1,0

Response Bits:

- 35-32        are all reserved for future use
- 31           1= Paused waiting for TRMN command condition to be cleared
- 30           1= Paused waiting for TRMP command condition to be cleared
- 29           Reserved
- 28           1= Paused waiting for data entry on RP240
- 27           1= Instant pause, waiting for user defined pause input to clear
- 26           1= Checking for valid WHEN condition
- 25           Reserved
- 24           1= Paused waiting for registration trigger
- 23           1= Run sequence on power up
- 22           1= Executing a sequence
- 21           1= Paused, waiting on in-position
- 20           1= Paused, waiting on distance trigger bits
- 19           1= Paused, waiting on trigger bits
- 18           1= Tuning
- 17           1= Paused by PS command, waiting on C (continue)
- 16           1= Performing a wait
- 15           1= Homing 2nd leg, low speed move back to home limit
- 14           1= Homing 1st leg of home move, high speed to home limit
- 13           1= Go home move to encoder position
- 12           1= Home limit switch has been hit
- 11           1= -limit switch has been hit

Response Bits (continued):

- 10 1= +limit switch has been hit
- 9 1= Jogging is enabled, we are jogging
- 8 1= Skip next buffered command
- 7 1= Set if continuous move direction is negative
- 6 1= Set if current move direction is negative
- 5 1= Set if we want to change velocity
- 4 1= Set if in continuous mode, clear if in preset mode
- 3 1= Set if in absolute mode, clear if in incremental mode
- 2 1= Performing a variable speed move
- 1 1= Performing a preset move
- 0 1= Performing a continuous move

<b>DIC</b>	<b>Display Indexer Counter</b>	BDHXE v6.2	PDHXE v6.2
		BLHX v5.9	PDHX v5.9
		X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aDIC	User steps	-268435454 to +268435454	N/A	Immediate, Device Specific, Never Saved
<b>RESPONSE TO</b>	aDICa	<b>IS</b> *n		<b>SEE ALSO</b> D, ID

**Description**

Requests a single display of the contents of the ndexer counter as a single value in steps at the user resolution. This is the programmed D value.

*Example*

Command  
**1DIC**

Response  
\*1000 (CR). The counter is programmed for a D value of 1000 user steps.

<b>DLED</b>	<b>Turn RP240 LEDs On/Off</b>	BDHXE v6.2	PDHXE v6.2
		BLHX v5.9	PDHX v5.9
		X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>DLEDn	None	0, 1, X	none	Buffered, Universal, Saveable in Sequence

**SEE ALSO** O

**Description**

The DLED command controls the state of the 8 LEDs on the RP240. A one will turn an LED on, a zero will turn an LED off, and an X will leave the LED unchanged from its last state.

The command example below reads from left to right and corresponds to the LEDs from top to bottom.

*Example*

<u>Command</u>	<u>Response</u>
DLED1100XX11	Turn LEDs 1, 2, 7 and 8 on, LEDs 3 and 4 off, and leave LEDs 5 and 6 unchanged
DLEDXX1	Turn LED 3 on, leave LEDs 1, 2 and 4 - 8 unchanged

<b>DPA</b>	<b>Display Position Actual</b>	BDHXE v6.2	PDHXE v6.2
		BLHX v5.9	PDHX v5.9
		X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aDPA	User steps	+268435454 to -268435454	N/A	Immediate, Device Specific, Never Saved

**RESPONSE TO** aDPA **IS** \*n **SEE ALSO** OSC, PZ, SP

**Description**

Continuous display of actual position. The response is the position in user steps which should have resulted from the number of clock pulses sent to the drive from the Controller since the drive was enabled or a PZ or SP command was issued, provided that the motor did not de-synchronise.

<b>DPC</b>	<b>Position Cursor on RP240</b>	BDHXE v6.2	PDHXE v6.2
		BLHX v5.9	PDHX v5.9
		X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>DPCnxx	Line number	1, 2	None	Buffered, Universal, Saveable in Sequence
				<b>SEE ALSO</b> DCLR, DTXT, DVO

**Description**

The Position Cursor (DPC) command places the cursor at line n, column xx. The lines are numbered from top to bottom, 1 to 2. The columns are numbered from left to right, 00 to 39.

You must use 00, 01,02,.....09 instead of 0, 1, 2,.....9 for the column number (i.e. DPC208, not DPC28).

```
Line 1  00 01 02.....37 38 39
Line 2  00 01 02.....37 38 39
```

Once the cursor has been placed, all succeeding text (DTXT) or variable data (DVO) will be displayed beginning at the current cursor location. All numeric data entered using the VARn=NUM command will also be displayed at the current cursor location.

*Example*

<u>Command</u>	<u>Response</u>
DPC205 "DTXT DIGIPLAN DEMO PROGRAM"	Position the cursor on line 2, column 5 Place message DIGIPLAN DEMO PROGRAM at current cursor position

<b>DPE</b>	<b>Display Position Error</b>	BDHXE v6.2	PDHXE v6.2
		BLHX v5.9	PDHX v6.2
		X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aDPE	User steps	-32,767 to +32,768	N/A	Immediate, Device Specific, Never Saved
				<b>SEE ALSO</b> OSC

**Description**

Continuous display of position error. The response is the difference between the setpoint and the actual position in user steps. It is used by the position control algorithm to control motor current. The difference between command setpoint and actual position is also used to determine if the motor is within the deadband specified by the CEW command. The response is a single instantaneous value reported at 150ms intervals until the return key is pressed. See also OSC command.

DPE is valid for stepper drives if position maintenance or encoder mode is set.

<b>DPS</b>	<b>Display Position Setpoint</b>	BDHXE v6.2	PDHXE v6.2
		BLHX v5.9	PDHX v5.9
		X150DS v5.9	

<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
**aDPS	User steps	+268,435,454 to -268,435,454	N/A	Immediate, Device Specific, Never Saved
				<b>SEE ALSO</b> OSC

**Description**

Continuous display of the commanded position. The response is repeatedly updated until the return key is pressed. It is the absolute number of pulses sent to the drive from the interface since the drive was enabled (or reset). See also OSC command.

**DR****Display Report**

BDHXE v6.2 PDHXE v6.2  
 BLHX v5.9 PDHX v5.9  
 X150DS v5.9

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aDR<n>	N/A	1 - 3	N/A	Immediate, Device Specific, Never Saved

**Description**

This command reports the setup of the various parameters of the control module:

- If n = 1, screen 1, the general status of the control module parameters is displayed.
- If n = 2, screen 2, the status of the drive and indexer are displayed.
- If n = 3, screen 3, the status of system switches are displayed.

If n is omitted, the selectable facilities are shown on consecutive displays.

The following examples show typical screen displays for DR1, DR2 and DR3 commands:

**1DR1**

```
;Product 5, BL 34/42 size brushless servo. Indexer mode is MN, MPI
;Axis setup is indexer mode.
;No daughter boards fitted. RP240 interface connected
;Indexer position.....=11565          Programmed Distance.....D=40000
;Programmed Velocity.....V=35          Programmed Acceleration..A=1000
;Go Home Final vel'y....GHF=0.09997558 Go Home Acceleration....GA=10.00976
;Jog Velocity.....JV=1                Jog Acceleration.....JA=99
;Limit Acceleration.....LA=900.0244    Limit Disable.....LD=0
;User Resolution.....UR=4000           Motor (fb) resolution...MR=4000
;Proportional Gain.....PG=91           Velocity Feedback.....VG=25
;Filter Time Constant....TG=0.70      Velocity Feed Forward...FG=2
;Integral Action Gain....IG=0          Amplifier offset.....OFF=0
;Dynamic Error Limit.....PE=4000       Int. cation window.....IW=40
;In position wait time...IT=20         In pos window(deadband) EW=50
;Dither Amplitude.....DTA=300         Dither Frequency.....DTF=50
;Position Error.....=2                Command peak(clamp)....CP=1023
;Velocity Trip.....VT=150.00          Following Acc'n Gain....AG=1.00
;Following percent.....FOL=100
```

1DR2

;Drive status is:

;No errors

\*0000\_0000\_0000\_0000\_0000

;Index status flags are:

;N/A	N/A	N/A	N/A
;TRMNPAUSE	TRMPPAUSE	N/A	KEYPAUSE
;INSTPAUSE	WHENCHK	SINGLESTEP	TRRPAUSE
;PUSEQ	EXSEQ	TRIPPAUSE	TRDPAUSE
;TRIGPAUSE	TUNING	PAUSE	WAIT
;HOMESLOW	HOMEFAST	HOMEINDEX	HOMELIMIT
;HITLIMIT-	HITLIMIT+	JOGGING	SKIPPING
;DIR	NEG	MQ	MC
;ABSOLUTE	QPERFORM	PPERFORM	CPERFORM

\*0000\_0000\_0000\_0000\_0000\_0001\_0000\_0000\_0000

>1DR3

;Software Switches are:

;A=~RS232_ECHO	N/A	N/A	D=01 (WDOG)
;N/A	N/A	G=LIM_SV	H=STOP_SV
;N/A	N/A	K=STOP_EN	N/A
;N/A	N/A	N/A	N/A

\*0000\_0000\_0000\_0000

;Other Switches are:

;A=IDX_HOME	B=SWITCH_IACT	C=SINGLE_DS	N/A
;E=JOG_ENABLE	N/A	N/A	N/A
;N/A	J=24BIT_GBOX	K=IDX_CHECK	L=N/A
;M=FAST_IACT	N/A	O=NOUNIT	N/A

\*0000\_0000\_0000\_0000

;Encoder Specific Switches are:

;N/A	B=MOT/ENC	C=POS. MAINT.	D=STOP STALL
;N/A	N/A	N/A	N/A
;N/A	N/A	N/A	N/A
;N/A	N/A	N/A	N/A

\*0000\_0000\_0000\_0000

>

Note: The bit field is read from left to right in blocks of 4.

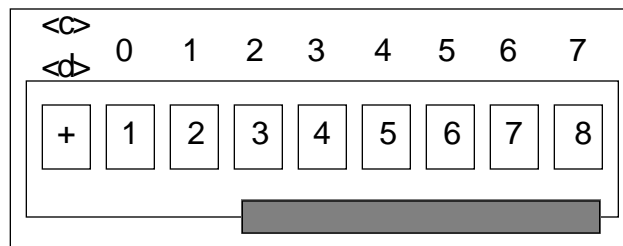
**DRD****Read Distance Via  
Parallel Input/Output**

BDHXE v6.2 PDHXE v6.2  
BLHX v5.9 PDHX v5.9  
X150DS v5.9

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>DRD<c>,<d>,<e>	c, d =digit selector e = scaling factor	c, d = 0-7 e = 0-7	None	Buffered, Universal Saveable in Sequence

**SEE ALSO** STR**Description**

This command instructs the Controller to read distance values from Compumotor's TM8 Module.



The command syntax allows for digit range selection through the optional <c><d> fields. The <c> field is used to signify the start of the digit range to be read from the TM8 Module. The raw data format is xxxxxxxxxx, the maximum value is 268,435,454. Any larger number will result in the Controller giving an error response. The <d> field represents the end of the digit range to be read. The values of these fields can range from 0 to 7 with the <c> field always being less than or equal to the <d> field value.

The <e> field is used to scale the distance value by  $10^e$ . If the <c> and <d> fields are used, the <e> field must be used. If the <c>, <d> and <e> fields are not used, the DRD command will read all the digits of the TM8 Module. If you are using the TM8 Module, the Output Strobe Delay Time must be set at a value of 10 or greater.

You may use a PLC with the DRD command. The DRD command uses a multiplexed I/O scheme. The outputs strobe through a BCD sequence at the Set Strobe Output Delay Time (STR) command rate and reads one BCD digit at a time. The outputs and inputs must be configured as in the TM8 Module read case.

**WARNING**

**The displayed distance is dependent upon the resolution used.**



**Example**

Turn the TM8 Module's thumbwheels to display:  
+ 1 2 3 4 5 6 7 8

Type the following commands:

<u>Command</u>	<u>Response</u>
<b>DRD</b>	Request all thumbwheel values
<b>1D</b>	Will give the response: <i>*D+12345678</i>

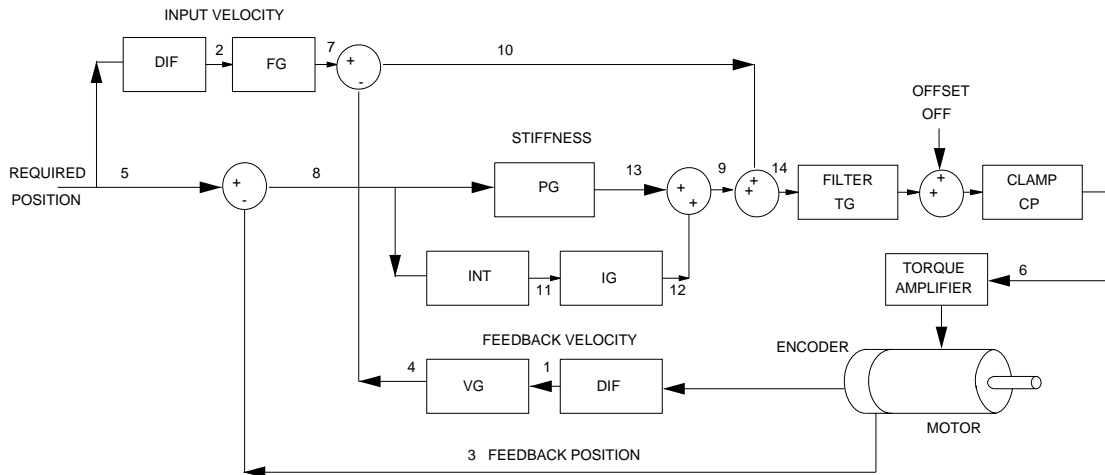
<b>DS</b>	<b>Display Signal</b>	BDHXE v6.2 PDHXE v6.2 BLHX v5.9 PDHX v5.9 X150DS v5.9
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<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
aDSn	N/A	1-17	N/A	Immediate, Device Specific, Never Saved

**SEE ALSO**    OSC

**Description**

Requests the continuous display of variable parameters. The PIC screen shown below is a representation of the control algorithm and any parameter in this diagram can be displayed. If n is omitted, a list of the signal displays is produced. See also OSC command.



**Figure 1-3. Servo Control Loop**

The individual parameters are:

DS1     Motor velocity	DS4     Feedback velocity
DS2     Input velocity	DS5     Input position
DS3     Motor position	DS6     Filtered torque demand

DS7	Input velocity action	DS10	Velocity action difference
DS8	Position error	DS11	Integral of position error
DS9	Demand less filtered velocity	DS12	Integral action
		DS13	Error times gain (= torque)
		DS14	Torque demand
		DS15	Unfiltered unscaled following count
		DS16	Filtered unscaled following count
		DS17	Filtered scaled following count

**Example**Command**1DS8**Description

Shows the position error for RS232C Control Module 1

The significance of the numbers displayed will vary with the signal point chosen. Input and motor velocities are expressed in encoder edges per 500 $\mu$ S period, with a maximum value of +/-255. Other parameters have values between +32767 and -32768, except the torque demand which covers the range +1023 to -1023 for full torque. A continuous display of the maximum value indicates saturation.

<b>DSTP</b>	<b>Enable/Disable Stop</b>	BDHXE v6.2	PDHXE v6.2
		BLHX v5.9	PDHX v5.9
		X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>DSTPb	None	0, 1	0	Buffered, Saved in Sequences
<b>RESPONSE TO</b> aDSTP IS *b				<b>SEE ALSO</b> SSH, DCNT

**Description**  
 The DSTP command enables or disables the STOP key on the RP240.

DSTP0	Disable stop key
DSTP1	Enable stop key

When the STOP key is enabled (DSTP1), pressing the STOP key will cause the Controller to stop motion and to exit all loops and sequences.

DSTP can be used with SSH1 mode to save the command buffer when the STOP key is pressed.

Once you have enabled the STOP key, it will be enabled at all times.

*Example*

<u>Command</u>	<u>Description</u>
<b>XE10</b>	Erase sequence 10
<b>XD10</b>	Begin definition of sequence 10
<b>SSH1</b>	Enable save command buffer on stop
<b>DCNT1</b>	Enable PAUSE and CONTINUE keys
<b>DSTP1</b>	Enable STOP key
<b>XT</b>	End definition of sequence 10

**DTXT****Display Text Data on  
RP240 LCD**BDHXE v6.2 PDHXE v6.2  
BLHX v5.9 PDHX v5.9  
X150DS v5.9

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>DTXT"text data"		42 characters Max.	None	0 Buffered, Universal, Saveable in Sequence
				<b>SEE ALSO</b> DCLR, DPC, DVO

**Description**

This command places the text string, `text data`, beginning at the current cursor location. The text string can be any alpha character from A to Z, or a to z, any numeric character from 0 to 9, or the following characters:

` ! @ # \$ % ^ & ( ) - + = { } [ ] | : ' < > ? , . / \*

A space or underscore "\_" is used to separate words. The underscore will be displayed as a space on the RP240 display. The semicolon ";", backslash "\", and tilde "~" are illegal characters to use with the DTXT command. If the text string is too long, the text string will wrap around to the next line.

**Example**Command**DPC205****DTXT "DIGIPLAN DEMO PROGRAM"**Description

Position the cursor on line 2, column 5

Place message DIGIPLAN DEMO PROGRAM  
at current cursor position

The text string must be enclosed by "quote marks. Within the " quote marks, the space character acts as an ordinary text character and not as a command delimiter.

<b>DVA</b>	<b>Display Velocity Actual</b>			BDHXE v6.2	PDHXE n/a
				BLHX v5.9	PDHX n/a
				X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aDVA	Steps/500µs	±255	N/A	Immediate, Device Specific, Never Saved

**SEE ALSO**    OSC

**Description**

This command returns a continuous display of the actual velocity. The number is reported in motor steps per 500µs, and is repeatedly updated until the return key is pressed. This value is the shaft velocity being read from the encoder, measured over a 500µs period. The DVA command has the same effect as the DS1 command. See also OSC command.

<b>DVO</b>	<b>Display Variable Data on RP240 LCD</b>			BDHXE v6.2	PDHXE v6.2
				BLHX v5.9	PDHX v5.9
				X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>DVO <sub>n,n,n,b</sub>	None	see below	None	Buffered, Universal, Saveable in Sequence

**SEE ALSO**    DTXT, DPC, DCLI

**Description**

The DVO command is used to display a variable at the current cursor location. Any of the fifty variables available in the Controller can be displayed.

- 1st n =        Variable Number (Range = 1 to 50)
- 2nd n =        Number of whole digits displayed, digits to left of decimal point  
                  (Range = 0 to 15)
- 3rd n =        Number of fractional digits displayed, digits to the right of the decimal  
                  point (Range = 0 to 5)
- b =            Sign bit, 0 = no sign displayed, 1 = display plus or minus sign

*Example*

Command  
**DPC205**  
**DVO2,2,1,1**

Description  
 Position the cursor on line 2, column 5  
 Place variable 2 at current cursor position. If variable 2 contained the number 53.23, then +53.2 is displayed on the RP240 LCD starting at column 5, line 2

<b>DVS</b>	<b>Display Velocity Setpoint</b>	BDHXE v6.2	PDHXE n/a
		BLHX v5.9	PDHX n/a
		X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aDVS	Steps/500µs	±255	N/A	Immediate, Device Specific, Never Saved

**Description**

Requests a continuous display of the velocity setpoint. The displayed value is the velocity being sent to the velocity part of the servo loop by the servo algorithm. It is repeatedly updated until the return key is pressed. The DVS command has the same effect as the DS2 command. See also OSC command.

<b>DW</b>	<b>Dead Band Window</b>	BDHXE n/a	PDHXE v6.2
		BLHX n/a	PDHX v5.9
		X150DS n/a	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aDW<n>	n=motor steps	0-32767	10	Buffered, Saved in sequences

**Description**

The Dead Band Window (DW) command sets the number of encoder pulses the encoder may be in error, before position maintenance corrects for that position error. If the number is set too small, the motor may oscillate about its correct position.

*Example*

Command  
**DW20**

Description  
The motor may have an error of 20 pulses before position maintenance will attempt to correct that error.

<b>E</b>	<b>Enable</b>	BDHXE v6.2	PDHXE v6.2
	<b>Communications</b>	BLHX v5.9	PDHX v5.9
		X150DS v5.9	

<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
<a>E	N/A	N/A	N/A	Immediate, Universal
				<b>SEE ALSO</b> F, SSA, EX

**Description**

This command allows the Controller to accept commands over the serial communications interface. You can re-enable the the communications interface with this command if you had previously disabled the RS232C interface with the F command. If several units are using the same communications interface, use of the E and F commands can help to streamline programming.

*Example*

Command  
**F**  
**1E**  
**4E**  
**A10**  
**V5**  
**D5000**  
**G**

Description  
Disable communications all axes  
Enable communications axis 1  
Enable communications axis 4  
Set acceleration to 10 revs/sec<sup>2</sup>  
Set velocity to 5 revs/sec  
Set distance to 5000 steps  
Only axes 1 and 4 move

<b>ELSE</b>		<b>ELSE</b>		BDHXE v6.2	PDHXE v6.2
				BLHX v5.9	PDHX v5.9
				X150DS v5.9	
<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>	
<a>ELSE	N/A	N/A	None	Buffered, Universal, Saveable in Sequence	
				<b>SEE ALSO</b>	IF, NIF

**Description**

This command is used in conjunction with the IF and NIF commands to provide conditional program flow. If the IF condition is true, the commands between the IF and ELSE commands are executed, with the commands after the ELSE command ignored until the NIF command is encountered. If the IF condition is false, the commands between the ELSE and NIF commands are executed. The ELSE command is optional and does not have to be included in the IF statements.

<IF> (condition) commands <ELSE> commands <NIF>

**Example**

<u>Command</u>	<u>Description</u>
<b>IF (INXXX1 OR VAR1&gt;20)</b>	If input status is XXX1 or variable 1 greater than 20 then execute the next command. If not, execute the command preceding the ELSE command
<b>XR1</b>	Execute sequence 1
<b>ELSE</b>	Else
<b>XR2</b>	Execute sequence 2
<b>NIF</b>	End of IF statement



<b>EX</b>	<b>Set Communication Style</b>			BDHXE v6.2	PDHXE v6.2
				BLHX v5.9	PDHX v5.9
				X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aEXn	N/A	n = 0 or 1	User messages sent (EX1)	Immediate, Device Specific,

**SEE ALSO** SSA

**Description**

Sets the style of communication between the Controller and the terminal/computer.

n = 1 sets terminal mode i.e. user-friendly messages.

n = 0 sets computer mode i.e. no user-friendly messages are sent.

The ">" prompt is not returned when n = 0

<b>F</b>	<b>Disable Communications</b>			BDHXE v6.2	PDHXE v6.2
				BLHX v5.9	PDHX v5.9
				X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>F	N/A	N/A	N/A	Immediate, Universal

**SEE ALSO** E, EX, SSA

**Description**

The F command disables command execution by devices connected to the RS232C Control Module. The disabled device will still echo back commands sent to it however. It is useful when you are programming multiple devices on a single interface. Devices that are not intended to respond to universal commands should be disabled using device specific F commands. This enables you to program other devices without specifying a device identifier on every command. This command is auto-saved.

*Example*

<u>Command</u>	<u>Description</u>
<b>1F</b>	Disable axis 1
<b>3F</b>	Disable axis 3
<b>G</b>	All axes except 1 & 3 will move

**FOL****Following Percent**

BDHXE v6.2 PDHXE v6.2  
 BLHX v5.9 PDHX v5.9  
 X150DS v5.9

**SYNTAX**

&lt;a&gt;FOLn

**UNITS**

Percent

**RANGE**

0.0 - 5000.0

**DEFAULT**

100

**ATTRIBUTES**

Buffered, Universal

**SEE ALSO**

SIM, CCS

**Description**

During preset following indexing mode (SIM5) the move velocity in rps is set as a percentage of the following input velocity in rps by the FOL command value.

*Example*Command**CUR800****1CCS3****CMR4000****MN****MPI****1SIM5****FOL50.0****A100****D16000****G**Description

Pulse source resolution in pulses / rev

With clock and direction decode

The interface motor resolution

Set mode to normal

D values are incremental

Set indexer mode to preset following

Follow at 50% of the input encoder/clock rate

Acceleration fixed at 100 rps/s

Will move 4 revs

The motor will accelerate at 100 rps absolute to 1/2 the input encoder/clock speed in rps

The CMR / CUR ratio matches the input/output pulse rate, allowing FOL to control the output velocity in rps.

<b>FP</b>	<b>Following Encoder Trigger Point</b>		BDHXE v6.2 PDHXE v6.2	
			BLHX v5.9 PDHX v5.9	
			X150DS v5.9	

<b>SYNTAX</b> FPnnn	<b>UNITS</b> nnn=encoder count	<b>RANGE</b> ±268,435,454	<b>DEFAULT</b> N/A	<b>ATTRIBUTES</b> Buffered	<b>SEE ALSO</b>	SIM, PFZ
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**Description**

This command suspends normal command execution until a pre-defined encoder count is registered.

*Example*

Command  
**FP500**

Description  
Normal command execution continues once an encoder count of 500 is registered

The value programmed into FP cannot be read back. This command cannot be used in SIM0 mode of operation.

**Warning** - If an encoder is not fitted and the FP command is used, all buffered commands will remain suspended while waiting for the correct condition to be met. The commands 'S' and 'K' will terminate the 'FP' command.

<h1 style="margin: 0;">FRD</h1>	<h2 style="margin: 0;">Read Following Value Via Parallel Input/Output</h2>	BDHXE v6.2 BLHX v5.9 X150DS v5.9	PDHXE v6.2 PDHX v5.9
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SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>FRD<c> <d><e>	c, d =digit selector e = scaling factor	c, d = 0-7 e = 0-7	None	Buffered, Universal, Saveable in Sequence
				<b>SEE ALSO</b> STR, FOL

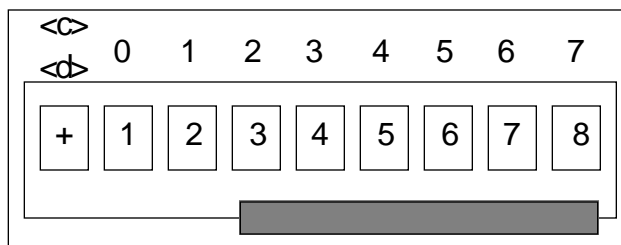
**Description**

FRD instructs the Controller to read Following Ratio values from the TM8 Module - refer to the TM8 Module section within the drive User Guide.

The command syntax allows for digit range selection through the optional <c><d> fields. The <c> field is the start of the digit range and the <d> field is the end of the digit range that the TM8 Module reads. The raw data format is XXXX.X, the maximum value = 5000.0. Any larger number will result in a ? response. The <c> field is always less than or equal to the <d> field value.

The <e> field scales the following value by 10<sup>e</sup>. If the <c> and <d> fields are used, the <e> field must be used. If the <c>, <d>, and <e> fields are not used, FRD will read all the TM8 Module's digits. If you use the TM8 Module, the Output Strobe Delay Time (STR) must be set to 10 or greater.

You may use a PLC with FRD to enter data into the Controller upon execution of a FRD command, the outputs strobe through a BCD sequence at the Set Strobe Output Delay Time (STR) command rate and read one BCD digit at a time. The I/O must be configured as in the TM8 Module.



**Example**

Turn the TM8 Module's thumbwheels to display:  
+ 1 2 3 4 5 6 7 8

Type the following commands:

<u>Command</u>	<u>Response</u>
FRD0,4,0 1FOL FOLLOWING PERCENT = 1234.5%	Request ratio from digits 0-4
FRD3,3,0 1FOL FOLLOWING PERCENT = 000.4%	Request digit 3
FRD3,5,1  1FOL FOLLOWING PERCENT = 456%	Requests digit range 3 through 5 multiplied by 10 <sup>1</sup>

<b>FS</b>	<b>Encoder Function Report</b>	BDHXE v6.2 BLHX v5.9 X150DS v5.9	PDHXE v6.2 PDHX v5.9
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SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aFS	none	none	none	Immediate, Never Saved

**Description**

The status of the FS\_FLAGS will be reported back to show the mode in which the stepper will function with an encoder connected. The command FS will report the stepper encoder switches with a response \*bbbb\_bbbb\_bbbb\_bbbb where the order of the bits is:

(X)BCD\_(X)(X)(X)(X)\_(X)(X)(X)(X)\_(X)(X)(X)(X)

(X) = not used. Therefore bit 2 indicates the status of FSB, bit 3 the status of FSC etc.

;Stepper Encoder Switches are:

;N/A	B=MOT/ENC	C=POS. MAINT.	D=STOP STALL_
;N/A	N/A	N/A	N/A
;N/A	N/A	N/A	N/A
;N/A	N/A	N/A	N/A
*0000_0000_0000_0000			

<b>FSB</b>	<b>Set Indexer to Motor/Encoder Step Mode</b>	BDHXE n/a BLHX n/a X150DS n/a	PDHXE v6.2 PDHX v5.9
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SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
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<b>FSC</b>	<b>Enable/Disable Position Maintenance</b>		BDHXE n/a	PDHXE v6.2
			BLHX n/a	PDHX v5.9
			X150DS n/a	

<b>SYNTAX</b> <a>FSCn	<b>UNITS</b> n=mode	<b>RANGE</b> 0=disable 1=enable	<b>DEFAULT</b> 0	<b>ATTRIBUTES</b> Buffered, Saveable in Sequence
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**SEE ALSO** CPG, DW,  
CER, FSB

**Description**

FSC1: Enable Position Maintenance  
FSC0: Disable Position Maintenance

Enabling position maintenance causes the indexer to servo the motor until the correct encoder position is achieved. This occurs at the end of a move (if the final position is incorrect) or any time the indexer senses a change in position while the motor is at zero velocity. You must have an encoder connected to enable position maintenance. Position maintenance can only be enabled if Encoder Step mode is selected (FSB1).

*Example*

<u>Command</u>	<u>Description</u>
<b>CER1000</b>	Set up encoder resolution to 1,000 counts/revolution
<b>FSB1</b>	Set moves to encoder step mode
<b>FSC1</b>	Enable position maintenance
<b>V5</b>	Set velocity to 5rps
<b>D4000</b>	Set distance to 4,000 encoder steps
<b>G</b>	Executes the move (Go)

<b>FSD</b>	<b>Stop on Stall</b>	BDHXE <b>n/a</b> PDHXE v6.1 BLHX <b>n/a</b> PDHX v5.9 X150DS <b>n/a</b>
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**SYNTAX**

aFSDn

**UNITS**

n=mode

**RANGE**0=off  
1=on**DEFAULT**

0

**ATTRIBUTES**Buffered, Saveable  
in Sequence**SEE ALSO**CPE, CER,  
XFK, FS**Description**

FSD1: Stall Detetion Active

FSD0: Stall Detection Inactive

If you enter FSD0, the indexer will attempt to finish the move when a stall is detected, even if the load is jammed. A stall occurs when the position error exceeds the maximum position error (CPE). If you enter FSD1, the indexer will stop the move in progress when it detects a stall. The move is stopped with a controlled deceleration defined by A.

**Example**Command**DW100****CER2000****FSD1**Description

Set window value to 100 steps

Set encoder resolution to 2,000 steps/rev

Enable stop on stall



<b>G</b>	<b>Go</b>				BDHXE v6.2 PDHXE v6.2 BLHX v5.9 PDHX v5.9 X150DS v5.9
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SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>G	N/A	N/A	N/A	Buffered, Universal, Saveable in Sequence
				<b>SEE ALSO</b> S, MN, MC, MQ, A, V, D

**Description**

Go - make a move using the previously entered parameters. It is not necessary to re-enter A, V and D.

*Example*

Command	Description
MN	Select normal mode
A10	Set acceleration to 10 revs/sec/sec
V10	Set velocity to 10 revs/sec
D100000	Set distance to 100,000 steps
G	Go

<b>GA</b>	<b>Go Home Acceleration</b>				BDHXE v6.2 PDHXE v6.2 BLHX v5.9PDHX v5.9 X150DS v5.9
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SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>GAn	Revs/sec <sup>2</sup>	n = 0.06 - 999,999	10	Buffered, Universal, Saveable in Sequence
				<b>SEE ALSO</b> GH, GHF, RG

**Description**

This command is used to set the acceleration rate to be used in performing the GH command. The value can be saved in non-volatile RAM. The default is changed by the user if the GA command is issued and then a save is performed (SV command).

If n=0, there is no acceleration period. The maximum possible acceleration is used.

If using low values of acceleration, a check should be made to ensure that it has not been rounded down to zero.

<b>GH</b>	<b>Go Home</b>	BDHXE v6.2	PDHXE v6.2
		BLHX v5.9	PDHX v5.9
		X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>GH<s>n	Revs/sec	n =100-0.01 and -0.01 to -100	N/A	Buffered, Universal, Saveable in Sequence
				<b>SEE ALSO</b> RG, GH, GHF

**Description**

Go Home + or -. This command causes the Controller to rotate the motor in the direction and at the speed specified until its home limit input is activated.

The GH+2 command causes the Controller to seek the home position at 2 revs/sec. The sign is optional (a "+" or positive is assumed if omitted). The controller will reverse direction if a limit is activated and it will cease the attempt to go home if the second limit is also activated.

Note that the GH command will reset the absolute position counter to zero. If you want to set the counter to another value, use the SP command after the GH is complete.

*Example*

Command  
**GH-2**

Description

Motor will turn negatively at 2 revolutions per second and look for Home limit input to go active. It will then stop, reverse and finally stop completely when the home switch is hit for the second time.

<b>GHF</b>	<b>Go Home Final</b>	BDHXE v6.2	PDHXE v6.2
		BLHX v5.9	PDHX v5.9
		X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>GHFn	Revs/sec	n = 0.01 - 100	0.1	Buffered, Universal, Saveable in Sequence
				<b>SEE ALSO</b> GH, GA, RG

**Description**

This command is used to set the velocity for the final move in the go home sequence.

The value can be saved in battery backed up RAM.

<b>GOSUB</b>	<b>GOSUB Sequence</b>	BDHXE v6.2	PDHXE v6.2
		BLHX v5.9	PDHX v5.9
		X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>GOSUBn	n=sequence number	1 - 64	None	Buffered, Universal, Saveable in Sequence
				<b>SEE ALSO</b> XR, XG, GOTO, XRT, XT

**Description**

GOSUB jumps to the designated sequence to continue program execution. If an XT or XRT command is reached in the called sequence, program execution returns to the originating sequence. The maximum number of nested sequences is 16. Nesting is a sequence calling a sequence that also contains a GOSUB command. When the GOSUB routine is completed, program control returns to the statement following the GOSUB command.

The data value can be substituted with one of the Controller's variable values. The integer value of the variable is always used.

*Example*

<u>Command</u>	<u>Description</u>
<b>VAR1=4</b> <b>GOSUB(VAR1)</b>	Call sequence #4 as a subroutine

*Example*

<u>Command</u>	<u>Description</u>
<b>XE5</b>	Erase sequence #5
<b>XD5</b>	Define sequence #5
<b>A2</b>	Set acceleration to 2 rps <sup>2</sup>
<b>V5</b>	Set velocity to 5 rps
<b>D25000</b>	Set distance to 25,000 steps
<b>GOSUB2</b>	Call sequence #2 as subroutine
<b>D50000</b>	Set distance to 50,000 steps
<b>GOSUB2</b>	Call sequence #2 as subroutine
<b>XT</b>	End defining sequence #5
<b>XE2</b>	Erase sequence #2
<b>XD2</b>	Define sequence #2
<b>G</b>	Execute move
<b>1PR</b>	Report position request
<b>XT</b>	End defining sequence #2
<b>XR5</b>	Execute sequence #5

**GOTO****GOTO Sequence**

BDHXE v6.2 PDHXE v6.2  
 BLHX v5.9 PDHX v5.9  
 X150DS v5.9

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>GOTO n	n=sequence number	1 - 64	None	Buffered, Universal, Saveable in Sequence
				<b>SEE ALSO</b> XR, XG, GOSUB

**Description**

This command transfers program control to a designated sequence to continue program execution. Once you jump to a sequence using the GOTO command, the program will not automatically return to the originating sequence as a GOSUB operation would execute\*. There are no limitations on the number of GOTO commands as there is no nesting involved.

The data value can be substituted with one of the Controller's variable values. The integer value of the variable is always used.

\*Note if a GOTO command is used following an IF command the code jumped to must be preceded by a NIF command to clear the original IF command.

*Example*

<u>Command</u>	<u>Description</u>
<b>VAR1=4</b> <b>GOTO(VAR1)</b>	GOTO sequence #4

*Example*

<u>Command</u>	<u>Description</u>
<b>XE5</b>	Erase sequence #5
<b>XD5</b>	Define sequence #5
<b>A2</b>	Set acceleration to 2 rps <sup>2</sup>
<b>V5</b>	Set velocity to 5 rps
<b>D25000</b>	Set distance to 25,000 steps
<b>GOTO2</b>	Goto sequence #2
<b>XT</b>	End defining sequence #5
<b>XE2</b>	Erase sequence #2
<b>XD2</b>	Define sequence #2
<b>G</b>	Execute move
<b>1PR</b>	Report position request
<b>XT</b>	End defining sequence #2
<b>XR5</b>	Execute sequence #5

<b>H</b>	<b>Change Direction</b>			BDHXE v6.2	PDHXE v6.2
				BLHX v5.9	PDHX v5.9
				X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>H	N/A	N/A	N/A	Buffered, Universal, Saveable in Sequence
				<b>SEE ALSO</b> H+, H-, D

**Description**

This command reverses direction of the next move.  
The D command could subsequently be used to reset the direction.

*Example*

Command	Description
<b>D8000</b>	Set distance to 8000 steps
<b>G</b>	Go - move 8000 steps in the + direction
<b>H</b>	Reverse direction
<b>G</b>	Go - move 8000 steps in the - direction

<b>^H</b>	<b>Backspace</b>			BDHXE v6.2	PDHXE v6.2
				BLHX v5.9	PDHX v5.9
				X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
^H	N/A	N/A	N/A	Immediate, Never Saved

**Description**

This produces a backspace during command input, deleting the last character. It will not prevent the execution of an immediate command.

The ^H command (^H indicates that the CONTROL or CTRL key is held down when the H key is pressed) backspaces one character provided a delimiter has not been sent. A new character may be entered at that position to replace the existing character. The effect of this command character is to cause the Controller to back up one character in the command buffer regardless of what appears on the terminal. On some terminals pressing the BACKSPACE key will produce the same character.

Because the Controller processes each command upon receipt of the delimiter, it is not possible to backspace once the delimiter is encountered. If you type a device address wrongly, you must re-type the whole command.

**H+ & H- Set Direction**BDHXE v6.2 PDHXE v6.2  
BLHX v5.9 PDHX v5.9  
X150DS v5.9

<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
<a>Hs	N/A	N/A	N/A	Buffered, Universal, Saveable in Sequence
				<b>SEE ALSO</b> H, D

**Description**

Sets the direction of all moves according to s = "+" (positive) or "-" (negative). A subsequent D command will reset the direction for following moves.

*Example*

Command  
H-

Description  
All moves are made negative until otherwise specified in the command string

<b>HALT</b>	<b>Halt</b>	BDHXE v6.2 PDHXE v6.2 BLHX v5.9 PDHX v5.9 X150DS v5.9
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<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
<a>HALT	None	None	None	Buffered, Saveable in Sequence
				<b>SEE ALSO</b> K

**Description**

The HALT command stops program execution and clears the command buffer.

*Example*

<u>Command</u>	<u>Description</u>
<b>XE1</b>	Erase sequence #1
<b>XD1</b>	Define sequence #1
<b>A2</b>	Set acceleration to 2 rps <sup>2</sup>
<b>V2</b>	Set velocity to 2 rps
<b>D100000</b>	Set distance to 100,000 steps
<b>L25</b>	Loop 25 times
<b>G</b>	Execute move (go)
<b>IF(IN_10)</b>	If input 1 on and input 2 off execute all commands until NIF encountered
<b>HALT</b>	Terminate program execution
<b>NIF</b>	End of IF statement
<b>N</b>	End of loop
<b>XT</b>	End defining sequence #1

<b>ICON</b>	<b>Input Configuration</b>			BDHXE v6.2	PDHXE v6.2
				BLHX <b>n/a</b>	PDHX <b>n/a</b>
				X150DS <b>n/a</b>	

<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
aICONn	N/A	N/A	00011100	Immediate, Universal Saveable in Sequence
				<b>SEE ALSO</b> OCON

**Description**

The ICON command configures the user inputs as +5V or +24V pull-up inputs or 0V pull-down inputs. The command can also be used to determine the Vs voltage supplied (+5V or +24V) and the destination of the primary feedback from the encoder.

The format for n, the input pattern, is specified by:

bbbbbbbb

This pattern represents from left to right:

PL1 PL2 PL3 SL1 SL2 SL3 VOL ENC

Where:

PL1 to PL3 set the voltage to which a bank of inputs is pulled up to.

PLx Value	Pull-up Level
0	5V
1	24V

SL1 to SL3 set the sense level of each bank of inputs.

SLx Value	Function
0	Pull down (sink)
1	Pull up Source



VOL sets the level of voltage available at the Vs output connector.

VOL Value	EXT V
0	5V
1	24V

ENC defines the connection of the encoder feedback. The BDHXE has only one user encoder connection (Ext. Enc.) which can be used for a load mounted encoder when ENC=1. For following applications, the same input is used (Ext. Enc.) with ENC=0.

Note: the BDHXE cannot follow and use a load mounted encoder at the same time.

ENC Value	Encoder Input (Ext. Enc.)
0	Following applications
1	Load mounted encoder

The PDHXE has two user encoder connections 'Prim. Enc.' and 'Ext. Enc.' controlled by ENC as explained below.

ENC Value	Primary Encoder Input	External Encoder Input
0	Position maintenance or following	Not currently used
1	Not connected	Position maintenance or following

Note: the PDHXE cannot provide position maintenance and following at the same time.

***Example***

<u>Command</u>	<u>Description</u>
<b>1ICON10101010</b>	Configure inputs

Bank 1: 24V rail voltage and pull down  
 Bank 2: 5V rail voltage and pull up  
 Bank 3: 24V rail voltage and pull down  
 External voltage set to 24V  
 See above tables for ENC setting

<b>ID</b>	<b>Immediate Distance</b>			BDHXE v6.2	PDHXE v6.2
				BLHX v5.9	PDHX v5.9
				X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>ID<s>n	Steps	-268,435,454 to +268,435,454	4000	Immediate, Universal

**SEE ALSO** D

### Description

During motion, the distance the motor is travelling can be altered to a new value set by the ID command. An attempt to change the motion direction or to set the target within the current stopping distance causes the unit to stop immediately at the currently programmed acceleration rate - if you are in terminal mode a warning message is returned. In incremental mode the sign is ignored and the distance is relative to the original start point of the current move, and in the same direction of motion. When stopped the ID command is simply an immediate version of the D command.

#### Example

Command	Description
<b>MN</b>	Normal preset movement
<b>MPA</b>	Absolute programming
<b>PZ</b>	Force current position 0
<b>D-140000</b>	Target is -140000
<b>G</b>	Start moving
<b>ID-40000</b>	Change target
<b>IPR</b>	Reports -40000 at end of move

<b>IF</b>	<b>If</b>			BDHXE v6.2	PDHXE v6.2
				BLHX v5.9	PDHX v5.9
				X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>IF<e>	e = evaluation commands	refer to evaluation commands	None	Buffered, Saveable in Sequence

**SEE ALSO** ELSE, NIF

### Description

This command is used in conjunction with the ELSE and NIF commands to provide conditional program flow. If the IF condition is true, the commands between IF and ELSE are executed. Commands after ELSE are ignored until NIF is encountered. If the IF condition is false, commands between the IF and ELSE are ignored, and commands between the ELSE and NIF

are executed. The ELSE command is optional and does not have to be included in IF statements.

Only two conditions may be tested in each IF condition statement using logic operators AND or OR only.

IF statements can be nested, up to a maximum of 16 levels.

IF(condition)...commands...ELSE...commands...NIF

**Example**

<u>Command</u>	<u>Description</u>
<b>IF(VAR1&gt;5 AND IN_XXXX11)</b>	If variable 1 is greater than 5, and inputs 5 and 6 are active, execute sequence 1, else sequence 2
<b>XR1</b>	Execute sequence 1
<b>ELSE</b>	Else
<b>XR2</b>	Execute sequence 2
<b>NIF</b>	End of IF

Note if a GOTO command is used to jump out of an IF - ELSE - NIF loop the code jumped to must be preceded by a NIF command to clear the original IF command.

<b>IFOL</b> <b>Percent</b>	<b>Immediate Following</b>		BDHXE v6.2	PDHXE v6.2
	BLHX v5.9		PDHX v5.9	
			X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>IFOLn	Percent	0.1 - 5000.0	100	Universal, Device specific, Immediate
				<b>SEE ALSO</b> SIM, CCS, FOL

### Description

This is an immediate version of the FOL command. During sequence execution the following ratio in SIM5 mode can be altered to a new value using the IFOL command. In response to the IFOL command the motor will accelerate or decelerate to the new following ratio at the acceleration rate defined by A.

The IFOL command uses the RS232C communication link to alter the motor following ratio.

### Example

<u>Command</u>	<u>Description</u>
<b>1XE1</b>	Erase sequence
<b>1XD1</b>	Define sequence
<b>1CUR800</b>	Pulse source resolution in pulses/rev
<b>1CCS3</b>	With clock and direction decode
<b>1CMR4000</b>	Motor resolution
<b>1MC</b>	Mode continuous
<b>1SIM5</b>	Preset following mode
<b>1FOL50.0</b>	Set default following ratio at 50% of the input encoder rate
<b>1A100</b>	Set acceleration rate as 100 rps/rps
<b>1G</b>	The motor will accelerate at 100 rps/rps and run until commanded to stop
<b>1XT</b>	Terminate sequence
<b>1SV</b>	Save sequence to memory
<b>1XR1</b>	Run sequence one
<b>1IFOL80</b>	Set following ratio at 80% of the input encoder rate from the terminal

<b>IN</b>	<b>Set Input Function</b>	BDHXE v6.2    PDHXE v6.2 BLHX v5.9    PDHX v5.9 X150DS v5.9
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<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
<a>INn<func>	N/A	N/A	N/A	Buffered, Functions are Saveable
				<b>SEE ALSO</b> INL, IS

**Description**

For the X150 the active state of the user definable inputs is determined by links 15 and 17 as shown below. The sense level of the user definable inputs can be changed from 24V to 5V operation by transferring links 14 and 16 to position B.

LINKS 15 & 17	LOGIC "1" (ACTIVE)	LOGIC "0" (INACTIVE)
A	0V	+24V or open circuit
B	+24V	0V or open circuit

For the X150E the active state and sense levels of user definable inputs is determined by the ICON command.

The IN command determines the function assigned to each of the 10 user definable inputs.

- FUNCTION A    TRIGGER INPUT - Used with the TRE, TRN and IN command. Trigger active at logic 1 level.
- FUNCTION B    SEQUENCE STROBE INPUT - Set input as sequence strobe. Sequence select active on logic 0 to 1 transition.
- FUNCTION C    KILL INPUT - Immediately halts execution of a move and dumps the sequence or command buffer. Same as Kill (K) command. Kill active on logic 0 to 1 transition.
- FUNCTION E    DRIVE SHUTDOWN INPUT - Enables and disables the drive. Same as ON and OFF commands. Shutdown is active at logic 0 level, therefore the input must remain active (e.g. normally closed switch) for normal operation.
- FUNCTION F    PAUSE/CONTINUE INPUT - Pause and continue command execution. Same as pause (PS) and continue (C) commands.  
 Logic 1 = Pause execution  
 Logic 0 = Continue

- FUNCTION G GO INPUT - Initiates a move. This is entered as a GO (G) command. Go is active on the logic 0 to 1 transition.
- FUNCTION H DIRECTION INPUT - Used to toggle the direction of the motor. Same as entering the H command. You must toggle the input from logic 0 to logic 1 to change direction.
- FUNCTION J JOG CW INPUT - This input initiates jogging in the CW (positive) direction. To use this command jogging must be enabled using the OSE1 command.
- FUNCTION K JOG CCW INPUT - This input initiates jogging in the CCW (negative) direction. To use this command jogging must be enabled using the OSE1 command.
- FUNCTION M TERMINATE LOOP INPUT - Terminates loop after finishing the current pass. Same as Y command.
- FUNCTION N DATA INPUT - Loads parallel bytes of data. This input is used to input data ie distance, velocity, loop count and variables etc. Four inputs are required. See DRD, FRD, LRD, TRD, VARD, VRD, XRD.
- FUNCTION O SEQUENCE DATA INPUT - Executes sequence from input. Sequence defined as binary pattern and used with INnB as strobe.
- FUNCTION P MEMORY LOCK INPUT - Prevents sequence editing and prevents the use of some commands. This input is useful if you do not want others to access your program or to modify parameter values.
- |           |  |
|-----------|--|
| INPUT ON  | Lock out sequence editing and commands |
| INPUT OFF | Do not lock out commands               |

Commands locked out are CPE, CPG, CPM, RIFS, XE and XD. The indexer will report its setting, but you cannot change or use those commands while you are in a locked-out mode.

- FUNCTION Q Continue, following a pause due to PS command received.
- FUNCTION R RESET INPUT - Invokes a software reset. Same as Z command. Active at the logic 1 level.
- FUNCTION T POSITION ZERO INPUT - Sets the present position as the absolute zero position. Same as PZ command. Active on the logic 0 to 1 transition.
- FUNCTION W DATA SIGN INPUT - Input used with DRD, VRD command to indicate the sign of the distance value being loaded. If a data sign input is not defined, the sign defaults to a + sign.  
  
INPUT at logic 1 - sign is negative  
INPUT at logic 0 - sign is positive

*Example*

<u>Command</u>	<u>Description</u>
1IN4C	Configure input 4 as kill input
1IN9N	Configure input 9 as a data input
1OUT5J	Configure output 5 as a strobe output

<b>INL</b>	<b>Set Active Input Level</b>	BDHXE v6.2	PDHXE v6.2
		BLHX v5.9	PDHX v5.9
		X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>INLn	n=active level	1=high 0=low X=no change	0	Buffered, Saveable in Sequence

**Description**

This command configures the logic level the drive considers to be an active input signal.

- INL0 Sets a low level (closed) as an active signal
- INL1 Sets a high level (open) as an active signal

This command allows you to use either normally-closed (INL1) or normally-open (INL0) switches.

**Example**

<u>Command</u>	<u>Description</u>
<b>1INL</b>	Sample present active levels *0000000_0000000000
<b>1INLXXXX10X_1XX1X0XX</b>	Set active levels
<b>1INL</b>	Re-sample active levels

Input active levels are:

LMT+ LMT- HOME AUX-IN STOP ENG INDEX\_I1 I2 I3 I4 I5 I6 I7 I8 I9 I10  
\*0000100\_1001000000

**IO****Immediate Output**

BDHXE v6.2 PDHXE v6.2  
BLHX v5.9 PDHX v5.9  
X150DS v5.9

<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
<a>IObbbbbb	N/A	b = 0, 1, X	N/A	Immediate, Universal, Never Saved

**Description**

This command sets the output bits as specified in the pattern on an immediate basis. b = 0, 1 or X (X leaves the output unchanged).

**Example**

<u>Command</u>	<u>Description</u>
<b>2IO10X</b>	This command sets the outputs of device 2 : O1 to 1 and O2 to 0. It leaves O3 unchanged. O4 to O6 are also left unchanged.



<b>IS</b>	<b>Input Status</b>				BDHXE v6.2 PDHXE v6.2 BLHX v5.9 PDHX v5.9 X150DS v5.9
	<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
	aIS	N/A	N/A	N/A	Immediate, Device Specific, Never Saved

**SEE ALSO** IN

**Description**

Report Input status. The response is:

\*bbbbbbb\_bbbbbbbbb[CR]

The pattern of the response is, from left to right:

LIMIT+ LIMIT- HOME AUX-IN STOP ENG INDEX -  
 IN1 IN2 IN3 IN4 IN5 IN6 IN7 IN8 IN9 IN10

This is an immediate command that will report the status of all the inputs no matter what the configuration.

Active inputs are indicated by 1's.

**Example**

Command  
**1IS**

Response  
 \*0000000\_1000000000[CR]. This indicates that only Input 1 is active

**IV****Immediate Velocity**

BDHXE v6.2 PDHXE v6.2  
 BLHX v5.9 PDHX v5.9  
 X150DS v5.9

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>IVn	Revs/sec	n = 0.0001 to 200.00	1	Immediate, Universal

**SEE ALSO** V**Description**

This is an immediate version of the V command. During motion, the speed the motor is travelling can be altered to a new value set by the IV command. In response to the IV command the motor will accelerate or decelerate to the new velocity, but will still travel the programmed distance.

The IV command uses the RS232C communication link to alter the motor velocity. If the motor is already stopping at the end of a move a warning message is returned (terminal mode only).

**Example**

<u>Command</u>	<u>Response</u>
<b>MN</b>	Normal preset movement
<b>MPA</b>	Absolute programming
<b>V5</b>	
<b>D-140000</b>	Target is -140000
<b>G</b>	Start moving
<b>IV20</b>	Speed up during move
<b>1PR</b>	* - 140000 (shows end point is unchanged)

<h1>IVAR</h1>	<h2>Immediate Variables</h2>	BDHXE v6.2 PDHXE v6.2 BLHX v5.9 PDHX v5.9 X150DS v5.9
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SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>IVARn	n=variable	1 - 50	N/A	Immediate, Device specific

**SEE ALSO** VAR

**Description**

This is an immediate version of the VAR command. During sequence execution the value of a variable can be altered to a new value using the IVAR command. In responses to the IVAR command the variable specified will be loaded with the new value. The new value is automatically saved to memory.

The IVAR command uses the RS232C communication link to alter the value stored within a specified variable.

*Example*

<u>Command</u>	<u>Response</u>
1XE1	Erase sequence
1XD1	Define sequence
1MN	Mode normal
1VAR1=4000	Load variable 1 with the value 4000
1A100	Acceleration rate 100 rps/rps
1V10	Velocity 10 rps
1L	Infinite loop between L and N
1D(VAR1)	Distance to travel is defined by the contents of VAR1
1G	The motor will move the distance specified by D
1N	
1XT	Terminate sequence
1SV	Save sequence to memory
1XR1	Run sequence 1
1IVAR8000	Change distance to 8000 on the next execution of the infinite loop from the terminal

**JA****Jog Acceleration**

BDHXE v6.2 PDHXE v6.2  
 BLHX v5.9 PDHX v5.9  
 X150DS v5.9

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>JAn	Revs/sec <sup>2</sup>	n = 0.06 - 999,999	99	Buffered, Universal, Saveable in Sequence
				<b>SEE ALSO</b> JV, OSE

**Description**

Sets the jog acceleration. The acceleration rate used in jog operations is set by this command.

If n=0, there is no acceleration period. The maximum possible acceleration is used.

If using low values of acceleration, a check should be made to ensure that it has not been rounded down to zero.

*Example*

<u>Command</u>	<u>Description</u>
<b>JV1.5</b>	Set jog speed to 1.5 revs/sec
<b>JA20</b>	Set jog acceleration to 20 revs/sec/sec

**JV****Jog Velocity**

BDHXE v6.2 PDHXE v6.2  
 BLHX v5.9 PDHX v5.9  
 X150DS v5.9

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>JVn	Revs/sec	n = 0.0001 - 200	1	Buffered, Universal, Saveable in Sequence
				<b>SEE ALSO</b> JA, OSE

**Description**

Sets the jog velocity. The velocity used in jog operations is set using this command. The factory default can be changed by saving a new JV value to non-volatile RAM using the SV command.

*Example*

<u>Command</u>	<u>Description</u>
<b>JV1.5</b>	Set jog speed to 1.5 revs/sec
<b>JA20</b>	Set jog acceleration to 20 revs/sec/sec

<b>K</b>	<b>Kill</b>				BDHXE v6.2 PDHXE v6.2 BLHX v5.9 PDHX v5.9 X150DS v5.9
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SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>K	N/A	N/A	N/A	Immediate, Universal, Never Saved
				<b>SEE ALSO</b> S, LS, HALT, XFK

**Description**

Kill - This command stops Controller commands to the motor. In addition it terminates a loop, ends a time delay, and clears a pause. The command buffer is also cleared.

Program control will pass to a fault sequence, if defined.

<b>KILL</b>	<b>Kill</b>				BDHXE v6.2 PDHXE v6.2 BLHX v5.9 PDHX v5.9 X150DS v5.9
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SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>KILL	N/A	N/A	N/A	Immediate, Universal, Never Saved
				<b>SEE ALSO</b> S, LS, HALT

**Description**

This is an alternative expression for the K command. It stops controller commands to the motor. In addition it terminates a loop, ends a time delay, and clears a pause. The command buffer is also cleared.

<b>L</b>	<b>Loop</b>			BDHXE v6.2	PDHXE v6.2
				BLHX v5.9	PDHX v5.9
				X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>L<n>	Times	n = 0 - 200,000	N/A	Buffered, Universal, Saveable in Sequence
				<b>SEE ALSO</b> Y, N, LRD

**Description**

When combined with the N command, the L command will cause all of the commands between L and N to be repeated the number of times indicated by n. If L is entered with no number following it or if n = 0, the commands will be repeated continuously.

The END-OF-LOOP command (N) can be used to indicate that the Controller should proceed with further commands after the designated numbers of loops have been executed, or in combination with the "Y" command, to indicate where execution is to stop. The "U" command may be used to temporarily halt loop execution, the C command will then cause the loop to resume execution.

There should be a balanced number of loops and loop terminators inside a sequence. Starting a loop in one sequence and terminating it in another sequence is not allowed. Nested loops require complete closure before execution will begin. There is a maximum of 16 nested loops.

The data value can be substituted with one of the Controller's variable values. The integer value of the variable is always used.

**Example**

<u>Command</u>	<u>Description</u>
<b>VAR1=20</b>	Set variable #1 to 20
<b>L(VAR1)</b>	Loop 20 times
<b>G</b>	Go
<b>T1</b>	Wait for 1 second
<b>N</b>	End of loop

*Example*

<u>Command</u>	<u>Description</u>
<b>PS</b>	Pause
<b>A10</b>	Set acceleration to 10 rps <sup>2</sup>
<b>V10</b>	Set velocity to 10 revs/sec
<b>D1000</b>	Set distance to 1,000 steps
<b>L5</b>	Loop 5 times
<b>G</b>	Go
<b>N</b>	End of loop
<b>C</b>	Continue

*Example (nested loop)*

<u>Command</u>	<u>Description</u>
<b>L10</b>	Loop 10 times
<b>D4000</b>	Set distance to 4,000 steps
<b>G</b>	Go
<b>L5</b>	Loop 5 times
<b>D10</b>	Set distance to 10 steps
<b>G</b>	Go
<b>N</b>	End of the 5 x 10 step
<b>N</b>	End of the overall loop

The commands L5 D10 G N form a nested loop.

<b>LA</b>	<b>Limit Deceleration</b>	BDHXE v6.2	PDHXE v6.2
		BLHX v5.9	PDHX v5.9
		X150DS v5.9	

<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
<a>LAn	Revs/sec <sup>2</sup>	n = 0.06 - 999,999	900	Buffered, Universal, Saveable in Sequence

**SEE ALSO** L

**Description**

Define or report the deceleration rate after limit switch operation. This allows a rapid deceleration in response to a limit switch regardless of the rate programmed by the "A" command.

If n=0 there is no acceleration period. The maximum possible acceleration is used.

If using low values of acceleration, a check should be made to ensure that it has not been rounded down to zero.

**LD****Limit Disable**

BDHXE v6.2 PDHXE v6.2  
 BLHX v5.9 PDHX v5.9  
 X150DS v5.9

<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
<a>LDn	N/A	n = 0 - 3	0	Buffered, Universal, Saveable in Sequence
				<b>SEE ALSO</b> LA, RA, SSG

**Description**

This command is used to disable the end of travel limit switch functions.

- n = 0: Enable all limits (default)
- n = 1: Disable limit +
- n = 2: Disable limit -
- n = 3: Disable + & - limit

**Example**

Command  
**1LD3**

Description

The detection of both + and - limit switch operation is disabled for axis 1



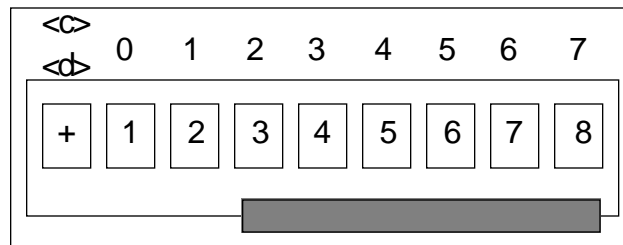
<b>LRD</b>	<b>Read Loop Count Via Parallel Input/Output</b>	BDHXE v6.2	PDHXE v6.2
		BLHX v5.9	PDHX v5.9
		X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>LRD<c>, <d>,<e>	c, d =digit selector e = scaling factor	c, d = 0-7 e = 0-7	None	Buffered, Universal, Saveable in Sequence

**SEE ALSO** STR

**Description**

The LRD command instructs the Controller to read loop count values from Compumotor's TM8 Module.



The command syntax allows for digit range selection through the optional <c><d> fields. The <c> field is used to signify the start of the digit range to be read from the TM8 Module. The <d> field represents the end of the digit range to be read. The values of these fields can range from 0 to 7 with the <c> field always being less than or equal to the <d> field value.

The <e> field is used to scale the distance value by 10<sup>e</sup>. If the <c> and <d> fields are used, the <e> field must be used.

If the <c>, <d> and <e> fields are not used, the LRD command will read all the digits of the TM8 Module. If you are using the TM8 Module, the Output Strobe Delay Time must be set at a value of 10 or greater.

You may use a PLC with the LRD command. The LRD command uses a multiplexed I/O scheme. The outputs strobe through a BCD sequence at the Set Strobe Output Delay Time (STR) command rate and reads one BCD digit at a time. The outputs and inputs must be configured as in the TM8 Module read case.

**Example**

Turn the TM8 Module's thumbwheels to display:  
+ 1 2 3 4 5 6 7 8

Type the following commands:

<u>Command</u>	<u>Response</u>
<b>LRD</b>	Loop count is 12,345,678

**LS****Fast Stop At Limit  
Decelerate**

BDHXE v6.2 PDHXE v6.2  
BLHX v5.9 PDHX v5.9  
X150DS v5.9

**SYNTAX**

<a>LS

**UNITS**

N/A

**RANGE**

N/A

**DEFAULT**

N/A

**ATTRIBUTES**

Immediate, Universal,  
Never Saved

**SEE ALSO** SSH, LA, S

**Description**

Decelerate and stop at the limit switch deceleration rate set by LA (usually set fast compared to normal acceleration rate).

If SSH1 (save command buffer on stop) is set, the command buffer is not cleared and the move in progress is terminated.

<b>MC</b>	<b>Mode Continuous</b>			BDHXE v6.2	PDHXE v6.2
				BLHX v5.9	PDHX v5.9
				X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>MC	N/A	N/A	N/A	Buffered, Universal, Saveable in Sequence

**SEE ALSO** MN, A, V

**Description**

MC sets the move mode to continuous. It causes subsequent moves to ignore any distance parameter and move continuously at the programmed velocity until stopped by an S, LS or K command.

*Example*

Command	Description
<b>MC</b>	Set continuous mode
<b>H-</b>	Set direction to negative
<b>A10</b>	Set acceleration to 10 rev/sec/sec
<b>V10</b>	Set velocity to 10 rev/sec
<b>G</b>	Go - run continuously at 10 rev/sec in the negative direction

<b>MN</b>	<b>Mode Normal</b>			BDHXE v6.2	PDHXE v6.2
				BLHX v5.9	PDHX v5.9
				X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>MN	N/A	N/A	N/A	Buffered, Universal, Saveable in Sequence

**SEE ALSO** MQ, MC, MPA, MPI, A, V, D

**Description**

MN sets the move mode to normal preset distance. It causes last issued distance parameter to be used as the distance for the current move. The MN command will change the mode of operation from continuous back to preset.

*Example*

<u>Command</u>	<u>Description</u>
<b>MN</b>	Set mode to normal
<b>A10</b>	Set acceleration to 10 rev/sec/sec
<b>V10</b>	Set velocity to 10 rev/sec
<b>D8000</b>	Set distance to 8000 steps
<b>G</b>	Go - run for 8000 steps

**MPA****Mode Position  
Absolute**

BDHXE v6.2 PDHXE v6.2  
BLHX v5.9 PDHX v5.9  
X150DS v5.9

**SYNTAX**

&lt;a&gt;MPA

**UNITS**

N/A

**RANGE**

N/A

**DEFAULT**

N/A

**ATTRIBUTES**Buffered, Universal,  
Saveable in Sequence**SEE ALSO**MN, MQ, MC,  
MPI, D, PZ**Description**

Sets the position mode to absolute. In this mode all move distances are referenced to absolute zero. Units are scaled by the CUR command. You must be in the preset mode (MN or MQ command) before the MPA command will take effect.

*Example*

<u>Command</u>	<u>Description</u>
<b>MN</b>	Set normal mode
<b>MPA</b>	Set absolute mode
<b>A10</b>	Set acceleration to 10 revs/sec <sup>2</sup>
<b>V10</b>	Set velocity to 10 revs/sec
<b>D10000</b>	Set new absolute position to 10,000 steps
<b>G</b>	Go - move to position 10,000
<b>D2000</b>	Set new absolute position to 2,000 steps
<b>G</b>	Go - move 8,000 steps negative to position 2,000

Note that in the absolute mode, giving two G (go) commands in succession, without changing the value of D (distance) will cause the motor to move only once as the motor will have achieved the desired absolute position at the end of the first move.

**MPI****Mode Position  
Incremental**

BDHXE v6.2 PDHXE v6.2  
BLHX v5.9 PDHX v5.9  
X150DS v5.9

**SYNTAX**

&lt;a&gt;MPI

**UNITS**

N/A

**RANGE**

N/A

**DEFAULT**

N/A

**ATTRIBUTES**

Buffered, Universal,

Saveable in Sequence

**SEE ALSO**    MPA, D,  
                         MN

**Description**

Sets the position mode to incremental. In this mode all move distances are referenced to the starting position of each move. You must be in the Preset mode (MN or MQ command) before the MPI command will take effect. MPI is the factory default on the MN command.

*Example*

<u>Command</u>	<u>Description</u>
<b>MN</b>	Set normal mode
<b>MPI</b>	Set incremental mode
<b>A10</b>	Set acceleration to 10 revs/sec <sup>2</sup>
<b>V10</b>	Set velocity to 10 revs/sec
<b>D8000</b>	Set distance to 8000 steps
<b>G</b>	Go - move 8000 steps positive
<b>D-4000</b>	Set distance to 4000 steps negative
<b>G</b>	Go - move to position +4000 steps from the starting position

<b>MQ</b>		<b>Speed Change Mode</b>		BDHXE v6.2	PDHXE v6.2
				BLHX v5.9	PDHX v5.9
				X150DS v5.9	
SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES	
<a>MQ	N/A	N/A	N/A	Buffered, Universal, Saveable in Sequence	
				<b>SEE ALSO</b>	TRIP, MN

### Description

This command allows buffered commands to be executed during a preset move.

MQ sets the move mode to normal preset distance. It causes last issued distance parameter to be used as the distance for the current move. The MQ command will change the mode of operation from continuous back to preset.

Given that buffered commands can be executed during a preset move, a TRIP command can be used to hold off further command execution until the move finishes.

### Example

Command	Description
<b>MQ</b>	Set speed change mode
<b>PZ</b>	Set position to zero
<b>A50</b>	Set acceleration to 50 revs/sec <sup>2</sup>
<b>V20</b>	Set speed to 20 revs/sec
<b>D8000</b>	Set total distance to 8000 steps
<b>G</b>	Go - start move
<b>TRD3000</b>	Change speed at distance of 3000 steps
<b>V10</b>	New speed set to 10 revs/sec
<b>TRE_X1</b>	Change speed when input goes to 1
<b>V4</b>	New speed set to 4 revs/sec
<b>TRIP</b>	Wait for end of move before executing next command

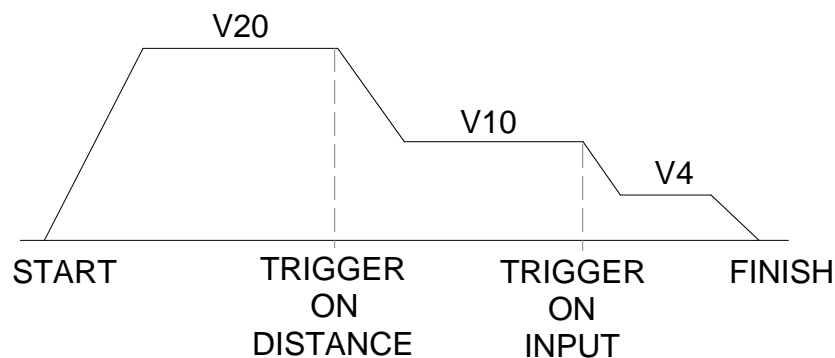


Figure 1-4. Complex Velocity Profile Using MQ Mode

The motor accelerates at 50 revs/sec<sup>2</sup> to a velocity of 20 revs/sec. At a distance of 3000 steps the velocity changes to 10 revs/sec. When Input 2 is energised the velocity changes to 4 revs/sec until the programmed distance is reached at 8000 steps.

<b>MV</b>	<b>Maximum Correction Velocity</b>	BDHXE <i>n/a</i> PDHXE v6.2 BLHX <i>n/a</i> PDHX v5.9 X150DS <i>n/a</i>
-----------	------------------------------------	---

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>MVn	Revs/sec	n = 0.00001 - 50.00	1	Buffered, Universal, Saveable in Sequence
				<b>SEE ALSO</b> FS, DW, CER

**Description**

This command sets the correction velocity, which is the maximum velocity the motor can possibly travel during a position maintenance correction move.

<b>N</b>	<b>End Loop</b>			BDHXE v6.2	PDHXE v6.2
				BLHX v5.9	PDHX v5.9
				X150DS v5.9	

<b>SYNTAX</b> <a>N	<b>UNITS</b> N/A	<b>RANGE</b> N/A	<b>DEFAULT</b> N/A	<b>ATTRIBUTES</b> Buffered, Universal, Saveable in Sequence
				<b>SEE ALSO</b> L, Y

**Description**

Marks the end of a loop. When used in conjunction with the L command, it causes the buffered commands between the L and the N to be executed as many times as the number following L.

*Example*

<u>Command</u>	<u>Description</u>
<b>A10</b>	Set acceleration to 10 revs/sec <sup>2</sup>
<b>V10</b>	Set speed to 10 revs/sec
<b>D8000</b>	Set distance to 8000 steps
<b>L5</b>	Set to loop 5 times
<b>G</b>	Go - move 8000 steps (repeated 5 times)
<b>N</b>	End of loop

<b>NIF</b>	<b>End of IF</b>			BDHXE v6.2	PDHXE v6.2
				BLHX v5.9	PDHX v5.9
				X150DS v5.9	

<b>SYNTAX</b> <a>NIF	<b>UNITS</b> None	<b>RANGE</b> None	<b>DEFAULT</b> None	<b>ATTRIBUTES</b> Buffered, Universal, Saveable in Sequence
				<b>SEE ALSO</b> ELSE, IF

**Description**

This command marks the end of an IF statement. When using the IF command, NIF must be used to identify the end of the IF statement.

IF(condition)...commands...ELSE...commands...NIF



*Example*

<u>Command</u> <b>IF(VAR5&gt;VAR7)</b>	<u>Description</u> If variable #5 > variable #7, execute sequence 1
<b>XR1</b>	Execute sequence 1
<b>NIF</b>	End of IF statement
<b>XR2</b>	Execute sequence 2

<b>NWHILE</b>	<b>End of WHILE</b>	BDHXE v6.2 PDHXE v6.2 BLHX v5.9 PDHX v5.9 X150DS v5.9
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<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
<a>NWHILE	None	None	None	Buffered, Universal, Saveable in Sequence
				<b>SEE ALSO</b> WHILE, REPEAT, UNTIL

**Description**

NWHILE marks the end of the WHILE statement. WHILE is evaluated, and if it is true all commands between the WHILE and NWHILE commands are executed. NWHILE then redirects program flow back to the WHILE for another evaluation check. Commands between WHILE and NWHILE will continue to execute as long as the WHILE condition is true: when the WHILE condition is false, program flow jumps to the command after NWHILE.

WHILE(condition)...commands...NWHILE

*Example*

<u>Command</u> <b>WHILE(IN_XXX1)</b>	<u>Description</u> While input #4 is active, execute commands between WHILE & NWHILE
<b>XR1</b>	Execute sequence 1
<b>T2.0</b>	Time delay of two seconds
<b>NWHILE</b>	End of WHILE

**O****Programmable Output**BDHXE v6.2 PDHXE v6.2  
BLHX v5.9 PDHX v5.9  
X150DS v5.9**SYNTAX**

&lt;a&gt;Obbbbb

**UNITS**

N/A

**RANGE**

b = 0, 1, X

**DEFAULT**

N/A

**ATTRIBUTES**Buffered, Universal,  
Saveable in Sequence**SEE ALSO**SSD, IO, OUT,  
OCON**Description**

This command sets the output bits as specified in the pattern.

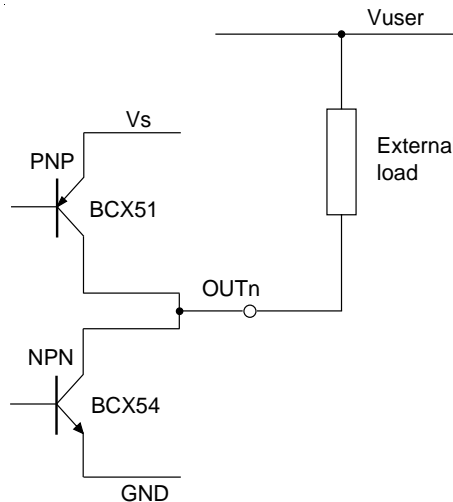
b = 0, 1 or X (X leaves the output unchanged)

<b>OCON</b>	<b>Output Configuration</b>	BDHXE v6.2	PDHXE v6.2
		BLHX <i>n/a</i>	PDHX <i>n/a</i>
		X150DS <i>n/a</i>	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>OCONn	N/A	N/A	111111	Buffered, Universal Saveable in Sequence
				<b>SEE ALSO</b> ICON, OUT, O

**Description**

The OCON command configures the user outputs as NPN or PNP transistor outputs using the circuit shown in Figure 1-5.



**Figure 1-5. NPN or PNP Output Configuration**

The format for n, the input pattern, is specified by:

bbbbbb

This pattern represents from left to right:

out1 out2 out3 out4 out5 out6

Where: An output is set to 0 to configure it as NPN  
An output is set to 1 to configure it as PNP

**Example**

Command	Description
<b>1OCON000111</b>	Configure outputs 1 to 3 to be NPN and outputs 4 to 6 to be PNP

<b>OFF</b>	<b>De-Energise Drive</b>	BDHXE v6.2 BLHX v5.9 X150DS v5.9	PDHXE v6.2 PDHX v5.9
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SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>OFF	N/A	N/A	N/A	Immediate, Universal
				<b>SEE ALSO</b> ST, ON

**Description**

De-energises the drive immediately. This command may be used to shut down the drive quickly in an emergency. Issuing an SV command after the OFF command will cause the drive to power up in the de-energised state.

The OFF command effectively performs a 'KILL' before de-energising the drive, dumping the command buffer and terminating sequence execution.

<b>ON</b>	<b>Energise Drive</b>	BDHXE v6.2 BLHX v5.9 X150DS v5.9	PDHXE v6.2 PDHX v5.9
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SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>ON	N/A	N/A	N/A	Immediate, Universal
				<b>SEE ALSO</b> ST, OFF

**Description**

This command is used to re-energise the drive after a shutdown. Issuing an SV command after the ON command will cause the drive to power up in the energised state.

<b>OS</b>	<b>Other Switches</b>			BDHXE v6.2	PDHXE v6.2
				BLHX v5.9	PDHX v5.9
				X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aOS	N/A	N/A	N/A	Buffered, Device Specific

**Description**

The command OS will report the state of the OS switches with a response \*bbbb\_bbbb\_bbbb\_bbbb where the order of the bits is:

ABCD\_EFGH\_IJKL\_MNOP

Therefore bit 1 indicates the status of OSA, bit 2 the status of OSB etc.

Note: Certain letter options may not be available.

1OS	A=IDX_HOME	B=SWITCH_IACT	C=SINGLE_DS	N/A
	E=JOG_ENABLE	N/A	N/A	N/A
	N/A	J=24BIT_GBOX	K=IDX_CHECK	N/A
	M=FAST_IACT	N/A	O=NOUNIT	N/A

<b>OSA</b>	<b>Home at Index Pulse</b>			BDHXE v6.2	PDHXE n/a
				BLHX v5.9	PDHX n/a
				X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aOSAn	N/A	n = 0 or 1	0	Buffered, Device Specific
				<b>SEE ALSO</b> GH

**Description**

This command enables homing to an index pulse for servo systems fitted with an incremental encoder with an index track. On completion of the homing routine, the motor will stop on the first index pulse after the edge of the home switch is detected. This results in a highly-repeatable home position which is not affected by small variations in the operation of the home switch.

Only one index pulse should be seen whilst in the 'proximity' of the home sensor.

- n = 1: Home to index pulse within home switch range
- n = 0: Home at home switch edge

<b>OSB</b>	<b>Integral Action Selection</b>			BDHXE v6.2	PDHXE n/a
				BLHX v5.9	PDHX n/a
					X150DS v5.9
<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>	
aOSBn	N/A	n = 0 or 1	0	Buffered, Device Specific	
					<b>SEE ALSO</b> CIW, CIG

**Description**

This command selects whether integral action will occur all the time or only while within the integral action window, defined by CIW.

n = 1: Integral action will only occur whilst 'in-position'

n = 0: Integral action occurs all the time

<b>OSC</b>	<b>Monitor Command Reporting</b>			BDHXE v6.2	PDHXE v6.1
				BLHX v5.9	PDHX v5.9
					X150DS v5.9
<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>	
aOSCn	N/A	n = 0 or 1	0	Buffered, Device Specific	
					<b>SEE ALSO</b> DS, DPA, DPE

**Description**

The OSC command selects continuous reporting of monitor commands (DS, DPA etc.) or reporting of one value only.

n = 1: Signal monitor commands report only one value

n = 0: Monitor commands report continuously

<b>OSE</b>	<b>Jog Enable</b>	BDHXE v6.2 PDHXE v6.1 BLHX v5.9 PDHX v5.9 X150DS v5.9
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SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aOSEn	N/A	n = 0 or 1	0	Buffered, Device Specific
				<b>SEE ALSO</b> IN, JA, JV

**Description**

The OSE command is used to enable or disable the jog function.

- n = 1: Jog enabled
- n = 0: Jog disabled

When the JOG function is enabled, input 10 is used to JOG in a CW rotation and input 9 is used to JOG in a CCW rotation.

<b>OSJ</b>	<b>Select 24/16 Bit Gearbox</b>	BDHXE v6.2 PDHXE n/a BLHX v5.9 PDHX n/a X150DS v5.9
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SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aOSJn	N/A	n = 0 or 1	0	Buffered, Device Specific
				<b>SEE ALSO:</b> RAT

**Description**

The OSJ command selects 24 or 16 bit gearbox used with the RAT command for external pulse stream following.

- n = 1: 24 bit gearbox operation - RAT command range = +/-16777216
- n = 0: 16 bit gearbox operation - RAT command range = +/-65535

The 24 bit range has been included in this software version for higher resolution, but the 16 bit range has been retained for compatibility with earlier software versions.

<b>OSK</b>		<b>Integrity Check of Optical Encoder</b>		BDHXE v6.2	PDHXE n/a
				BLHX v5.9	PDHX n/a
				X150DS v5.9	
<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>	
aOSKn	N/A	n = 0 or 1	0	Buffered, Device Specific	
				<b>SEE ALSO</b>	CIX

**Description**

This command enables an encoder integrity check for servo systems fitted with an incremental encoder.

- n = 1 The encoder count will be checked at the index track
- n = 0 The encoder count will not be checked

If a count error occurs at the index track with the OSK option enabled, the interface will de-energise the drive, and an RSE command will produce the message:

```
#90 Shutdown by <X> counts encoder error at index track
```

Bit 9 in the de-energise data will be set and the status LED will display 1.

The RE command will show the drive to be de-energised.

This option requires the encoder to have an index pulse that is one pulse wide (when gated with the A and B encoder channels). The option also requires only one index pulse every time the motor moves the number of pulses defined in the CMR command, i.e. generally, only one pulse per rev.



<b>OSM</b>	<b>Integral Action Sensitivity</b>	BDHXE v6.2	PDHXE n/a
		BLHX v5.9	PDHX n/a
		X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aOSMn	N/A	n = 0 or 1	0	Buffered, Device Specific
				<b>SEE ALSO</b> CIG

**Description**

This command enables a fast, wide range version of the integral action capability.

- n = 0 Accumulate at 20ms sampling to standard range
- n = 1 Accumulate at 2ms sampling to a 256 times larger range

The default setting OSM0 is suitable for the majority of situations in which integral action would be needed, i.e. systems with a significant frictional load. Lightly-loaded systems using smaller motors may benefit from the OSM1 setting.

<b>OSO</b>	<b>Suppress Units</b>	BDHXE v6.2	PDHXE v6.2
		BLHX v5.9	PDHX v5.9
		X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aOSOn	N/A	n = 0 or 1	0	Buffered, Device Specific
				<b>SEE ALSO</b> CMR, CUR, CIX

**Description**

This command suppresses any reference to units such as RPS in the message prompts. This avoids confusion on linear and rotary systems where the velocity is not expressed in revolutions at a motor shaft.

- n = 0 rps and rps/s units appear in messages
- n = 1 rps and rps/s units do not appear in messages

<b>OUT</b>	<b>Out Function</b>	BDHXE v6.2	PDHXE v6.2
		BLHX v5.9	PDHX v5.9
		X150DS v5.9	

<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
<a>OUTn<func>	N/A	N/A	Function A	Buffered, Functions are Saveable
				<b>SEE ALSO</b> O, IO, SSD

### Description

This command sets the function for each of the six outputs. All the outputs can be configured for the same or different functions. The default setting for all six outputs is function A. Programmable output, "Output 1" can also be configured as a hardware watchdog fault output; if the SSD1 command is used then output 1 is a watch dog fault output and cannot be used for any other purpose. If SSD0 command is used then output 1 functions as a normal user definable output. The following, is a list of functions available for each output.

- FUNCTION A PROGRAMMABLE OUTPUT - Used with O command.
- FUNCTION B MOVING/NOT MOVING OUTPUT - On when motion is occurring.
- FUNCTION C On when sequence in progress.
- FUNCTION F FAULT OUTPUT - On when no fault present (Fail safe operation).
- FUNCTION G On when controller is busy.
- FUNCTION H User-defined energise state. On when drive energised by ON command. Turns off following an OFF command, but not if drive de-energised by a fault.
- FUNCTION J STROBE OUTPUT - Used in conjunction with INnN to load bytes of parallel data from thumbwheel.
- FUNCTION L Changeover output sense i.e. On to Off or Off to On.
- FUNCTION T IN-POSITION OUTPUT - The output will turn on when the motor is within the error window for the specified time defined by CEW & CIT commands.
- FUNCTION Z A 100ms pulse is generated following a correctly executed registration move. The level of the pulse can be set high or low using the OUTL command described above.

*Example*

Command  
**1OUT3B**

Response  
Set output 3 to  
turn on (when motor is moving)

*Example*

Command  
**OUT**

Response  
Will display the setting for all outputs

# OUTL

## Set Active Output Level

BDHXE v6.2 PDHXE v6.2  
BLHX v5.9 PDHX v5.9  
X150DS v5.9

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>OUTLn	n=active level	0=low 1=high X=no change	0	Buffered, Saveable in Sequence
				<b>SEE ALSO</b> INL, OUT OCON

### Description

This command configures the voltage level of active output signals.

- OUTL0 Sets a low level (0V) as an active signal.
- OUTL1 Sets a high level (5V or 24V) as an active signal

You must configure the outputs using the OUT command if you wish to use the outputs for anything other than programmable outputs.

*Example*

Command  
**1OUTL**

Description  
Sample present active output levels  
\*000100

**1OUTL XX10X1**  
**1OUTL**

Set active output levels  
Re-sample status of active output levels  
;Output active levels are:  
;01 02 03 04 05 06  
\*001001

<b>P</b>	<b>Position</b>			BDHXE v6.2 PDHXE v6.2 BLHX v5.9 PDHX v5.9 X150DS v5.9	
<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>	
aP	User steps	±268435455	N/A	Immediate, Device Specific	
				<b>SEE ALSO</b> PR	

**Description**

Displays the position relative to the start of the last index. The position counter is cleared and restarted by the next G command. This is a single response in user steps, and can be used during a move.

<b>PASS</b>	<b>Password Protection</b>			BDHXE v6.2 PDHXE v6.2 BLHX v5.9 PDHX v5.9 X150DS v5.9	
<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>	
aPASSnnnn	N/A	0000 to 9999	0000	Buffered, Device Specific	

**Description**

Sequences can be password protected to prevent them from being uploaded once they have been saved. A four figure number is used as the password.

A password value of zero indicates that there is no protection. A new password can only be entered when the old password protection has been removed.

The system and password can be reset on memory loss and the next power up will be in the default state of sequence upload enabled. Using the command aPASSnnnn will assign the password 'nnnn' during that power-up cycle. It can be made permanent by using the SV command. To disable the password or create a new password, the original password must be entered to clear the protection. You can now enter a new password and permanently save it, or enter '0000' to remove password protection.

**Note:**

1. Care must be taken when saving data because the last number assigned will be saved as the new password.
2. Once a password has been assigned there is no way of changing it or overriding it apart from re-entry of the correct password.

<b>PF</b>	<b>Report Following Encoder Position</b>			BDHXE n/a	PDHXE v6.2
				BLHX n/a	PDHX v5.9
				X150DS n/a	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aPF	Encoder steps	±268435455	N/A	Buffered, Device Specific Saveable in sequence
				<b>SEE ALSO</b> PR, PFZ, VAR

**Description**

Reports the current following encoder count regardless of the SIM mode selected. If an encoder is not fitted the displayed value will be indeterminate.

<b>PFZ</b>	<b>Set Following Encoder Position to Zero</b>			BDHXE n/a	PDHXE v6.2
				BLHX n/a	PDHX v5.9
				X150DS n/a	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>PFZ	Encoder steps		N/A	Buffered Saveable in sequence
				<b>SEE ALSO</b> FP

**Description**

The counter for the following encoder position is set to zero.

<b>PIC</b>	<b>Picture</b>			BDHXE v6.2	PDHXE n/a
				BLHX v5.9	PDHX n/a
				X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>PIC	N/A	N/A	N/A	Immediate, Universal
				<b>SEE ALSO</b> DS

**Description**

Displays a picture of the servo loop with the signal monitor numbers. A device address is not necessary since any Controller will return the same display.

**PR****Position Report**

BDHXE v6.2 PDHXE v6.2  
 BLHX v5.9 PDHX v5.9  
 X150DS v5.9

**SYNTAX**

aPR

**UNITS**

User steps

**RANGE**-268,435,455  
to +268,435,455**DEFAULT**

N/A

**ATTRIBUTES**

Buffered, Device Specific

**SEE ALSO**MPA, MPI, D,  
PZ, SP, P**Description**

Requests the current absolute position. The report is a number preceded by a sign and followed by a carriage return \*(s)n[CR]. The number represents the cumulative position in user steps (n) with respect to the position at power up or the last point at which an SP or PZ command was issued resetting absolute zero. The sign indicates which side of the absolute zero position the motor is on.

*Example*Command**1PR**Response\*-25600[CR] (Motor is at absolute position  
-25600)

<b>PS</b>	<b>Pause</b>			BDHXE v6.2	PDHXE v6.2
				BLHX v5.9	PDHX v5.9
				X150DS v5.9	

<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
<a>PS	N/A	N/A	N/A	Buffered, Universal, Saveable in Sequence
				<b>SEE ALSO</b> C, IN, DCNT

**Description**

This command pauses the execution of the current command string or sequence. Execution will then be resumed after a C command (continue) is received. The command is used to allow the entering of a complete command string before the commands are executed.

*Example*

<u>Command</u>	<u>Description</u>
<b>PS</b>	Pause until C command is received
<b>D5000</b>	Set distance to 5000 steps
<b>G</b>	Go - start move
<b>H-</b>	Set direction to negative
<b>G</b>	Go - start negative direction move
<b>C</b>	Release pause - both moves now carried out

<b>PZ</b>	<b>Position Zero</b>			BDHXE v6.2	PDHXE v6.2
				BLHX v5.9	PDHX v5.9
				X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>PZ	N/A	N/A	N/A	Buffered, Universal, Saveable in Sequence
				<b>SEE ALSO</b> MN, MQ, MPA, MPI, PR, D, SP

**Description**

Sets the current position to be absolute zero.

*Example*

Command	Description
<b>MPA</b>	Set absolute mode
<b>D2500</b>	Set new position to 2500 steps
<b>G</b>	Go - move to absolute position +2500
<b>1DPA</b>	Report the new position (+2500 returned)
<b>1PZ</b>	Set the new position as absolute zero
<b>1DPA</b>	Report the position (zero is returned)

Where a servo is used, due to offsets in the loop the demanded position and the feedback position may not be exactly equal. This command sets the physical or feedback position zero, so the demand position indicated by DPS may show a non-zero value.

<b>QS</b>	<b>Transmit An Identifier</b>			BDHXE v6.2	PDHXE v6.2
				BLHX v5.9	PDHX v5.9
				X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>QS	N/A	N/A	N/A	Buffered, Universal, Saveable in Sequence

**Description**

Responds with the identity of the echoing device. The command can be used to confirm which device is echoing after a series of universal commands.

The response consists of an asterisk, a two digit device address, an exclamation mark and a carriage return.



*Example*

<u>Command</u>	<u>Description</u>
<b>MN</b>	Select normal mode
<b>D4000</b>	Set distance to 4000 steps
<b>A100</b>	Set acceleration to 100 revs/sec <sup>2</sup>
<b>V50</b>	Set velocity to 50 revs/sec
<b>G</b>	Go
<b>QS</b>	Transmit identifier

If this is executed as a sequence by axis 1, the response ;\*01! will be received over the RS232C line when the sequence is complete.

<b>R</b>	<b>Report Serial Interface Status</b>	BDHXE v6.2	PDHXE v6.2
		BLHX v5.9	PDHX v5.9
		X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aR	N/A	N/A	N/A	Immediate, Device Specific
<b>SEE ALSO</b>				RA, RB, RG, RS, OS, SS, XC, XSP, XSD, XSR, XSS, DFS, DFX

**Description**

Requests the status of the Controller. The response is \*<char>[CR] :

- \*R [CR] - ready for a command with no errors.
- \*S [CR] - ready for a command with function errors.
- \*T [CR] - ready for a command with previous comms error.
- \*U [CR] - ready for a command with function error and previous comms error.
- \*B [CR] - busy performing a move with no errors.
- \*C [CR] - busy performing a move with function error.
- \*D [CR] - busy performing a move with previous comms error.
- \*E [CR] - busy performing a move with function error and previous comms error.

In terminal mode a message appears as well. The ready response means a buffered command will be executed immediately on receipt.

The RS232 communications is considered to have an error if:

- A framing error occurred (start / stop bits incorrect)
- An overrun error occurred (new character received whilst previous one unread)

Reading the status clears an outstanding communications error and the 'U' message on the status indicator.

The indexer is considered to be busy if any of the following conditions are met (generally DFX indexer flags):

- Waiting for data entry from the RP240 (KEYPAUSE)
- In the process of making a preset move (PPERFORM)
- In the process of making a continuous move (CPERFORM)
- In the process of making a jog move (JOGGING)
- Waiting on a trigger (TRIGPAUSE)
- Waiting on a distance trigger (TRDPAUSE)
- Waiting on a position trigger (TRIPPAUSE)
- Paused and waiting on a continue (PSPAUSE, UPAUSE or INSTPAUSE)
- In the process of gohome (HOME\_FAST or HOME\_SLOW)
- In the process of executing a power up sequence (PUSEQ)
- In the process of executing a sequence (EXSEQ)
- In the process of waiting on a time delay (TPERFORM)
- Processing commands inside a loop
- Processing commands inside a sequence
- Waiting on a motor distance trigger (TRMPPAUSE, TRMNPAUSE)
- Waiting on a registration move (TRRPAUSE)

The indexer is considered to have a function error if:

1. The servo is off for any reason (RSE reports non-zero)
2. The last move was an attempt to gohome and it failed
3. The power up sequence number was invalid
4. A limit was hit on the last move (except a gohome move)

**Example**

Command  
**1R**

Response  
**\*R[CR]** Controller ready to accept a command.  
If it's a buffered command, it will be executed immediately.

<h1>RA</h1>	<h2>Report A - Limit Status Request</h2>	BDHXE v6.2    PDHXE v6.2 BLHX v5.9    PDHX v5.9 X150DS v5.9
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SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aRA	N/A	N/A	N/A	Immediate, Device Specific

**Description**

Requests the status of the limits. The response, in accordance with the following table, is the current and last move limit status represented by a single character from @[CR] to O[CR].

*Example*

Command  
1RA

Response

\*I [CR] The current move is limited by the negative limit and the last move was terminated by the positive limit.

Response Character	Last Move Terminated By		Current Move Limited By	
	Positive Limit	Negative Limit	Positive Limit	Negative Limit
*@	NO	NO	NO	NO
*A	YES	NO	NO	NO
*B	NO	YES	NO	NO
*C	YES	YES	NO	NO
*D	NO	NO	YES	NO
*E	YES	NO	YES	NO
*F	NO	YES	YES	NO
*G	YES	YES	YES	NO
*H	NO	NO	NO	YES
*I	YES	NO	NO	YES
*J	NO	YES	NO	YES
*K	YES	YES	NO	YES
*L	NO	NO	YES	YES
*M	YES	NO	YES	YES
*N	NO	YES	YES	YES
*O	YES	YES	YES	YES

The RA command is useful when the motor will not move in either or both directions. The report back will indicate whether or not the last move was terminated by a limit switch activation and if the current move is disabled by an active limit.

<b>RAT</b>	<b>Set Rate Multiplier Value</b>		BDHXE v6.2	PDHXE n/a
			BLHX v5.9	PDHX n/a
			X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aRATn	Rate multiplier value	See description	65535	Buffered, Device Specific
				<b>SEE ALSO</b> CCS, SIM, OSJ

**Description**

This command is used in servo mode to configure a rate multiplier on the external encoder input when using the following mode of operation. The range of the command is determined by the setting of the OSJ command as follows:

OSJ = 0: RAT range -65536 to +65535  
 OSJ = 1: RAT range -16777216 to +16777216

The effect is that of a gearbox on the second encoder input that obeys the following formula:

Output rate to the motor (OSJ = 0) =  $\frac{n}{65536}$  x input rate from the external encoder.

Output rate to the motor (OSJ = 1) =  $\frac{n}{16777216}$  x input rate from the external encoder.

For a limited number of pulses:

Pulses to motor (OSJ = 0) = INT  $\frac{n \times \text{pulses in}}{65536}$

Pulses to motor (OSJ = 1) = INT  $\frac{n \times \text{pulses in}}{16777216}$

where INT means 'the integer part of'. The value is rounded down towards zero whether the value is positive or negative.

Negative values of RAT allow the direction of following to be reversed.

**NOTE:** The number of external encoder input pulses is also affected by the CCS command.

**Example**

A 4000 step/rev motor is required to follow a 1000 line/rev encoder at half the encoder speed in the opposite direction. 1 revolution of the encoder produces 1000 x 4 (CCS0 set) = 4000 pulses; -2000 pulses are required to produce a half revolution of the motor shaft in the opposite direction.

$$\text{So } n = \frac{65536 \times (-2000)}{4000} = -32768$$

<u>Command</u>	<u>Description</u>
<b>1CCS0</b>	Select x 4 decode
<b>1OSJ0</b>	Set OSJ for 65536 RAT range
<b>1SIM1</b>	Select encoder following mode
<b>1RAT-32768</b>	If the tracked encoder turns 1 revolution CW, the number of pulses sent to the motor is:

$$\frac{-32768 \times 4000}{65536} = -2000$$

The motor of axis 1 therefore turns a half revolution CCW.

<b>RB</b>	<b>Report B - Misc. Status Request</b>	BDHXE v6.2    PDHXE v6.2 BLHX v5.9    PDHX v5.9 X150DS v5.9
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<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
aRB	N/A	N/A	N/A	Immediate, Device Specific
				<b>SEE ALSO</b> IS, TR, PS, L, ST, R, RA

**Description**

Requests the status of a loop, a pause, a shutdown or an input . The response is @ [CR] to O [CR] according to the following table.

Response Character	Loop Active	Pause Active	Shutdown Active	Input Active
*@	NO	NO	NO	NO
*A	YES	NO	NO	NO
*B	NO	YES	NO	NO
*C	YES	YES	NO	NO
*D	NO	NO	YES	NO
*E	YES	NO	YES	NO
*F	NO	YES	YES	NO
*G	YES	YES	YES	NO
*H	NO	NO	NO	YES
*I	YES	NO	NO	YES
*J	NO	YES	NO	YES
*K	YES	YES	NO	YES
*L	NO	NO	YES	YES
*M	YES	NO	YES	YES
*N	NO	YES	YES	YES
*O	YES	YES	YES	YES

Loop active means that a loop is in progress.

Pause active means that buffered commands are not being executed and the Controller is waiting for a C command.

Shutdown active means that the motor is shutdown.

Input active means that at least one input trigger is active.

*Example*

Command  
**1RB**

Response  
\*J[CR] There is no loop active, pause is active, the motor is not shutdown and there is an input trigger active.

<b>RE</b>	<b>Drive Status Request</b>		BDHXE v6.2	PDHXE v6.2
			BLHX v5.9	PDHX v5.9
			X150DS v5.9	

<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
aRE	N/A	N/A	N/A	Immediate, Device Specific

**Description**

Requests the energised/de-energised status of the drive. The response is \*@ if the drive is energised or \*B if the drive is de-energised.

**REPEAT Repeat**

BDHXE v6.2 PDHXE v6.2  
 BLHX v5.9 PDHX v5.9  
 X150DS v5.9

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>REPEAT	None	None	None	Buffered, Universal, Saveable in Sequence
				<b>SEE ALSO</b> UNTIL, WHILE, NWHILE

**Description**

The REPEAT command in conjunction with the UNTIL command provides a means of conditional program flow. The REPEAT command marks the beginning of the conditional statement. The commands after the REPEAT are executed until the UNTIL statement is encountered. The UNTIL command is then evaluated, if it is false, the program flow is redirected to the REPEAT command, otherwise a true evaluation causes the command after the UNTIL command to execute as the REPEAT...UNTIL loop is exited. The commands between the REPEAT and UNTIL are always executed at least once. Up to 16 levels of REPEAT commands may be nested.

REPEAT...commands...UNTIL (condition)

Note: The input conditions will not be evaluated until the UNTIL command is evaluated. Hence, the statements/moves between REPEAT and UNTIL will not be interrupted.

**Example**

<u>Command</u>	<u>Description</u>
<b>REPEAT</b>	Repeat command
<b>XR1</b>	Execute sequence 1
<b>T2</b>	Delay 2 seconds
<b>UNTIL(IN_1)</b>	If input #1 active, do next command, else execute from the command following REPEAT



<b>RFS</b>	<b>Return to Factory Settings</b>	BDHXE v6.2 PDHXE v6.2 BLHX v5.9 PDHX v5.9 X150DS v5.9
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<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
<a>RFSn	N/A	0-7	N/A	Immediate, Universal
				<b>SEE ALSO</b> Z, RIFS, SV

**Description**

Return to standard default settings appropriate to the product in use. This command will configure the motor type, set normal resolution values and define appropriate servo gains for the product you specify. The Z command will restore the settings to their values prior to entry of the RFS command if they have not been saved using SV.

Available product numbers are as follows:

1. Reserved
2. Open loop stepper
3. Reserved
4. BL Series 16 or 23-size brushless servo
5. BL Series 34-size brushless servo
6. DS Servo series
7. APEX Servo and BDHX-E

Sending the command RFS with no address or value will result in a list of the product numbers being returned. Preceding RFS by the axis address will return the existing product number for that axis.

*Example*

<u>Command</u>	<u>Description</u>
<b>1RFS4</b>	Set axis 1 as a BL 23-size brushless servo
<b>2RFS</b>	Return the current product number for axis 2

The command RFS0 will give a generalised setup. You can also set appropriate indexer default values by sending RIFS after the correct RFS command.

<b>RG</b>	<b>Report Go Home Status</b>			BDHXE v6.2	PDHXE v6.2
				BLHX v5.9	PDHX v5.9
				X150DS v5.9	

<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
aRG	N/A	N/A	N/A	Immediate, Device Specific
				<b>SEE ALSO</b> GH, GA, GHF, R

**Description**

Requests the status of the last Go Home attempt. The response is @ [CR] or A [CR] , indicating the success or failure of last go home attempt as follows:

Response	Go Home Successful
*@	NO
*A	YES

<b>RIFS</b>	<b>Return Indexer to Factory Settings</b>			BDHXE v6.2	PDHXE v6.2
				BLHX v5.9	PDHX v5.9
				X150DS v5.9	

<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
<a>RIFS	N/A	N/A	N/A	Immediate, Universal
				<b>SEE ALSO</b> Z, RFS, SV

**Description**

This command sets indexer default values appropriate to the product number entered using the RFS command.

The RIFS command also generates twelve sample sequences. These will overwrite any existing sequences numbered 1 to 12 entered since the last SV command.

*Example*

<u>Command</u>	<u>Description</u>
<b>1RFS5</b>	Set axis 1 as a BL 34 size brushless servo
<b>1RIFS</b>	Set indexer default values suitable for BL brushless servo

<b>RPO</b>	<b>Report Power-On Time</b>			BDHXE v6.2	PDHXE v6.2
				BLHX v5.9	PDHX v5.9
				X150DS v5.9	

<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
aRPO	N/A	N/A	N/A	Immediate, Device Specific

**Description**

Requests the Controller power on time (hours) in decimal, for example 33.7 hours. A continuous record of usage is maintained by the Controller.

<b>RS</b>	<b>Report Sequence Status</b>			BDHXE v6.2	PDHXE v6.2
				BLHX v5.9	PDHX v5.9
				X150DS v5.9	

<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
aRS	N/A	N/A	N/A	Immediate, Device Specific <b>SEE ALSO</b> XR, XP

**Description**

Request the status of the last sequence execution. The response will be @ [CR] to D [CR] according to the following table:-

Response Character	Sequence Started	Sequence Ended
*@	NO	NO
*A	YES	NO
*C	YES	YES
*D	NO	YES

Whenever a sequence is started, the sequence start bit is set and the sequence end bit is cleared (this only occurs if the sequence is valid and is actually run). Whenever a sequence is ended, the start bit is cleared and the end bit is set. Any abrupt move termination (e.g. limit activation), or a K or S command clears both bits.

\*D is reported when there is an unbalanced number of loops and loop terminators inside a sequence. Starting a loop in one sequence and terminating it in another sequence is not allowed. Nested loops require complete closure before execution will begin.

*Example*

<u>Command</u>	<u>Response</u>
<b>1RS</b>	*A Sequence in progress

**RSE****Report Servo Errors**

BDHXE v6.2 PDHXE v6.2  
 BLHX v5.9 PDHX v5.9  
 X150DS v5.9

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aRSE	N/A	N/A	N/A	Immediate, Device Specific

**SEE ALSO** R**Description**

Returns all servo error flags as a set of messages to the terminal and as a bit pattern. The messages correspond with the status LED indications. The bit pattern sent is:-

\*xxxx\_xxxx\_0xxx\_xxxx\_xxxx where the rightmost "x" bit is bit 0. Possible messages include:

Message	Bit No.	Status Code	Fault
#20	0	1	De-energised by ST1 or OFF command
#22	2	3	EPROM changed with different memory map
#23	3	4	Excessive position error
#24	4	5	Memory failure - failed checksum
#25	5	1	Undefined drive
#26	6	7	Prolonged max torque demand
#27	7	8	Output to drive is zero torque
#28	8	8	Possible watchdog time out
#80	12	2	Drive disabled by composite drive fault
#81	13	2	Impending power loss
#82	14	2	Drive disabled by motor over temperature
#83	15	2	Drive disabled by drive over temperature
#90	9	1	Shutdown by <n> counts encoder error at index track
#94	10	4	Excessive motor speed (servo only)

<b>RSIN</b>	<b>Set Variable Interactively</b>		BDHXE v6.2	PDHXE v6.2
			BLHX v5.9	PDHX v5.9
			X150DS v5.9	

<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
<a>VARn =RSIN	n=variable number	1 - 50	none	Buffered, Saveable in Sequence
				<b>SEE ALSO</b> VAR, TX, “

**Description**

The RSIN command allows variables to be loaded with data during sequence execution. The variable is chosen using VARn=RSIN, where n is the variable number.

When the command is executed, the data is transmitted to the drive by issuing a ‘!’ character followed by the data to be loaded (!nnnnnnnnnn.nnnnn). Command processing pauses with the RSIN command and resumes when the data is transmitted to the drive.

VARn=RSIN data is to be loaded into VARn  
!nnnnnnnnnn.nnnnn = load data into VARn

*Example*

<u>Command</u>	<u>Description</u>
<b>XE1</b>	Erase sequence #1
<b>XD1</b>	Define sequence #1
<b>1"ENTER_DATA"</b>	Transmit message
<b>VAR2=RSIN</b>	Data is to be entered for variable #2
<b>XT</b>	End defining sequence
<b>XR1</b>	Execute sequence #1
<b>ENTER_DATA</b>	Message transmitted
<b>!12.34</b>	Variable 2 gets loaded with 12.34

<b>RST</b>	<b>Freeze Torque Demand</b>		BDHXE v6.2	PDHXE n/a
			BLHX v5.9	PDHX n/a
			X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>RSTn	N/A	n = 0 - 1	0	Buffered, Universal, Saveable in Sequence

**SEE ALSO** ST, CPG

### Description

This command should be used when servo tuning parameters need to be changed such as when switching between position and torque control modes. RST allows the changeover to be accomplished without introducing a large discontinuity in position or torque. RST1 effectively opens the servo feedback loop by holding the torque at its current level. Whilst the feedback loop is open the new parameters may be entered as buffered commands. RST0 then releases the torque demand which closes the loop again. To maintain continuity of torque demand RST0 also introduces a position error or a torque offset dependent upon the new value of CPG. For a full explanation of switching between position and velocity modes refer to **Torque control applications** in the **Basic Motion Control Concepts** section of the relevant drive user guide.

<b>RV</b>	<b>Revision Level</b>		BDHXE v6.2	PDHXE v6.2
			BLHX v5.9	PDHX v5.9
			X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aRV	N/A	N/A	N/A	Immediate, Device Specific

### Description

Request software version number. An example response is:

\* ISSUE: 6.1    DATE: 11-Jun-96 10:45 [CR]

This is the software revision and the date and time of the revision.

<b>S</b>	<b>Stop</b>			BDHXE v6.2	PDHXE v6.2
				BLHX v5.9	PDHX v5.9
				X150DS v5.9	

<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
<a>S	N/A	N/A	N/A	Immediate, Universal
				<b>SEE ALSO</b> K, SB, SSH

**Description**

Stop. If SSH 0 (Don't save command buffer on stop) is set, the command buffer is cleared (at the end of a move if one is in progress).

A command sequence download is aborted (XD command) and a time delay is terminated.

The motor is decelerated to stop using the current acceleration value ('A') but the drive stays energised.

If SSH1 (Save command buffer on stop) is set, the command buffer is not cleared and only the move that is in progress is terminated.

*Example*

<u>Command</u>	<u>Description</u>
<b>MC</b>	Set continuous mode
<b>A10</b>	Set acceleration to 10 revs/sec <sup>2</sup>
<b>V10</b>	Set velocity to 10 revs/sec
<b>G</b>	Go - run continuously
<b>S</b>	The motor will decelerate to a stop at a rate of 10 revs/sec/sec as soon as S is entered

<b>SAVE</b>	<b>Save</b>	BDHXE v6.2 PDHXE v6.2 BLHX v5.9PDHX v5.9 X150DS v5.9
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SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aSAVE	N/A	N/A	N/A	Immediate, Device Specific

**Description**

This is an alternative expression for the SV command. It causes the current servo set up and indexer parameters to be saved in non-volatile RAM.

Note that in order to successfully save data using an X150 controller, link 8 must be in position B. Remove the link, or place in park position A, to write protect the RAM.

An error message is generated if an attempt is made to save data with the link in position A.

If you are using an X150E controller (BDHXE or PDHXE), bit switch 8 (of address switch) must be set to ON to allow writing of data to the RAM and set to OFF to write protect the RAM.

An error message is generated if an attempt is made to save data with switch 8 in the OFF position.

<b>SB</b>	<b>Stop Buffered</b>	BDHXE v6.2 PDHXE v6.2 BLHX v5.9PDHX v5.9 X150DS v5.9
-----------	----------------------	--

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>SB	N/A	N/A	N/A	Buffered, Universal, Saveable in Sequence

**Description**

Stop. The motor is decelerated to a stop using the current acceleration value (A). The command can be used in the MC or MQ modes. The command buffer is unaffected.

**Example**

Command  
**2A10**  
**2SB**

Description  
Set acceleration for axis 2 to 10 revs/sec<sup>2</sup>  
Axis 2 is decelerated to a stop at the rate of 10 revs/sec<sup>2</sup>



<b>SIM</b>	<b>Set Indexer/Following Mode</b>			BDHXE v6.2	PDHXE v6.2
				BLHX v5.9	PDHX v5.9
				X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aSIMn	n = Mode number	0 - 6	0	Buffered, Device Specific

**SEE ALSO** CCS, RAT, FOL

**Description**

This command is used to configure the Controller for following a second encoder. The mode of operation is selected by n as follows:

n = 0 Normal control module operation. In this mode any pulses arriving at the external encoder input are ignored.

n = 1 Encoder following operation. In this mode the position of the motor follows the pulse stream on the external encoder input and the Controller motion commands are inactive.

n = 2 Super position operation. In this mode both the incoming pulses from the external encoder and control module motion commands are active. The position of the motor is the sum of both motions.

n = 3 Positive software scaled encoder following operation.

n = 4 Negative software scaled encoder following operation.

n = 5 Preset following index mode

n = 6 Load mounted encoder feedback.

**Note:**

1. Using a standard wired encoder, the direction of the motor shaft is opposite to that of the encoder. When operating in encoder following mode the STOP and KILL commands will have no effect, the motor can only be stopped by a signal at the stop input. Energise/de-energise commands are effective.

2. SIM1 and SIM2 can only be used in stepper mode with a 1:1 following ratio. The RAT command is not valid for stepper mode.

SIM3 and SIM4 provide a software scaled following capability which allows the input pulse stream to be multiplied or divided with a sign reversal if required. The scaling ratio is set by the CMR and CUR commands which define the motor and user resolutions.

SIM5 selects indexing at a speed determined by the external input. The percentage following factor is set by the FOL command.

SIM6 enables an encoder mounted on the load, to provide the position feedback for the servo loop. The velocity information is still derived from the motor mounted encoder.

**Example**

<u>Command</u>	<u>Description</u>
<b>1SIM0</b>	Set normal control mode
<b>GH2</b>	Go home
<b>1SIM1</b>	Set control by external encoder

<b>SKE</b>	<b>Skip On 'Equals'</b>	BDHXE v6.2 PDHXE v6.2 BLHX v5.9 PDHX v5.9 X150DS v5.9
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SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>SKEn	N/A	N/A	N/A	Buffered, Universal, Saveable in Sequence

**SEE ALSO** SKN, TRE

**Description**

Skip the following command on an input pattern equal to n. This command is used in sequences to control execution flow. The format for n, the input pattern, is specified by:

bbbbbbb\_bbbbbbbbbb

The pattern is from left to right :

LMT+ LMT- HOME AUX\_IN STOP ENERGISE INDEX -  
IN1 IN2 IN3 IN4 IN5 IN6 IN7 IN8 IN9 IN10

Each input can be 0 (off), 1 (on) or X (don't care). You can omit trailing X specifiers within each group.

For example the following two pattern are equivalent:

001XXXX\_XXXXX11XXX and  
001\_XXXXX11

The next two are also equivalent:

XXXXXXXX\_X1 and  
\_X1

*Example*

Command  
**1SKEX1**

Description  
The next command will be skipped if the negative limit input is active

<b>SKN</b>	<b>Skip On 'Not Equal'</b>	BDHXE v6.2 PDHXE v6.2 BLHX v5.9 PDHX v5.9 X150DS v5.9
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SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
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<a>SKNn      N/A                      N/A                      N/A                      Buffered, Universal,  
Saveable in Sequence

**SEE ALSO**      SKE, TRE

**Description**

Skip the next command on input pattern not equal to n. The command is used in sequences to control execution flow. The format for n, the input pattern, is specified by:

bbbbbbb\_bbbbbbbbbb

This pattern represents from left to right :

LMT+ LMT- HOME AUX\_IN STOP ENERGISE INDEX -  
IN1 IN2 IN3 IN4 IN5 IN6 IN7 IN8 IN9 IN10

Each input can be 0 (off), 1 (on) or X (don't care). You can omit trailing X specifiers within each group.

For example the following two specifiers are equivalent:

001XXXX\_XXXXX11XXX    and  
001\_XXXXX11

The next two are also equivalent:

XXXXXXXX\_X1    and  
\_X1

*Example*

Command  
**SKNXX1**

Description  
The next command will be skipped if the HOME input is not active

<b>SMP</b>	<b>Sample Rate for the Following Encoder Count</b>		BDHXE v6.2	PDHXE v6.2
			BLHX n/a	PDHX v5.9
			X150DS n/a	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>SMPn	a=axis address n=rate	1 - 30	10	Buffered, Universal Saveable in Sequence
				<b>SEE ALSO</b> VAR=SMC, SIM

**Description**

The sample rate is set in multiples of 2 milliseconds and is only valid in SIM5 mode of operation.

<b>SP</b>	<b>Set Position</b>	BDHXE v6.2 PDHXE v6.2 BLHX v5.9 PDHX v5.9 X150DS v5.9
-----------	---------------------	---

<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
aSP<s>n	Motor steps	-268,435,454 to +268,435,454	0	Buffered, Device Specific, Saveable in Sequence
				<b>SEE ALSO</b> MPA, MPI, PR, D, PZ

**Description**

Adds the value of n to the absolute position counter. The counter will be set to n if a PZ command is given prior to the SP command. This command is useful for setting the absolute zero point to some location other than that of the physical hardware home. If you have a cut-off saw for example, you may not be able to mount the home switch at the cut point. However, by mounting the home a known distance away and resetting the reference point with the SP command, the system may be made to function as if the home switch were at the cut point.

Note that the units of the SP command are scaled by the CMR command. You can get a position report in the same units by using the DPA command.

*Example*

<u>Command</u>	<u>Description</u>
<b>GH2</b>	Go home
<b>PZ</b>	Set position to zero
<b>SP4000</b>	The absolute position will be set to 4000 so that the absolute zero will be one motor revolution away from the switch location.

<b>SS</b>	<b>Set Switches</b>	BDHXE v6.2    PDHXE v6.2 BLHX v5.9    PDHX v5.9 X150DS v5.9
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SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aSS	N/A	N/A	N/A	Buffered, Device Specific, Saveable in Sequence

**Description**

The command SS will report the state of the SS switches with a response \*bbbb\_bbbb\_bbbb\_bbbb where the order of the bits is:

ABCD\_EFGH\_IJKL\_MNOP

Therefore bit 1 indicates the status of SSA, bit 2 the status of SSB etc.

Note: Certain letter options may not be available.

1SS	A=RS232_ECHO	N/A	N/A	D=01(WDOG)
	N/A	N/A	G=LIM_SV	H=STOP_SV
	N/A	N/A	K=STOP_EN	N/A
	N/A	N/A	N/A	N/A

<b>SSA</b>	<b>RS232C Echo Control</b>			BDHXE v6.2	PDHXE v6.2
				BLHX v5.9	PDHX v5.9
				X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aSSAn	N/A	n = 0 or 1	0	Buffered, Device specific Saveable in Sequence

**SEE ALSO** EX

**Description**

This command turns the RS232C echo on and off

SSA0 = Echo on  
SSA1 = Echo off

In the Echo On mode characters that are received by the Controller are echoed automatically. In the Echo Off mode, characters are not echoed. This command is useful if your computer cannot handle echoes.

In a daisy chain, you must have the echo turned on (SSA0) to allow controllers further down the chain to receive commands.

*Example*

Command  
**SSA1**

Description  
Turns the echo off (Characters sent to the Controller are not echoed back to the host).

<b>SSD</b>	<b>Set Output 1 as Composite Fault Signal</b>		BDHXE v6.2	PDHXE v6.2
			BLHX v5.9	PDHX v5.9
			X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aSSDb	N/A	b = 0 or 1	0	Buffered, Saveable in Sequence

**SEE ALSO**    OUT

**Description**

- b = 0: Normal
- b = 1: Output 1 is configured as a hardware watchdog fault output

When SSD=1, output 1 is a hardware watchdog fault output and cannot be used for any other purpose.

The output will be on when no fault is present (fail safe operation). Under firmware or hardware fault conditions the output will switch off.

The operation of output 1 when SSD=1 should not be confused with the OUTnF command. OUTnF (FAULT OUTPUT) only reports software fault conditions rather than hardware or firmware faults. Once output 1 is programmed as a watchdog fault output, other commands will be prevented from altering the state of output 1 until 'Normal' operation is resumed by issuing a SSD=0, followed by OUT1A and O0 commands.



<b>SSG</b>	<b>Save Command Buffer On Limit</b>	BDHXE v6.2	PDHXE v6.2	BLHX v5.9	PDHX v5.9
		X150DS v5.9			

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aSSGb	N/A	n = 0 or 1	0	Buffered, Device Specific, Saveable in Sequence
				<b>SEE ALSO</b> LD, LA, RA

**Description**

- b = 0: Normal
- b = 1: Command buffer saved on limit

Normally, when a limit is hit, the current command buffer or sequence is cleared thus preventing further execution. Setting this bit to 1 prevents this activity.

<b>SSH</b>	<b>Save Command Buffer On Stop</b>	BDHXE v6.2	PDHXE v6.2	BLHX v5.9	PDHX v5.9
		X150DS v5.9			

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aSSHb	N/A	b = 0 or 1	0	Buffered, Device Specific, Saveable in Sequence
				<b>SEE ALSO</b> S, IN

**Description**

- b = 0: Normal
- b = 1: Save command buffer on stop ('S' command).

This command operates in a similar way to SSG, but relates to the stop command or STOP input.

<b>SSK</b>	<b>Enable/Disable De-energise On Stop</b>	BDHXE v6.2	PDHXE v6.2
		BLHX v5.9	PDHX v5.9
		X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aSSKb	N/A	b = 0 or 1	0	Buffered, Device Specific, Saveable in Sequence
				<b>SEE ALSO</b> S

**Description**

Motor stop type.

b = 0: On stop the motor will not de-energise

b = 1: On stop the motor will de-energise

When the STOP input becomes active the motor will stop in an energised state or a de-energised state, depending upon the previous state of SSK. The default condition is for the motor to stop in an energised state, following a STOP input.

<b>SSP</b>	<b>Hide Variable Entry</b>	BDHXE v6.2	PDHXE v6.2
		BLHX v5.9	PDHX v5.9
		X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aSSPn	N/A	n = 1 or 0	N/A	Buffered, Device Specific, Saveable in Sequence
				<b>SEE ALSO</b> ON, OFF

**Description**

The hide variable entry switch SSP can 'mask' data entry when using the RP240. When SSP is enabled asterisks are echoed to the RP240 display instead of the value of keys being pressed. The value of n controls the echo of characters:

n=0: Normal operation, character keys are echoed back to display.

n=1: Asterisks are echoed back to the display.

You can use the command to hide the value of numbers when a password is being entered. The password number will be entered, but the display will only show '\*\*\*\*'. When used for this purpose, SSP will need to be 'set' (n=1) just before password entry and 'reset' (n=0) just after password entry.

ST	Shutdown	BDHXE v6.2 BLHX v5.9 X150DS v5.9	PDHXE v6.2 PDHX v5.9
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SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>STn	N/A	n = 1 or 0	N/A	Buffered, Universal, Saveable in Sequence
				SEE ALSO
				ON, OFF

**Description**  
Motor shutdown.

- 0: The drive is enabled
- 1: The drive is disabled.

Any move commands given during motor shutdown will not be executed. ST0 re-enables all move commands. This function is normally used to allow manual positioning of the load.

It can also be used within sequences to energise/de-energise the drive under program control.

*Example*

<u>Command</u>	<u>Description</u>
ST1	The drive is disabled

STOP	Stop	BDHXE v6.2 BLHX v5.9 X150DS v5.9	PDHXE v6.2 PDHX v5.9
------	------	--	-------------------------

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>STOP	N/A	N/A	N/A	Immediate, Universal
				SEE ALSO
				K, S

**Description**  
This is an alternative expression for the S command. If SSH 0 (Don't save command buffer on stop) is set, the command buffer is cleared (at the end of a move if one is in progress).

Both a sequence (XD command) and a time delay are terminated by the Stop command.

The motor is decelerated to stop using the current acceleration value ('A') but the drive stays energised.

If SSH1 (Save command buffer on stop) is set, the command buffer is not cleared and only the move that is in progress is terminated.

*Example*

<u>Command</u>	<u>Description</u>
<b>MC</b>	Set continuous mode
<b>A10</b>	Set acceleration to 10 revs/sec <sup>2</sup>
<b>V10</b>	Set velocity to 10 revs/sec
<b>G</b>	Go - run continuously
<b>STOP</b>	The motor will decelerate to a stop at a rate of 10 revs/sec/sec as soon as STOP is entered

<b>STR</b>	<b>Set Strobe Output Delay Time</b>	BDHXE v6.2    PDHXE v6.2 BLHX v5.9    PDHX v5.9 X150DS v5.9
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SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>STR<n>	n = ms	10 - 5,000	10	Buffered, Universal, Saveable in sequence

**RESPONSE TO aSTR IS** Strobe time = n milliseconds

**SEE ALSO**    VRD, LRD, DRD, XRD, TMRD, FRD, VARD

**Description**

This command defines the amount of time each strobe output is active. These delay and strobe outputs are used when loading parallel BCD data via remote inputs. The data transferred from the remote inputs are:

- Velocity        VRD
- Distance       DRD
- Loop Counts    LRD
- Sequence Numbers XRD
- Time            TMRD
- Following       FRD
- Variables       VARD

If used with a PLC, the Output Delay Time should be greater than the PLC Scan Time (to ensure that the data is present during a read) or set to a minimal debounce time if thumbwheel switches are used. The strobe output indicates that the Controller is ready for parallel input.

SV	Save	BDHXE v6.2    PDHXE v6.2 BLHX v5.9    PDHX v5.9 X150DS v5.9
----	------	---

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aSV	N/A	N/A	N/A	Immediate, Device Specific

**Description**

This command causes the current servo set up and indexer parameters to be saved in non-volatile RAM.

Note that in order to successfully save data using an X150 controller, link 8 must be in position B. Remove the link, or place in park position A, to write protect the RAM.

An error message is generated if an attempt is made to save data with the link in position A.

If you are using an X150E controller (BDHXE or PDHXE), bit switch 8 (of address switch) must be set to ON to allow writing of data to the RAM and set to OFF to write protect the RAM.

An error message is generated if an attempt is made to save data with switch 8 in the OFF position.

<b>T</b>	<b>Time Delay</b>		BDHXE v6.2 BLHX v5.9 X150DS v5.9	PDHXE v6.2 PDHX v5.9
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<b>SYNTAX</b> <a>Tn	<b>UNITS</b> Seconds	<b>RANGE</b> n = 0.001 - 4,294,967	<b>DEFAULT</b> N/A	<b>ATTRIBUTES</b> Buffered, Universal, Saveable in Sequence	<b>SEE ALSO</b> VAR, TMRD
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**Description**

This command causes the Controller to wait the number of seconds specified before it executes the next command in the buffer.

*Example*

<u>Command</u>	<u>Description</u>
<b>MN</b>	Set normal mode
<b>A5</b>	Set acceleration to 5 revs/sec <sup>2</sup>
<b>V5</b>	Set velocity to 5 revs/sec
<b>D25000</b>	Set distance to 25000 steps
<b>T2</b>	Pause for 2 seconds
<b>G</b>	Go
<b>T5</b>	5 second time delay
<b>G</b>	After a further pause of 5 seconds, the move is again executed

The data value can be substituted with one of the Controller's variables.

*Example*

<u>Command</u>	<u>Description</u>
<b>VAR1=2</b>	Load the value 2 into variable 1
<b>G</b>	Perform predefined move
<b>T(VAR1)</b>	Pause for 2 seconds
<b>G</b>	Perform predefined move

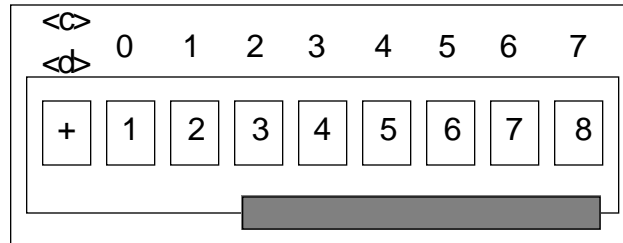
<b>TMRD</b>	<b>Read Timer Via Parallel Input/Output</b>	BDHXE v6.2	PDHXE v6.2
		BLHX v5.9	PDHX v5.9
		X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>TMRD<c> <d><e>	c, d =digit selector e = scaling factor	c, d = 0-7 e = 0-7	None	Buffered, Universal, Saveable in Sequence

**SEE ALSO** STR, T

**Description**

This command instructs the Controller to read timer values from the TM8 Module.



The command syntax allows for digit range selection through the optional <c><d> fields. The <c> field is used to signify the start of the digit range to be read from the TM8 Module. The raw data format is xxx.xxx, the maximum value is 999.999. Any larger number will result in the Controller giving an error response. The <d> field represents the end of the digit range to be read. The values of these fields can range from 0 to 7 with the <c> field always being less than or equal to the <d> field value.

The <e> field is used to scale the timer value by 10<sup>e</sup>. If the <c> and <d> fields are used, the <e> field must be used.

If the <c>, <d> and <e> fields are not used, the TMRD command will read all the digits of the TM8 Module. If you are using the TM8 Module, the Output Strobe Delay Time must be set at a value of 10 or greater.

You may use a PLC with the TMRD command. The TMRD command uses a multiplexed I/O scheme. The outputs strobe through a BCD sequence at the Set Strobe Output Delay Time (STR) command rate and reads one BCD digit at a time. The outputs and inputs must be configured as in the TM8 Module read case. A TMRD command will issue the following strobe sequence:

**Example**

Turn the TM8 Module's thumbwheels to display:  
+ 0 0 1 2 3 4 5 6

Type the following commands:

<u>Command</u>	<u>Response</u>
<b>1TMRD</b>	Sets a time delay of 123.456 seconds

<b>TRD</b>	<b>Trigger on Index Distance</b>	BDHXE v6.2    PDHXE v6.2 BLHX v5.9    PDHX v5.9 X150DS v5.9
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<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
<a>TRDn	User steps	±2,097,151	N/A	Buffered, Universal, Saveable in Sequence
				<b>SEE ALSO</b> TRMN, TRMP, MQ

**Description**

Pauses command execution until a specified indexer distance has been reached. It is used in the speed-change mode MQ to cause velocity to change at a specific point, but can also be used for example to turn on an output. The distance specified can be incremental, or absolute in MPA mode.

**Example**

<u>Command</u>	<u>Description</u>
<b>TRD3000</b>	Set speed change distance to 3000 steps
<b>V10</b>	Change speed to 10 revs/sec

The data value can be substituted with one of the Controller's variable values.

**Example**

<u>Command</u>	<u>Description</u>
<b>VAR5=3000</b>	Set variable 5 to 3000
<b>TRD(VAR5)</b>	Set speed change distance to 3000 steps
<b>V10</b>	Change speed to 10 revs/sec



<b>TRE</b>	<b>Trigger on Input Equal</b>	BDHXE v6.2 PDHXE v6.2 BLHX v5.9 PDHX v5.9 X150DS v5.9
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<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
<a>TREn	N/A	N/A	N/A	Buffered, Universal, Saveable in Sequence
				<b>SEE ALSO</b> SKE, TRN

**Description**

Pause until input status matches the pattern n.

The format for n is bbbbbbb\_bbbbbbbbbb and is equivalent to:

LMT+ LMT- HOME AUX\_IN STOP ENERGISE INDEX -  
IN1 IN2 IN3 IN4 IN5 IN6 IN7 IN8 IN9 IN10

Each input can be 0 (off), 1 (on) or X (don't care). You can omit trailing X specifiers within each group.

For example the following specifiers are equivalent:

001XXXX\_XXXXX11XXX and  
001\_XXXXX11

The next two are also equivalent:

XXXXXXXX\_X1 and  
\_X1

**Example**

Command  
**1TRE\_X1**

Description  
The next command will be executed when input 2 is enabled

**TRIP****Trigger on In Position**

BDHXE v6.2 PDHXE v6.2  
 BLHX v5.9 PDHX v5.9  
 X150DS v5.9

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>TRIP	N/A	N/A	N/A	Buffered, Universal, Saveable in Sequence
				<b>SEE ALSO</b> CEW, CIT

**Description**

After use of this command, further buffered commands are not executed until the motor has stopped within the positive error deadband region for the specified in position wait time. The TRIP command can be used in the MC or MQ modes.

*Example*

<u>Command</u>	<u>Description</u>
<b>MQ</b>	Set speed change mode
<b>1OUT2T</b>	Set output 2 as 'in position'
<b>CEW50</b>	Set position error window to 50 steps
<b>CIT50</b>	Set in-position wait time to 50ms
<b>V35</b>	Set velocity to 35 revs/sec
<b>A200</b>	Set acceleration to 200 revs/sec <sup>2</sup>
<b>D80000</b>	Set distance to 80000 steps
<b>L</b>	Set to loop once
<b>G</b>	Go - start the move
<b>TRIP</b>	Wait until in position before repeating move
<b>N</b>	End of loop

<b>TRMN</b>	<b>Negative Trigger on Motor Position</b>	BDHXE v6.2	PDHXE v6.2
		BLHX v5.9	PDHX v5.9
		X150DS v5.9	

<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
<a>TRMn	User steps	±268,435,455	N/A	Buffered, Universal, Saveable in Sequence
				<b>SEE ALSO</b> TRD, TRMP

**Description**

TRMN pauses command execution until a specified motor or feedback position has been reached or exceeded in the negative sense. It is used in the speed change mode MQ to cause velocity change at a particular physical position, but can also be used for example to turn on an output. The distance specified is always absolute.

*Example*

<u>Command</u>	<u>Description</u>
<b>TRMN-40000</b>	Specify negative motor position
<b>O1</b>	Output 1 turns on when 40000 is reached or exceeded

<b>TRMP</b>	<b>Positive Trigger on Motor Position</b>	BDHXE v6.2	PDHXE v6.2
		BLHX v5.9	PDHX v5.9
		X150DS v5.9	

<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
<a>TRMPn	User steps	±262,143,998	N/A	Buffered, Universal, Saveable in Sequence
				<b>SEE ALSO</b> TRD, TRMN

**Description**

TRMP pauses command execution until a specified motor or feedback position has been reached or exceeded in the positive sense. It is used in the speed change mode MQ to cause velocity change at a particular physical position, but can also be used for example to turn on an output. The distance specified is always absolute.

*Example*

<u>Command</u>	<u>Description</u>
<b>TRMP40000</b>	Specify positive motor position
<b>O1</b>	Output 1 turns on when 40000 is reached or exceeded

<b>TRN</b>	<b>Trigger on Input Not Equal</b>	BDHXE v6.2 PDHXE v6.2 BLHX v5.9 PDHX v5.9 X150DS v5.9
------------	---------------------------------------	---

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>TRNn	N/A	N/A	N/A	Buffered, Universal, Saveable in Sequence

**Description**

Pause until the input status is not equal to n.

The format for n is bbbbbbb\_bbbbbbbbbb and is equivalent to:

LMT+ LMT- HOME AUX\_IN STOP ENERGISE INDEX -  
IN1 IN2 IN3 IN4 IN5 IN6 IN7 IN8 IN9 IN10

Each input can be 0 (off), 1 (on) or X (don't care). You can omit trailing X specifiers within each group.

For example the following specifiers are equivalent:

001XXXX\_XXXXX11XXX and 001\_XXXXX11

The next two are also equivalent:

XXXXXXXX\_X1 and \_X1

**Example**

Command  
**1TRN\_X1**

Description  
The next command will be executed when input 2 is disabled

<b>TRR</b>	<b>Registration Move Distance</b>	BDHXE v6.2 BLHX v5.9 X150DS v5.9	PDHXE v6.2 PDHX v5.9
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SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>TRRn	User steps	-2,097,152 to +2,097,151	0	Buffered, Universal, Saveable in sequence

**Description**

Selects Registration move, a move ending a specified distance in user steps after a mark signal appears at AUX\_IN. The move is used in modes MC or MQ.

<b>TRS</b>	<b>Trigger status</b>	BDHXE v6.2 BLHX v5.9 X150DS v5.9	PDHXE v6.2 PDHX v5.9
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SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>TRS	N/A	N/A	N/A	Immediate, Universal, <b>SEE ALSO</b> TRE, TRN

**Description**

TRS is used to check the status of trigger lines.

*Example*

<u>Command</u>	<u>Description</u>
1TRS	Check trigger levels

Active trigger levels are:

LMT+ LMT- HOME AUX-IN STOP ENG INDEX\_I1 I2 I3 I4 I5 I6 I7 I8 I9 I10  
\*XXXXXXXX\_XX11X0X1XX

**TUNE****Display Tuning Settings**

BDHXE v6.2	PDHXE n/a
BLHX v5.9	PDHX n/a
X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aTUNE<n>	N/A	1-11	N/A	Buffered, Device Specific, Saveable in Sequence
				<b>SEE ALSO</b> TUNET, TUNEV, DR

**Description**

The TUNE command with no parameter causes the control module to report tuning information calculated or measured during the previous move. The response format is:

1. Measured largest position error - steps.
2. Measured largest torque demand.
3. Measured settling time within window (ms).
4. Measured total indexing + settling time (ms).
5. Calculated stiffness (mNm/step).
6. Calculated error at maximum torque (steps).
7. Estimated load inertia (Kg/cm<sup>2</sup>).
8. Estimated maximum available acceleration (revs/sec<sup>2</sup>).
9. Estimated double time constant (ms).
10. Estimated 1/2 settling time (ms).
11. Estimated closed loop bandwidth (Hz).

If a numeric parameter <n> is entered, any one of the above values as defined by the number will be reported.

If CPG is set to zero, the range of values returned will be restricted to the first 4 (i.e. TUNE5 and above are not available). If CVG is set to zero, the range of values returned will be restricted to the first 6 (i.e. TUNE7 and above are not available).

**Example**

<u>Command</u>	<u>Description</u>
<b>1TUNET</b>	Self-tune servo
<b>CEW2</b>	Set narrow 'in position' window
<b>D400</b>	Set distance to 400 steps
<b>A100</b>	Set acceleration to 100 revs/sec <sup>2</sup>
<b>V50</b>	Set velocity to 50 revs/sec
<b>G</b>	Go - start the move
<b>1TUNE3</b>	Report data item 3 (settling time) only

<b>TUNET</b>	<b>Servo Self-Tuning</b> (Torque amplifier settings)	BDHXE v6.2 PDHXE n/a BLHX v5.9 PDHX n/a X150DS v5.9
--------------	---	---

<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
<a>TUNET	N/A	N/A	N/A	Buffered, Universal, Saveable in Sequence
				<b>SEE ALSO</b> TUNE, TUNEV

**Description**

This command self-tunes the servo as a torque amplifier for a point to point move. The following parameters are set:

CPG Maximised to the point where the standing digital vibration is reasonable.

CVG Set for stability - little overshoot beyond the end point of a move and no oscillations.

CTG Set to cut off the velocity feedback action at high frequency.

*Example*

<u>Command</u>	<u>Description</u>
1TUNET	Self-tune servo
1SV	Save parameters for future use

**SAFETY**

The tuning process moves the load a distance of 178 steps backwards and forwards using step changes of position demand that result in about 50% of the maximum available motor torque being suddenly applied to the load. This process continues for up to 30 seconds depending on the load conditions. During this time buffered commands typed at the keyboard or pending in a sequence will not be executed. However, the unit will respond to immediate commands such as K, S or OFF, to enabled end of travel inputs and stop input. If the tuning is interrupted in this way, the servo parameters will then be in an intermediate state and it may be necessary to cycle the power or use the Z command to restore them to a viable state.

OFF or power cut is the only safe way to stop uncontrolled unstable oscillation.

**TUNEV****Servo Self-Tuning**  
(Velocity amplifier settings)BDHXE n/a PDHXE n/a  
BLHX v5.9 PDHX n/a  
X150DS v5.9

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>TUNEV	N/A	N/A	N/A	Buffered, Universal, Saveable in sequence
<b>SEE ALSO</b>				TUNE, TUNET

**Description**

This command self-tunes the servo as a velocity amplifier for a point to point move. The process may also be used for pneumatic and hydraulic actuators. It is a limited process, maximising CPG starting from the value you enter so that there is little overshoot and no oscillations occur. The final value of CPG is dependent on the velocity loop gain which you have set. The following parameters are set:

CPG Maximised, starting from the entered value and taken to the point where there is little overshoot beyond the end of move position and no oscillations occur.

CVG Not altered - normally zero since damping is provided by the velocity amplifier.

CTG Not altered.

*Example*

<u>Command</u>	<u>Description</u>
<b>1CPG50</b>	CPG set for a low gain
<b>1TUNEV</b>	Self-tune servo
<b>1SV</b>	Save parameters for future use

**SAFETY**

The tuning process moves the load a distance of 178 steps backwards and forwards using step changes of position demand that result in about 50% of the maximum available motor torque being suddenly applied to the load. This process continues for up to 30 seconds depending on the load conditions. During this time buffered commands typed at the keyboard or pending in a sequence will not be executed. However, the unit will respond to immediate commands such as K, S or OFF, to enabled end of travel inputs and stop input. If the tuning is interrupted in this way, the servo parameters will then be in an intermediate state and it may be necessary to cycle the power or use the Z command to restore them to a viable state.

OFF or power cut is the only safe way to stop uncontrolled unstable oscillation.



<b>TX</b>	<b>Transmit Variable Plus String</b>		BDHXE v6.2	PDHXE v6.2
			BLHX v5.9	PDHX v5.9
			X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aTXn,m,p,x	see below	n=1 - 50 m=0 or 1 p=0 - 5 x=ASCII	none	Buffered, Saveable in Sequence

**SEE ALSO**    VAR, RSIN

**Description**

This command transmits via the serial port (RS-232C) the value of a user variable and a string to compose a command for another indexer. The command format is TXn,m,p,x, where:

- n = The variable number
- m = 1 if the sign is to be sent, 0 if the sign is not to be transmitted
- p = The number of digits to be sent after the decimal point
- x = The ASCII string that is transmitted prior to the variable contents

*Example*

<u>Command</u>	<u>Description</u>
<b>VAR1=987.12345</b>	Set variable #1
<b>1TX1,0,3,3V</b>	3V987.123 is transmitted via the serial port
<b>1TX1,1,0,2D</b>	2D+987 is transmitted via the serial port
<b>1TX1,0,5,2VAR3=</b>	2VAR3=987.12345 is transmitted via the serial port

<b>U</b>	<b>Pause</b>		BDHXE v6.2	PDHXE v6.2
			BLHX v5.9	PDHX v5.9
			X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>U	N/A	N/A	N/A	Immediate, Universal

**SEE ALSO**    PS, C

**Description**

Pause immediately and wait for continue.

Execution of a command string will be paused at the point where a U command is entered. Command C will cause execution to be resumed at the point where it was paused.

*Example*

<u>Command</u>	<u>Description</u>

<b>MN</b>	Set normal mode
<b>A10</b>	Set acceleration to 10 revs/sec <sup>2</sup>
<b>V10</b>	Set velocity to 10 revs/sec
<b>L</b>	Loop continuously
<b>D8000</b>	Set distance to 8000 steps
<b>G</b>	Go - start move
<b>H-</b>	Set direction to negative
<b>G</b>	Go - start negative move
<b>N</b>	End of loop

In this example the motor will turn 2 revolutions in the positive direction, then two revolutions in the negative direction in a continuous loop. If a U command is entered during the execution of the loop, the motor will stop at the end of its current move. On receipt of a C command, execution of the loop will be resumed from the point where it was paused.

<b>UNTIL</b>	<b>Until</b>	BDHXE v6.2 PDHXE v6.2 BLHX v5.9 PDHX v5.9 X150DS v5.9
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<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
<a>UNTIL(e) conditions	e=evaluation	-	None Saveable in Sequence	Buffered, Saveable in Sequence

**SEE ALSO** REPEAT,  
WHILE,  
NWHILE

**Description**

The UNTIL command marks the end of the REPEAT command. The UNTIL command is evaluated and if it is false, program flow is redirected to the REPEAT command, where the commands between the REPEAT and UNTIL commands are executed again. Those commands will continue to execute until the UNTIL command is true, then the commands after the UNTIL command are executed.

REPEAT...commands...UNTIL(condition)

*Example*

<p><u>Command</u>  <b>REPEAT</b>  <b>XR1</b>  <b>T1</b>  <b>UNTIL(IN_10 OR IN_01)</b></p>	<p><u>Description</u>  Repeat  Execute sequence 1  Time delay of 1 second  If input #1 on and input #2 off, or input #1 off and input #2 on, do next command, else execute from command following REPEAT</p>
---	--

<b>V</b>		<b>Velocity</b>		BDHXE v6.2 PDHXE v6.2 BLHX v5.9 PDHX v5.9 X150DS v5.9
<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
<a>Vn	Revs/sec	n = 0.0001 - 200.00	1	Buffered, Universal, Saveable in Sequence
				<b>SEE ALSO</b> A, D, G

**Description**

Sets the velocity. Note that the actual top speed of the motor is limited by the motor type and drive. If the velocity is set too high, the position error will exceed the maximum position error limit (set by CPE) and the drive will be shut down. If the command V0 is given when moving in MQ or MC the motor will stop as with the S command. If the motor is not moving, the fastest possible velocity is used for the move.

*Example*

<u>Command</u>	<u>Description</u>
<b>A10</b>	Set acceleration to 10 revs/sec <sup>2</sup>
<b>V10</b>	Set velocity to 10 revs/sec
<b>D8000</b>	Set distance to 8000 steps
<b>G</b>	Go - Motor will turn 2 revolutions in the positive direction at 10 revolutions per second

The data values can be substituted with one of the Controller's variables.

*Example*

<u>Command</u>	<u>Description</u>
<b>VAR1=10</b>	Load the value 10 into variable 1
<b>V(VAR1)</b>	Set velocity to 10 revs/sec

<b>VAR</b>	<b>Variables</b>	BDHXE v6.2 PDHXE v6.2 BLHX v5.9 PDHX v5.9 X150DS v5.9
------------	------------------	---

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>VARn	n=variables	1 - 50	0	Buffered, Saveable in Sequence

**Description**

Fifty variables (VAR1 - VAR50) can be used to perform mathematical operations and these can then be used for selected data fields or in evaluation statements. You can substitute variables for data fields for the following commands:

XG(VARn)	Goto sequence number contained in VARn
XR(VARn)	Run sequence number contained in VARn
GOTO(VARn)	Goto sequence number contained in VARn
GOSUB(VARn)	Gosub to sequence number contained in VARn
L(VARn)	Load loop count with value in VARn
V(VARn)	Load velocity with value in VARn
D(VARn)	Load distance with value in VARn
A(VARn)	Load acceleration with value in VARn
T(VARn)	Load and execute a timer with value in VARn
CMR(VARn)	Load motor resolution with value in VARn
COFF(VARn)	Load amplifier offset with value in VARn
CUR(VARn)	Load user resolution with value in VARn
FOL(VARn)	Load following with value in VARn
VAR(VARn)	Load variable with value in VARn
TRR(VARn)	Load registration distance with value in VARn
TRD(VARn)	Load trigger distance with value in VARn
VARn=POS	Load variable with the present value of the position counter
VARn=ABS	Load variable with the absolute encoder position
VARn=FEP	Load variable with the following encoder position
VARn=RSIN	Load variable with data during sequence execution
VARn=TQ	Load variable with torque level, 1023 equals maximum peak torque

OPERATORS

>	Greater than
<	Less than
=	Equal to
AND	Logic AND
OR	Logic OR
*	Multiply
+	Addition
-	Subtraction
/	Division

*Example*

<u>Command</u>	<u>Description</u>
<b>VAR1=50</b>	Load variable #1 with 50
<b>XR(VAR1)</b>	Execute sequence #50

You can use variables in mathematical operations to obtain new values:

Addition:	$VARn=VARn+VARn$
Subtraction:	$VARn=VARn-VARn$
Division:	$VARn=VARn/VARn$
Multiplication:	$VARn=VARn*VARn$

A constant, POS (the present value of the position counter), or ABS (Encoder Position) can be substituted for the operands:

```
VAR1=VAR2+20
VAR5=VAR7
VAR8=POS+50000
VAR9=20.62
```

*Example*

<u>Command</u>	<u>Description</u>
<b>VAR1=20</b>	Load variable #1 with 20
<b>VAR2=5</b>	Load variable #2 with 5
<b>VAR3=VAR1-VAR2</b>	Variable #3 now contains 15

The mathematical operations are evaluated in order from left to right along the command line.

e.g.  $VAR4 = VAR1 - VAR2 * VAR3$   
is equivalent to:  $(VAR1 - VAR2) * VAR3$   
and not:  $VAR1 - (VAR2 * VAR3)$

To read back the value of a variable type:

```
1VAR3 <CR>
```

The response is:

```
* 15.0000
```

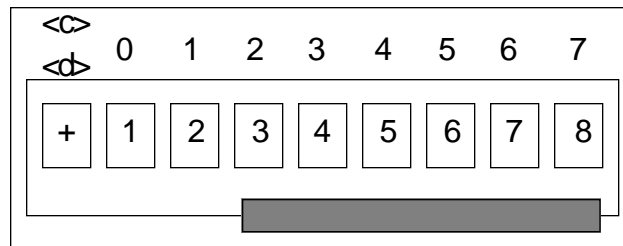
<b>VARDn</b>	<b>Read Variable Via Parallel Input/Output</b>	BDHXE v6.2	PDHXE v6.2
		BLHX v5.9	PDHX v5.9
		X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>VARDn, <c>,<d>,<e>	c, d =digit selector e = scaling factor	c, d = 0-7 e = 0-7 n=1-50	None	Buffered, Universal, Saveable in Sequence

**SEE ALSO** STR

**Description**

This command instructs the Controller to read Variable values from Compumotor’s TM8 Module. Inputs 6-10 are used as data inputs and outputs 3-6 are used to strobe the TM8 Module.



The command syntax allows for digit range selection through the optional <c><d> fields. The <c> field is used to signify the start of the digit range to be read from the TM8 Module. The raw data format is xxxxx.xxx. The <d> field represents the end of the digit range to be read. The values of these fields can range from 0 to 7 with the <c> field always being less than or equal to the <d> field value.

The <e> field is used to scale the variable value by 10<sup>e</sup>. If the <c> and <d> fields are used, the <e> field must be used.

If the <c>, <d> and <e> fields are not used, the VARD command will read all the digits of the TM8 Module. If you are using the TM8 Module, the Output Strobe Delay Time must be set at a value of 10 or greater.

You may use a PLC with the VARD command. The VARD command uses a multiplexed I/O scheme. The outputs strobe through a BCD sequence at the Set Strobe Output Delay Time (STR) command rate and reads one BCD digit at a time. The outputs and inputs must be configured as in the TM8 Module read case.

**Example**

Turn the TM8 Module's thumbwheels to display:  
+ 1 2 3 4 5 6 7 8

Type the following commands:

<u>Command</u>	<u>Response</u>
<b>1VARD1</b>	Load variable 1 from digits
<b>1VAR1</b>	12345678

<b>VARn=FUN</b>	<b>Enable and Read Function Keys</b>	BDHXE v6.2    PDHXE v6.2 BLHX v5.9    PDHX v5.9 X150DS v5.9
-----------------	--------------------------------------	---

<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
<a>VARn=FUN	variable number	1 - 50	None	Buffered, Universal, Saveable in Sequences
				<b>SEE ALSO</b> VAR

**Description**

The VARn=FUN command is used to enable the function keys on the RP240 and retrieve the function key pressed. Once this command is encountered, command processing stops until the RP240 returns a number corresponding to the function key pressed. Function key 1 (F1) returns a 1, function key 2 (F2) returns a 2, etc. MENU RECALL returns a zero. The number that is returned is placed in the variable n.

**Example**

<u>Command</u>	<u>Description</u>
<b>XE1</b>	Erase sequence 1
<b>XD1</b>	Begin definition of sequence 1
<b>DPC205</b>	Position the cursor on line 2, column 5
<b>DTXT"PRESS F1"</b>	Place message PRESS F1 at current cursor location
<b>VAR1=FUN</b>	Retrieve function key pressed value and place in variable 1
<b>L</b>	Begin endless loop
<b>IF(VAR1=1)</b>	If variable 1 equals 1, do the commands between IF and NIF
<b>XG2</b>	Branch to sequence 2
<b>NIF</b>	End IF statement
<b>N</b>	End endless loop
<b>XT</b>	End definition of sequence 1



# VARn=NUM Enable and Read Numeric Keypad

BDHXE v6.2 PDHXE v6.2  
 BLHX v5.9 PDHX v5.9  
 X150DS v5.9

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>VARn=NUM	None	1 - 50	None	Buffered, Universal, Saveable in Sequences
				<b>SEE ALSO</b> VAR

### Description

The VARn=NUM command is used to enable the numeric keypad on the RP240 and retrieve the numeric information entered. Once this command is encountered, command processing stops until the RP240 returns a value entered on the numeric keypad. The sign of a number to be entered is selected using the +/- key, which must be pressed before the number is entered if its sign is to be changed. Normally, numbers are entered directly, without any change of sign. The C/E key will delete the last key entered and allow you to re-type.

The number that is returned by the RP240 is placed in the variable n of the Controller. If either the +/- key, the ENTER key, or the . key is entered by itself, the variable will be set to zero.

### Example

<u>Command</u>	<u>Description</u>
<b>XE1</b>	Erase sequence 1
<b>XD1</b>	Begin definition of sequence 1
<b>DCLR0</b>	Clear display
<b>DPC105</b>	Position the cursor on line 1, column 5
<b>DTXT"ENTER BAG COUNT"</b>	Place message ENTER BAG COUNT at current cursor location
<b>VAR1=0</b>	Initialize variable 1
<b>WHILE(VAR1&lt;1 OR VAR1&gt;10)</b>	Do statements between WHILE and NWHILE until 1<VAR1<11
<b>VAR1=NUM</b>	Retrieve numeric value and place in variable 1
<b>IF(VAR1&lt;1)</b>	If variable 1 < 1 do the command between IF and NIF
<b>DPC205</b>	Position the cursor on line 2, column 5
<b>DTXT"BAG COUNT TOO LOW"</b>	Place message BAG COUNT TOO LOW at current cursor location

<b>T2</b>	Time delay 2 seconds
<b>DCLR2</b>	Clear line 2 of RP240 display
<b>NIF</b>	End IF statement
<b>NWHILE</b>	End WHILE statement
<b>MN</b>	Set to normal mode
<b>LD3</b>	Disable limits (if not connected)
<b>A10</b>	Set acceleration to 10 rps <sup>2</sup>
<b>V2</b>	Set velocity to 10 rps
<b>D25000</b>	Set distance to 25,000 steps
<b>L(VAR1)</b>	Loop as many times as specified by variable 1
<b>G</b>	Initiate motion
<b>T1</b>	Time delay 1 second
<b>N</b>	End loop
<b>XT</b>	End definition of sequence 1

## **VARn=SMC** Set User Variable to Sampled Count

BDHXE v6.2 PDHXE v6.2  
BLHX v5.9 PDHX v5.9  
X150DS v5.9

<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
<a>VARn=SMC	variable number		None	Buffered, Universal, Saveable in Sequence
				<b>SEE ALSO</b> VAR

### **Description**

This allows the velocity of the following encoder to be monitored and used to modify the operation of the program.

A nominated user variable is loaded with the number of encoder pulses occurring during each sample period.

- a is the axis address
- n is the user variable number

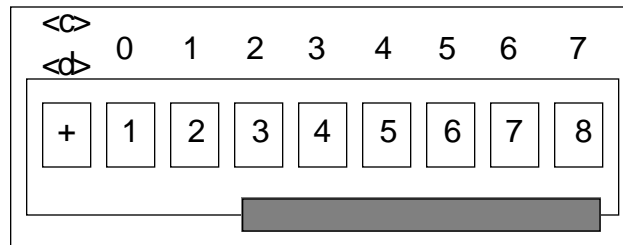
<b>VRD</b>	<b>Read Velocity Value from Parallel Input/Output</b>	BDHXE v6.2	PDHXE v6.2
		BLHX v5.9	PDHX v5.9
		X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>VRD<c> <d>,<e>	c, d =digit selector e = scaling factor	c, d = 0-7 e = 0-7	None	Buffered, Universal, Saveable in Sequence

**SEE ALSO** STR

**Description**

This command instructs the Controller to read Variable values from Compumotor’s TM8 Module.



The command syntax allows for digit range selection through the optional <c><d> fields. The <c> field is used to signify the start of the digit range to be read from the TM8 Module. The raw data format is xxx.xxxx, the maximum value is 200.0000. Any larger number will result in the Controller giving an error response. The <d> field represents the end of the digit range to be read. The values of these fields can range from 0 to 7 with the <c> field always being less than or equal to the <d> field value.

The <e> field is used to scale the velocity value by 10<sup>e</sup>. If the <c> and <d> fields are used, the <e> field must be used.

If the <c>, <d> and <e> fields are not used, the VRD command will read all the digits of the TM8 Module. If you are using the TM8 Module, the Output Strobe Delay Time must be set at a value of 10 or greater.

You may use a PLC with the VRD command. The VRD command uses a multiplexed I/O scheme. The outputs strobe through a BCD sequence at the Set Strobe Output Delay Time (STR) command rate and reads one BCD digit at a time. The outputs and inputs must be configured as in the TM8 Module read case.

**Example**

Turn the TM8 Module's thumbwheels to display:  
+ 0 0 1 2 3 4 5 6

Type the following commands:

<u>Command</u>	<u>Response</u>
<b>1VRD</b>	Read velocity value
<b>1V</b>	Response *V12.3456

<b>WHEN</b>	<b>Set WHEN Condition</b>	BDHXE v6.2	PDHXE v6.2
		BLHX v5.9	PDHX v5.9
		X150DS v5.9	

<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
<a>WHEN(e)	e=evaluation commands	See evaluation commands	None	Buffered, Universal, Saveable in Sequence
				<b>SEE ALSO</b> XWHEN

**Description**

The WHEN command allows you to continuously examine a set of conditions and if the condition is true, the Controller will execute the sequence defined by the XWHEN command. The command currently in progress will finish, and the XWHEN sequence will execute.

The XWHEN sequence will not execute every time that the WHEN condition is met, only the first time. For multiple execution of the XWHEN sequence, the last command of the XWHEN sequence should be the WHEN command again.

After the XWHEN sequence has been executed, control passes back to the original sequence, returning to the command after the original interruption.

**Example**

<u>Command</u>	<u>Description</u>
<b>XWHEN2</b>	Set WHEN sequence to 2
<b>WHEN(IN_1)</b>	When input #1 becomes active, execute the WHEN sequence (#2)

<b>WHILE</b>	<b>WHILE</b>	BDHXE v6.2	PDHXE v6.2
		BLHX v5.9	PDHX v5.9
		X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>WHILE(e)	e=evaluation commands	See evaluation commands	None	Buffered, Universal, Saveable in Sequence
				<b>SEE ALSO</b> NWHILE, REPEAT UNTIL

**Description**

The WHILE command, in conjunction with the NWHILE command, provides a means of conditional program flow. The WHILE command marks the beginning of the conditional statement. If the WHILE is true, the commands between the WHILE and NWHILE commands are executed. However, if the WHILE is false, program execution jumps to the command after the NWHILE command. Up to 16 levels of WHILE commands may be nested.

WHILE(condition) commands NWHILE

*Example*

Command	Description
<b>WHILE(IN_1)</b>	While input #1 is active, run commands between WHILE and NWHILE
<b>XR1</b>	Execute sequence 1
<b>NWHILE</b>	End of WHILE

<b>XBS</b>	<b>Sequence Memory Available Report</b>	BDHXE v6.2	PDHXE v6.2
		BLHX v5.9	PDHX v5.9
		X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aXBS	None	None	None	Immediate, Device Specific, Never Saved

**RESPONSE TO** aXBS IS \*n bytes free

**Description**

This command reports the remaining amount of memory that can be used for sequence storage. The total space available for sequence storage is 8,000 bytes (characters). XBS is useful for determining how much more programming can be done on the Controller, after defining several programs.

*Example*

Command  
**1XBS**

Description  
\*4000 bytes free

There are 4,000 bytes available in the sequence buffer.

<b>XC</b>	<b>Checksum</b>	BDHXE v6.2	PDHXE v6.2
		BLHX v5.9	PDHX v5.9
		X150DS v5.9	

<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
aXC	N/A	N/A	N/A	Buffered, Device Specific, Saveable in Sequence

**Description**

This command causes the checksums for the volatile and non-volatile RAM to be computed and reported .

<b>XD</b>	<b>Sequence Download</b>		BDHXE v6.2	PDHXE v6.2
			BLHX v5.9	PDHX v5.9
			X150DS v5.9	

<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
<a>XDn	N/A	1 - 64	N/A	Buffered, Universal, Saveable in Sequence
				<b>SEE ALSO</b> XT, XE, XR, XRP, XU

**Description**

This is the 'Start sequence' indicator for downloading a sequence. It clears the command buffer and all subsequent commands will be stored in the buffer until receipt of an XT command. A sequence will not be stored if a sequence with the same number identifier already exists, or if there is an error whilst downloading the sequence. THE SEQUENCE IS NOT STORED IN NON-VOLATILE BACKUP RAM UNTIL THE SV COMMAND IS GIVEN.

*Example*

<u>Command</u>	<u>Description</u>
<b>XD1</b>	Start sequence 1 download
<b>A10</b>	Set acceleration to 10 steps/sec <sup>2</sup>
<b>V10</b>	Set velocity to 10 revs/sec
<b>D8000</b>	Set distance to 8000 steps
<b>G</b>	Go - start move
<b>D4000</b>	Set distance to 4000 steps
<b>H</b>	Reverse direction
<b>G</b>	Go - start move
<b>XT</b>	End of download

The sequence is defined as sequence No.1. Each time XR1 is entered the motor will turn 2 revolutions positive and then 1 revolution negative.

**XE****Sequence Delete**

BDHXE v6.2 PDHXE v6.2  
 BLHX v5.9 PDHX v5.9  
 X150DS v5.9

**SYNTAX**

&lt;a&gt;XEn

**UNITS**n = sequence  
number**RANGE**

n = 1 - 64

**DEFAULT**

N/A

**ATTRIBUTES**

Buffered, Universal

**SEE ALSO**

XD, XT, XR,  
 XRP, XU,  
 XEALL

**Description**

Delete sequence n from RAM.  
 XEALL will delete all existing sequences.

*Example*

Command  
**XE1 1SV**  
**XEALL**

Description  
 Sequence No.1 is deleted from RAM  
 Erase all sequences

**XEALL****Erase All Sequences**

BDHXE v6.2 PDHXE v6.2  
 BLHX v5.9 PDHX v5.9  
 X150DS v5.9

**SYNTAX**

&lt;a&gt;XEALL

**UNITS**

None

**RANGE**

None

**DEFAULT**

N/A

**ATTRIBUTES**

Buffered,  
 Saveable in Sequence

**SEE ALSO**

XD, XE, XR, XT

**Description**

This command erases all defined sequences. *It should be used with extreme caution.*

*Example*

Command  
**XEALL**

Description  
 Erase all defined sequences

**XFK****Set Fault or Kill Sequence**

BDHXE v6.2 PDHXE v6.2  
 BLHX v5.9 PDHX v5.9  
 X150DS v5.9

**SYNTAX**

&lt;a&gt;XFKn

**UNITS**

n = sequence

**RANGE**

n = 0 - 64

**DEFAULT**

0

**ATTRIBUTES**

Buffered, Universal



number

Saveable in Sequence

**SEE ALSO** K, XR

**Description**

This command selects the sequence that will be executed if a fault or kill condition occurs. A selection of 0 causes no sequences to be executed. This command enables a pre-defined sequence to be executed when a fault or kill condition exists.

The fault conditions are listed below:

- |                     |                               |
|---------------------|-------------------------------|
| *NO_ERRORS/WARNINGS | *BATTERY_BACKUP_RAM_CORRUPTED |
| *USER_INPUT_FAULT   | *DRIVE_OVERHEATING            |
| *MOTOR_FAULT        | *EXCESSIVE_POSITION_ERROR     |

The kill condition exists if issued via the hardware or RS232C interface.

**Example**

<u>Command</u>	<u>Description</u>
<b>XFK5</b>	Execute sequence #5 when fault or kill condition exists
<b>XE5</b>	Erase sequence #5
<b>XD5</b>	Define sequence #5
<b>SB</b>	Stop buffered
<b>XT</b>	End sequence definition

Note: STOP is not a fault condition.

<b>XG</b>	<b>GOTO Sequence</b>		BDHXE v6.2	PDHXE v6.2
			BLHX v5.9	PDHX v5.9
			X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>XGn	n = sequence number	n = 1 - 64	None	Buffered, Saveable in Sequence
				<b>SEE ALSO</b> XR, GOTO, GOSUB

**Description**

This command will jump to a designated sequence for execution. Once you jump to a sequence using XG, you cannot return to the sequence from which XG originated (unless another XG command is executed)\*. To jump to a sequence and return (GOSUB operation), you must use the XR or GOSUB commands. There are no limitations on the number of XG commands - no nesting involved.

\*Note if an XG command is used following an IF command the code jumped to must be preceded by a NIF command to clear the original IF command.

*Example*

<u>Command</u>	<u>Description</u>
<b>XE1</b>	Erase sequence 1
<b>XD1</b>	Define sequence 1
<b>A2</b>	Sets acceleration to 2 rps <sup>2</sup>
<b>V5</b>	Sets velocity to 5 rps
<b>D10000</b>	Sets distance to 10,000 steps
<b>G</b>	Executes the move (Go)
<b>XG5</b>	Go to sequence #5
<b>XT</b>	End defined sequence #1
<b>XE5</b>	Erase sequence #5
<b>XD5</b>	Define sequence #5
<b>1PR</b>	Absolute position report
<b>XT</b>	End sequence #5 definition
<b>XR1</b>	Execute sequence #1

The data value can be substituted with one of the Controller's variable values. The integer value of the variable is always used.

*Example*

<u>Command</u>	<u>Description</u>
<b>VAR1=4</b>	Set variable 1 to 4
<b>XG(VAR1)</b>	Go to sequence #4

<b>XP</b>	<b>Power-On Sequence Number</b>		BDHXE v6.2	PDHXE v6.2
			BLHX v5.9	PDHX v5.9
			X150DS v5.9	

<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
<a>XPn	n = sequence number	n = 0 - 64	N/A	Buffered, Universal

**SEE ALSO** XSP, XSR, XZ

**Description**

Set the power-on sequence mode and sequence number to be executed on power up. The command must be saved before power off to enable the sequence to be executed on power up. If the command XP0 is sent, no power-on sequence will be executed. This facility is normally used for stand alone operation.

*Example*

<u>Command</u>	<u>Description</u>
<b>XP1</b>	Sequence No.1 will be executed on power-up
<b>1SV</b>	Save current setup

<b>XR</b>	<b>Run Sequence</b>		BDHXE v6.2	PDHXE v6.2
			BLHX v5.9	PDHX v5.9
			X150DS v5.9	

<b>SYNTAX</b> <a>XRn	<b>UNITS</b> n = sequence number	<b>RANGE</b> n = 1 - 64	<b>DEFAULT</b> N/A	<b>ATTRIBUTES</b> Buffered, Universal, Saveable in Sequence	<b>SEE ALSO</b> XT, XD, XE, XRP, GOSUB, XRT, XU
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**Description**

Run a sequence.

An XR command can be used within one sequence to start execution of another sequence

If an XT or XRT command is reached in the called sequence, program execution returns to the originating sequence. When the XRn routine is completed, program control returns to the statements following the XRn command. In this respect an XR acts like a subroutine call.

The maximum number of nested sequences is 16.

You must be certain that the number of loops and loop terminators are balanced within a single sequence.

You cannot start a loop in one sequence and end it in another called by the XR command.

*Example*

<u>Command</u> <b>XR1</b>	<u>Description</u> Sequence No.1 will be executed
------------------------------	--

The data value can be substituted with one of the Controller's variable values. The integer value of the variable is always used.

*Example*

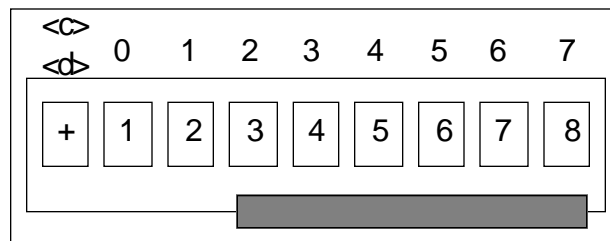
<u>Command</u> <b>VAR1=4</b> <b>XR(VAR1)</b>	<u>Description</u> Set variable 1 to 4 Call sequence #4 as a subroutine
--	---

<h1>XRD</h1>	<h2>Read Sequence via Parallel Input/Output</h2>		BDHXE v6.2	PDHXE v6.2
			BLHX v5.9	PDHX v5.9
			X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>XRD<c>,<d>,<e>	c, d =digit selector e = scaling factor	c, d = 0-7 e = 0-7	None	Buffered, Universal, Saveable in Sequence
				<b>SEE ALSO</b> STR

**Description**

This command instructs the Controller to read Variable values from Compumotor’s TM8 Module.



The command syntax allows for digit range selection through the optional <c><d> fields. The <c> field is used to signify the start of the digit range to be read from the TM8 Module. The raw data format is xx, the maximum value is 64. Any larger number will result in the Controller giving an error response. The <d> field represents the end of the digit range to be read. The values of these fields can range from 0 to 7 with the <c> field always being less than or equal to the <d> field value.

The <e> field is used to scale the sequence value by 10<sup>e</sup>. If the <c> and <d> fields are used, the <e> field must be used.

If the <c>, <d> and <e> fields are not used, the XRD command will read all the digits of the TM8 Module. If you are using the TM8 Module, the Output Strobe Delay Time must be set at a value of 10 or greater.

You may use a PLC with the XRD command. The XRD command uses a multiplexed I/O scheme, as in the TM8 Module read case.

**Example**

Turn the TM8 Module's thumbwheels to display:  
+ 0 0 0 0 0 1 2

Type the following commands:

<u>Command</u>	<u>Response</u>
<b>1XRD</b>	Run sequence 12

**XRP****Run/Pause Sequence**

BDHXE v6.2 PDHXE v6.2  
 BLHX v5.9 PDHX v5.9  
 X150DS v5.9

**SYNTAX**

&lt;a&gt;XRPn

**UNITS**n = sequence  
number**RANGE**

n = 1 - 64

**DEFAULT**

N/A

**ATTRIBUTES**Buffered, Universal,  
Saveable in Sequence**SEE ALSO**XR, XD, XT,  
XE, C, DCNT**Description**

Run a sequence with a pause. The XRP command operates in the same way as XR except that a pause condition, which must be cleared before the command buffer is executed, is automatically generated. The pause condition is executed only if the sequence is valid.

The pause condition is cleared by either a C command (continue) or the CONTINUE key on the RP240 (DCNT1).

*Example*Command**XRP1**Description

Sequence No.1 is loaded into the command buffer and is paused until a continue (command C) is entered

**XRT****Return From Sequence**

BDHXE v6.2 PDHXE v6.2  
 BLHX v5.9 PDHX v5.9  
 X150DS v5.9

**SYNTAX**

&lt;a&gt;XRT

**UNITS**

N/A

**RANGE**

N/A

**DEFAULT**

N/A

**ATTRIBUTES**Buffered, Universal,  
Saveable in Sequence**SEE ALSO**XT, XR  
GOSUB,**Description**

This command is used in a sequence to terminate execution of that sequence. It is typically used in branched sequences where the RS232C Control Module must exit the sequence before the XT command. It can be used in conjunction with 'SKIP' commands.

<b>XSD</b>	<b>Sequence Download Status Report</b>		BDHXE v6.2	PDHXE v6.2
			BLHX v5.9	PDHX v5.9
			X150DS v5.9	

<b>SYNTAX</b>	<b>UNITS</b>	<b>RANGE</b>	<b>DEFAULT</b>	<b>ATTRIBUTES</b>
aXSD	N/A	N/A	N/A	Buffered, Device Specific
				<b>SEE ALSO</b> XD, XE

**Description**

Requests report back of the status of a previous sequence sent from the Controller to the RS232C Control Module as a single ASCII character followed by [CR] as follows:

0[CR]: Received OK

1[CR]: Cannot overwrite existing sequence (sequence with this number already exists - erase previous one first)

2[CR]: Sequence buffer full

Note that in order to retain the sequence it is necessary to save it using the SV command.

**Example**

Command  
**1XSD**

Response  
0[CR] (Sequence received OK)  
;download OK

**XSR****Sequence Run Status Report**

BDHXE v6.2 PDHXE v6.2  
 BLHX v5.9 PDHX v5.9  
 X150DS v5.9

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aXSR	N/A	N/A	N/A	Immediate, Device Specific
				<b>SEE ALSO</b> XR, XRP

**Description**

Return sequence run status as a single ASCII character followed by [CR].

0[CR] = Running (or ran successfully)

2[CR] = Invalid sequence - requested sequence doesn't exist

*Example*

<u>Command</u>	<u>Response</u>
1XSR	0 (sequence OK)

**XSS****X Sequence Status**

BDHXE v6.2 PDHXE v6.2  
 BLHX v5.9 PDHX v5.9  
 X150DS v5.9

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aXSSn	Sequence number	n = 1 - 64	N/A	Buffered, Device Specific
				<b>SEE ALSO</b> XD, XT, XE

**Description**

Return status of sequence n as a single ASCII character followed by [CR].

0[CR]: Empty - sequence doesn't exist

2[CR]: OK - sequence does exist

The XSS command will inform the user if the sequence indicated by the number immediately following (no space) the XSS command does in fact exist in volatile memory.

For the sequence to exist in non-volatile memory, the SV command must be used to save the sequence.

*Example*

<u>Command</u>	<u>Response</u>
1XSS1	0 [CR] (Sequence not defined)



<b>XST</b>	<b>Sequence Step Mode</b>	BDHXE v6.2	PDHXE v6.2
		BLHX v5.9	PDHX v5.9
		X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aXST<n>	n = mode	0 = off 1 = on	0	Buffered, Device Specific Saveable in Sequence

**SEE ALSO** #, XR, XTR

**RESPONSE TO** aXST IS \*n single step mode active or \*n single step mode inactive

**Description**

This command sets the Controller into a Sequence Step mode. This command can only be used with the # (n) command. When you are running a sequence with Sequence Step mode active, every time you issue a # (n) command, the Controller will execute n commands in the sequence buffer.

XST1: Sequence Step Mode active  
XST0: Sequence Step Mode inactive

Since you need to send a # command over the RS-232C interface, this command cannot be run in Stand Alone mode. You must be executing the sequence in RS-232C mode. You must enter a delimiter after the step (#) command to execute the command. If you are in the trace mode (XTR), the Controller will display n commands every time you enter the #n command. This command is useful for troubleshooting your program to see where you are in the program and what takes place with each command. You can use the Kill (K) command to abort sequence execution.

**Example**

<u>Command</u>	<u>Description</u>
<b>XE1</b>	Erase sequence #1
<b>XD1</b>	Define sequence #1
<b>A5</b>	Sets acceleration to 5 rps <sup>2</sup>
<b>V2</b>	Sets velocity to 2 rps
<b>D10000</b>	Sets distance to 10,000 steps
<b>G</b>	Executes the move (Go)
<b>XT</b>	End defining sequence #1
<b>1XST1</b>	Enable Single-Step mode
<b>1XTR1</b>	Enable trace mode
<b>XR1</b>	Execute sequence #1
<b>#</b>	Execute the 1st command
<b>;SEQUENCE: 1 COMMAND: A5</b>	Display the 1st command executed
<b>#</b>	Execute the 2nd command
<b>;SEQUENCE: 1 COMMAND: V2</b>	Display the 2nd command executed
<b>#</b>	Execute the 3rd command
<b>;SEQUENCE: 1 COMMAND: D10000</b>	Display the 3rd command executed
<b>#</b>	Execute the 4th command
<b>;SEQUENCE: 1 COMMAND: G</b>	Display the 4th command executed - motor should have moved 10,000 steps
<b>#</b>	Execute the 5th command

<b>XT</b>	<b>Sequence Terminator</b>	BDHXE v6.2    PDHXE v6.2 BLHX v5.9    PDHX v5.9 X150DS v5.9
-----------	----------------------------	---

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>XT	N/A	N/A	N/A	Buffered, Universal, Saveable in Sequence
				<b>SEE ALSO</b> XE, XD, XU

**Description**

The XT command is used to terminate a sequence download, thus returning the system to command mode. The executable end of sequence is also marked at this point.

<b>XTR</b>	<b>Sequence Trace Mode</b>		BDHXE v6.2	PDHXE v6.2
			BLHX v5.9	PDHX v5.9
			X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aXTR<n>	n = mode	0 = off 1 = on	0	Buffered, Device Specific Saveable in Sequence

**SEE ALSO** XR, XST

**RESPONSE TO** aXTR IS \*n trace mode active or \*n trace mode inactive

**Description**

XTR1: Enables Trace Mode  
XTR0: Disables Trace Mode

When the trace mode is enabled, commands will be echoed to the host via the RS232 interface, if the Controller is running a sequence.

Enabling Trace Mode transmits the commands and the sequence number being executed. If you have a loop (L), REPEAT or WHILE command in a sequence, it will display the iteration count. XTR is useful if you wish to see where you are in the program as it is being executed.

Although the XTR mode can be selected while a sequence is not being executed, XTR can be used within a sequence allowing selective operation of the trace mode. This is particularly useful when debugging long and complex sequences.

*Example*

<u>Command</u>	<u>Description</u>
<b>XE1</b>	Erase sequence #1
<b>XD1</b>	Define sequence #1
<b>A10</b>	Sets acceleration to 10 rps <sup>2</sup>
<b>V5</b>	Sets velocity to 5 rps
<b>D25000</b>	Sets distance to 25,000 steps
<b>L2</b>	Loop 2 times
<b>G</b>	Executes the move (Go)
<b>N</b>	End loop
<b>XT</b>	End defining sequence #1
<b>1XTR1</b>	Enable trace mode
<b>XR1</b>	Execute sequence #1

Trace mode output is shown below:

```

;SEQUENCE: 1 COMMAND: A10
;SEQUENCE: 1 COMMAND: V5
;SEQUENCE: 1 COMMAND: D25000
;SEQUENCE: 1 COMMAND: L2
;SEQUENCE: 1 COMMAND: G      LOOP COUNT: 1
;SEQUENCE: 1 COMMAND: N      LOOP COUNT: 1
;SEQUENCE: 1 COMMAND: G      LOOP COUNT: 2
;SEQUENCE: 1 COMMAND: N      LOOP COUNT: 2
;SEQUENCE: 1 COMMAND: XT
    
```

<b>XU</b>	<b>Sequence Upload</b>	BDHXE v6.2	PDHXE v6.2
		BLHX v5.9	PDHX v5.9
		X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
aXU<n>	n = sequence number	n = 1 - 64	N/A	Immediate, Device Specific
				<b>SEE ALSO</b> XE, XD, XR

**Description**

The sequence upload command displays the sequences stored in RAM. The value n is the sequence number and if it is omitted a display of all stored sequences will occur. Note the Controller is supplied with default sequences to get you started (see RIFS command).

<b>XWHEN</b>	<b>Set WHEN Sequence</b>	BDHXE v6.2	PDHXE v6.2
		BLHX v5.9	PDHX v5.9
		X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>XWHEN<n>	n = sequence number	0 - 64	0	Buffered, Universal, Saveable in Sequence

**RESPONSE TO** aXWHEN IS \*n **SEE ALSO** WHEN

**Description**  
 XWHEN selects the sequence that will be executed if a WHEN condition is true. XWHEN0 causes no sequences to be executed. The WHEN condition continually examines a set of conditions. If the condition is true, the XWHEN sequence is executed.

Note: Use of this command will increase program execution time.

*Example*

Command  
**XWHEN5**

Description  
 Execute sequence #5 when the WHEN condition is true

<b>XZ</b>	<b>Reset Power-Up Sequence Mode</b>	BDHXE v6.2	PDHXE v6.2
		BLHX v5.9	PDHX v5.9
		X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>XZ	N/A	N/A	N/A	Immediate, Universal
				<b>SEE ALSO</b> Z, XP

**Description**  
 Sets the power-on sequence mode to zero (thereby disabling sequence activation on power-on).

This is the same function as XP0 but it also calls the SV command to save this mode.

<b>*Y</b>	<b>Terminate Loop</b>			BDHXE v6.2	PDHXE v6.2
				BLHX v5.9	PDHX v5.9
				X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
<a>Y	N/A	N/A	N/A	Immediate, Universal, *
				<b>SEE ALSO</b> L, N

**Description**

Terminates a loop at end of the current pass.

*Example*

<u>Command</u>	<u>Description</u>
L	Loop continuously
A10	Set acceleration to 10 revs/sec <sup>2</sup>
V10	Set velocity to 10 revs/sec
D8000	Set distance to 8000 steps
T2	Wait for 2 seconds
G	Go - start move
N	End of loop
Y	Terminate loop at end of pass

Loop will continuously cause the motor (4000 steps/rev) to move 2 revolutions positive and then wait for 2 seconds. The loop will be terminated at the end of the pass during which the Y command is entered.

<b>Z</b>	<b>Reset</b>			BDHXE v6.2	PDHXE v6.2
				BLHX v5.9	PDHX v5.9
				X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
Z	N/A	N/A	N/A	Immediate, Universal

**Description**

Software reset. This command applies a reset as if the power had been switched off and then on again. The command is universal and it returns all axes to their last saved settings - it cannot be made device specific.

<b>;</b>	<b>Comment Field</b>			BDHXE v6.2	PDHXE v6.2
				BLHX v5.9	PDHX v5.9
				X150DS v5.9	

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
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;           None           None           None           -

**Description**

The ; designates a comment within a program. The characters between the ; and the next <CR> are not executed and allow the addition of descriptions to source programs.

Comments cannot be stored in a sequence.

*Example*

<u>Command</u>	<u>Description</u>
<b>XD1</b>	;Defines sequence #1
<b>A20</b>	;Sets acceleration to 20 rps2
<b>V5</b>	;Sets velocity to 5 rps
<b>D50000</b>	;Sets distance to 50,000
<b>G</b>	;Executes the move (Go)
<b>XT</b>	;Ends defining sequence #1

Within a comment field, the space character acts as an ordinary text character and not as a command delimiter.

#	Step Sequence			BDHXE v6.2	PDHXE v6.2
				BLHX v5.9	PDHX v5.9
				X150DS v5.9	
SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES	
<a>#<n> commands	n = program	1 - 255	None Never saved	Immediate,	
				<b>SEE ALSO</b>	XST

### Description

This command controls the execution of a sequence when the Single-Step mode (XST) is enabled. Each time you enter the #n command followed by a delimiter (carriage return or space), n commands in the sequence buffer will be executed. Only a # followed by the delimiter causes one command to be executed. You can run in Single-Step mode only if you have an RS-232C interface connected to a host. If you issue a Kill (K) command, while you are in Single-Step mode, the sequence execution will be aborted, but Single-Step mode is retained. When you cycle power, the indexer will no longer be in Single-Step mode.

#### Example

<u>Command</u>	<u>Description</u>
<b>XE1</b>	Erase sequence #1
<b>XD1</b>	Define sequence #1
<b>A5</b>	Sets acceleration to 5 rps <sup>2</sup>
<b>V2</b>	Sets velocity to 2 rps
<b>D10000</b>	Sets distance to 10,000 steps
<b>G</b>	Executes the move (Go)
<b>XT</b>	End defining sequence #1
<b>1XTR1</b>	Enable trace mode
<b>XST1</b>	Enable Single-Step mode
<b>XR1</b>	Execute sequence #1
<b>#</b>	Execute the 1st command
<b>;<b>SEQUENCE COMMAND A5</b></b>	Display the 1st command executed
<b>#</b>	Execute the 2nd command
<b>;<b>SEQUENCE COMMAND V2</b></b>	Display the 2nd command executed
<b>#</b>	Execute the 3rd command
<b>;<b>SEQUENCE COMMAND D10000</b></b>	Display the 3rd command executed
<b>#</b>	Execute the 4th command
<b>;<b>SEQUENCE COMMAND G</b></b>	Display the 4th command executed - motor should have moved 10,000 steps
<b>#</b>	Execute the 5th command
<b>;<b>SEQUENCE COMMAND XT</b></b>	Display the last command executed



<b>“</b>  <b>Quote</b>	BDHXE v6.2 PDHXE v6.2 BLHX v5.9 PDHX v5.9 X150DS v5.9
------------------------------	---

SYNTAX	UNITS	RANGE	DEFAULT	ATTRIBUTES
a"x"	x=ASCII or number	50 characters max	None	Buffered, Saveable in Sequence

**Description**

Any characters entered between quotation marks (“”) will be transmitted, exactly as they were entered, over the RS-232C link. This command is used during buffered moves or sequences, or to command other devices to move. The ASCII range of characters accepted by the command is 33 - 126 (decimal). Each quote command may be followed by a maximum of 50 characters. Underscore characters ‘\_’ will be printed as spaces.

*Example*

<u>Command</u>	<u>Description</u>
<b>MN</b>	Select normal mode
<b>A10</b>	Set acceleration to 10 rps <sup>2</sup>
<b>V5</b>	Set velocity to 5 rps
<b>D12500</b>	Set distance to 12,500 steps
<b>G</b>	Execute the move
<b>1"MOVE_DONE"</b>	Once the drive has completed the move it will send the message MOVE_DONE from its RS-232C port

*Example*

<u>Command</u>	<u>Description</u>
<b>MN</b>	Select normal mode
<b>A10</b>	Set acceleration to 10 rps <sup>2</sup>
<b>V5</b>	Set velocity to 5 rps
<b>D12500</b>	Set distance to 12,500 steps
<b>G</b>	Execute the move
<b>1"2XR1"</b>	Once the move is done, Go Sequence 1 is commanded on a unit with device address 2

## Command Summary

### *Motion Commands*

A(n)	Set acceleration
C	Continue
D(n)	Set move distance
FOL	Set Following (SIM5 mode)
G	Go, make a move
H	Reverse motor direction
H+	Set positive direction
H-	Set negative direction
ID	Immediate distance
IV	Immediate velocity
L(n)	Loop instructions
MC	Move continuous
MN	Normal preset moves
MPA	Absolute position mode
MPI	Incremental position mode
MQ	Velocity change preset moves
N	End of loop indicator
PS	Wait for continue
SIM	Set indexer/following mode
T(n)	Delay for n secs
TRD	Pause until distance reached
TRE	Pause until inputs equal
TRIP	Pause until in position
TRMN	Pause until Feedback -ve of Position
TRMP	Pause until Feedback +ve of Position
TRN	Pause until inputs not equal
TRR	Pause for I6 registration
U	Pause, wait for continue
V(n)	Set velocity

**Start/Stop Commands**

HALT	Kill indexer, buffered
K	Kill indexer immediately
LS	Stop now at LA deceleration
S	Stop motion, decelerate now
SB	Stop motion, buffered
ST1	Buffered stop - de-energise drive
ST0	Buffered start - re-energise drive
OFF	Immediate stop - de-energise
ON	Immediate start - re-energise
Y	Terminate loop or sequence
Z	Power up reset

**Sequence Commands**

GOSUB	Execute sequence and return
GOTO	Execute sequence, no return
XBS	Sequence buffer size report
XC	Report checksum
XD(n)	Begin download sequence
XE(n)	Delete sequence
XEALL	Erase all sequences
XFK	Set fault or kill sequence
XG	Execute sequence, no return
XP(n)	Select power up sequence
XR(n)	Execute sequence
XRP(n)	Execute sequence with pause
XRT	Return from sequence
XSD	Report status of download
XSR	Report run sequence status
XSS(n)	Report sequence status
XST	Enable single step execution
XT	Sequence terminator
XTR	Enable sequence trace facility
XU(n)	Sequence upload
XZ	Disable power up sequence mode

**Homing, Jog, Limit  
Commands**

GA(n)	Set go home acceleration
GH+/--(n)	Go home with direction + velocity
GHF(n)	Final home velocity
JA(n)	Set jog acceleration
JV(n)	Set jog velocity
LA(n)	Set limit deceleration
LD(n)	Set limit function
OSA	1 = home to index pulse
PZ	Set current position as absolute zero
SP(n)	Set current position to value n

**Option Set Commands**

E	Enable communications
EX	1=terminal 0=computer mode
F	Disable communications
OS	Display 'OS' switches
OSA	1=Home to index pulse
OSB	1=switched integral action on
OSC	1=single value returned by DS
OSE	1=enable jog
OSJ	1=24 bit gearbox 0=16 bit
OSK	1=encoder count checked
OSO	1=suppress units
SS	Display SS switches
SSA	0=echo on 1=echo off
SSG	1=save comm buffer on limit
SSH	1=save command buffer on stop
SSK	Enable/Disable de-energise on stop

**Information Commands**

B	Command buffer status request
BS	Command buffer size request
DS	Signal display by number
DFX	Returns index status (36 bits)
DIC	Report Control Module position
DPA	Display position-actual
DPE	Continuous error display
DPS	Display position setpoint
DR	Display report
DVA	Display velocity-actual
DVS	Display velocity setpoint
OSC	1=Single value returned by DS
P	Request position this move
PIC	Display servo loop diagram
PR	Request absolute position
QS	Send a response at move end
R	Status request
RA	Limit switch status request
RB	Pause status request
RE	Report drive status
RG	Go home status request
RPO	Report power on time
RS	Sequence status request
RSE	Report servo error conditions
RV	Report software revision

**Inputs and Outputs**

DRD	Read distance via data inputs
FRD	Read following value via inputs
IO	#Sets outputs immediately
IS	#Reports input status
LRD	Read loop count via data inputs
O	Turns outputs on and off
SKE	Skip on inputs equal
SKN	Skip on inputs not equal
SSD	1=output 1 is composite fault
SSG	1=save command buffer on limit
SSH	1=save command buffer on stop
STR	Set strobe output delay time
TMRD	Read timer via data inputs
TRE	Pause until inputs equal
TRN	Pause until inputs not equal
VARD	Read variable via data inputs
VRD	Read velocity via data inputs
XRD	Read sequence via data inputs

**Control and Memory  
Commands**

CCP	Set command peak (clamp)
CEW	Set in pos'n window
CDG	Set D gain in PID
CFG	Set feed forward gain
CIG	Set integral action gain
CIT	In position wait time (2ms ints)
CIW	Set integral action window
CIX	Set index mark resolution
CJL	Set motor + load inertia (Kg-cms <sup>2</sup> )
CMR	Set feedback (motor) resolution
COFF	Set amplifier offset
CPE	Set position error limit
CPG	Set forward path gain
CTG	Set filter time constant
CTQ	Set available motor torque (Nm)
CVG	Set velocity feedback gain
CVT	Set velocity trip
CUR	Set user resolution
CCS	Configure command source
DS	Signal display by number
IVAR	Immediate variables
OFF	Immediate de-energise
ON	Immediate energise
RAT	Set gearbox scaling factor
RFS	Servo to factory settings
RIFS	Indexer to factory settings
RSE	Reports servo error conditions
RST	Freeze/Unfreeze torque demand
SIM	Select indexer operation
ST0	Buffered energise
ST1	Buffered de-energise
SV	Save current settings in backup RAM
TUNE	Report tuning information
TUNET	Automatic torque amp tuning
TUNEV	Automatic velocity amp tuning
VAR	Assign expression to variable

**Following Commands**

CAG	Set following acceleration gain
CCS0	x4 following decode
CCS1	x2 following decode
CCS2	x1 following decode
CCS3	Clock and Direction Decode
CUR	Set user resolution
CMR	Set feedback (motor) resolution
FOL	Set following (SIM5 mode)
IFOL	Immediate following percent
RAT	Set gearbox scaling factor
SIM0	Indexer, not following, mode
SIM1	Encoder following mode
SIM2	Superposition following mode
SIM3	Positive scaled following
SIM4	Negative scaled following
SIM5	Preset following indexer mode
SIM6	Load mounted encoder feedback

**RP240 Commands**

DCLR	Clear display
DCNT	Enable/disable PAUSE/CONTINUE
DLED	Turn RP240 LED's on or off
DPC	Position cursor on display
DSTP	Enable/disable STOP key
DTXT	Write text data to display
DVO	Write variable data to display
VARn=FUN	Enable and read function key
VARn=NUM	Enable and read numeric key

**Conditional Commands  
Execution**

IF..ELSE..NIF	Conditional command execution structure
REPEAT.. UNTIL()	Conditional command loop execution
WHILE().. NWHILE	Conditional command loop execution
WHEN()	Setup a condition check
XWHEN	Execute sequence upon WHEN condition TRUE



## ALPHABETICAL COMMAND LISTING

"	Quote	DRD	Read Distance via Parallel Input/Output
#	Step Sequence	DS	Display Signal
;	Comment Field	DSTP	Enable/Disable Stop
A	Acceleration Rate	DTXT	Display Text Data on RP240 LCD
B	Buffer Status Request	DVA	Display Velocity Actual
BDL	Busy Delay	DVO	Display Variable Data on RP240 LCD
BS	Buffer Size Request	DVS	Display Velocity Setpoint
C	Continue	DW	Dead Band Window
CAG	Configure Acceleration Gain	E	Enable Communications
CCP	Configure Command Peak	ELSE	Else
CCS	Configure Command Source	EX	Set Communication Style
CDG	Configure Derivative Gain	F	Disable Communications
CDR	Configure Drive Resolution	FOL	Following Percent
CER	Configure Encoder Resolution	FP	Following Encoder Trigger Point
CEW	Configure In-Position Window	FRD	Read Following Value via Parallel Input/Output
CFG	Configure Feedforward Gain	FS	Encoder Function Report
CFS	Configure Fail Safe	FSB	Set Indexer to Motor/Encoder Step Mode
CIG	Configure Integral Gain	FSC	Enable/Disable Position Maintenance
CIT	Configure In-Position Time	FSD	Stop on Stall
CIW	Configure Integral Action Window	FSE	
CIX	Configure Index Mark Resolution	G	Go
CJL	Enter Motor + Load Inertia	GA	Go Home Acceleration
CMR	Configure Motor Resolution	GH	Go Home
COFF	Configure Amplifier Offset	GHF	Go Home Final
CPC	Configure Motor Pole Pairs	GOSUB	GOSUB Sequence
CPE	Configure Position Error	GOTO	GOTO Sequence
CPG	Configure Proportional Gain	^H	Backspace
CTG	Configure Filter Time Constant	H	Change Direction
CTQ	Enter Motor Torque	H+	Set Direction
CUR	Configure User Resolution	H-	Set Direction
CVG	Configure Velocity Gain	HALT	Halt
CVT	Configure Velocity Trip	ICON	Input Configuration
D	Distance	ID	Immediate Distance
DCLR	Clear Display	IF	If
DCNT	Enable/Disable Pause and Continue	IFOL	Immediate Following Percent
DFX	Display Flags Indexer	IN	Define Inputs
DIC	Display Indexer Counter	INL	Set Active Input Level
DLED	Turn RP240 LEDs On/Off	IO	Immediate Output
DPA	Display Position Actual	IS	Input Status
DPC	Position Cursor	IV	Immediate Velocity
DPE	Display Position Error		
DPS	Display Position Setpoint		
DR	Display Report		

IVAR	Immediate Variables	RB	Report B - Miscellaneous Status Request
JA	Jog Acceleration	RE	Drive Status Request
JV	Jog Velocity	REPEAT	Repeat
K	Kill	RFS	Return Servo to Factory Settings
KILL	Kill	RG	Report Go Home Status
L	Loop	RIFS	Return Indexer to Factory Settings
LA	Limit Deceleration	RPO	Report Power-On Time
LD	Limit Disable	RS	Report Sequence Status
LRD	Read Loop Counter via Parallel Input/Output	RSE	Report Servo Errors
LS	Limit Switch Fast Stop	RSIN	Set Variable Interactively
MC	Mode Continuous	RST	Freeze Torque Demand
MN	Mode Normal	RV	Revision
MPA	Mode Position Absolute	S	Stop
MPI	Mode Position Incremental	SAVE	Save
MQ	Speed Change Mode	SB	Stop Buffered
N	End Loop	SIM	Set Indexer/Following Mode
NIF	End of IF	SKE	Skip On 'Equals'
NWHILE	End of WHILE	SKN	Skip On 'Not Equal'
O	Programmable Output	SMP	Sample Rate for the Following Encoder Count
OCON	Output Configuration	SP	Set current position to value
OFF	De-Energise Drive	SS	Set Switches
ON	Energise Drive	SSA	RS232C Echo Control
OS	Other Switches	SSD	Set Output 1 as Composite Fault Signal
OSA	Home to an Index Pulse	SSG	Save Command Buffer On Limit
OSB	Integral Action Selection	SSH	Save Command Buffer On Stop
OSC	Monitor Command Reporting	SSK	Enable/Disable De-energise on Stop
OSE	Jog Enable	SSP	Hide Variable Entry
OSJ	RAT 16/24 Bit select	ST	Energise/De-Energise Drive
OSK	Integrity Check of Encoder	STOP	Stop
OSM	Integral Action Sensitivity	STR	Set Strobe Output Delay Time
OSO	Suppress Units	SV	Save
OUT	Define Outputs	T	Time Delay
OUTL	Set Active Output Level	TMRD	Read Timer via Parallel Input/Output
P	Position	TRD	Trigger On Input Distance
PASS	Password Protection	TRE	Trigger On Input Equal
PF	Report Following Encoder Position	TRIP	Trigger On In Position
PFZ	Set Following Encoder Position to Zero	TRMN	Negative Trigger on Motor Distance
PIC	Picture	TRMP	Positive Trigger on Motor Distance
PR	Position Report		
PS	Pause		
PZ	Position Zero		
QS	Transmit An Identifier		
R	Report Control Module Status		
RA	Report A - Limit Status Request		
RAT	Set Rate Multiplier Value		

TRN	Trigger On Input Not Equal	XZ	Reset Power-Up Sequence
TRR	Registration Mode		Mode
TRS	Trigger Status	Y	Terminate Loop
TUNE	Show Tuning Settings	Z	Reset
TUNET	Self-Tune Servo (Torque Amplifier)		
TUNEV	Self-Tune Servo (Velocity Amplifier)		
TX	Transmit Variable Plus String		
U	Pause		
UNTIL	Until		
V	Velocity		
VAR	Variables		
VARD	Read Variable via Parallel Input/Output		
VARn=FUN	Enable and Read Function Keys		
VARn=NUM	Enable and Read Numeric Keys		
VARn=SMC	Set User Variable to Sampled Count		
VRD	Read Velocity Value from Parallel Input/Output		
WHEN	Set When Condition		
WHILE	While		
XBS	Sequence Memory Available Report		
XC	Checksum		
XD	Sequence Download		
XE	Sequence Delete		
XEALL	Erase All Sequences		
XFK	Set Fault or Kill Sequence		
XG	GOTO Sequence		
XP	Power-On Sequence Number		
XR	Run Sequence		
XRD	Read Sequence via Parallel Input/Output		
XRP	Run/Pause Sequence		
XRT	Return From Sequence		
XSD	Sequence Download Status Report		
XSR	Sequence Run Status Report		
XSS	X Sequence Status		
XST	Sequence Step Mode		
XT	Sequence Terminator		
XTR	Set Trace Mode		
XU	Sequence Upload		
XWHEN	Set WHEN Sequence		



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